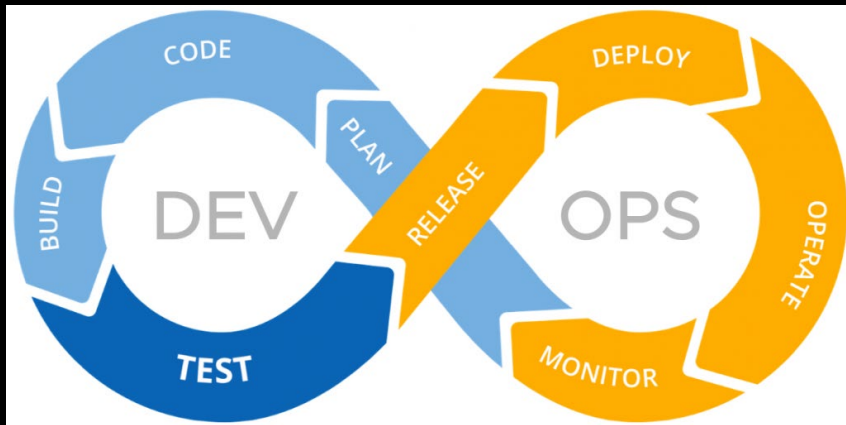


# (U) Does DevOps Matter to the Warfighter?

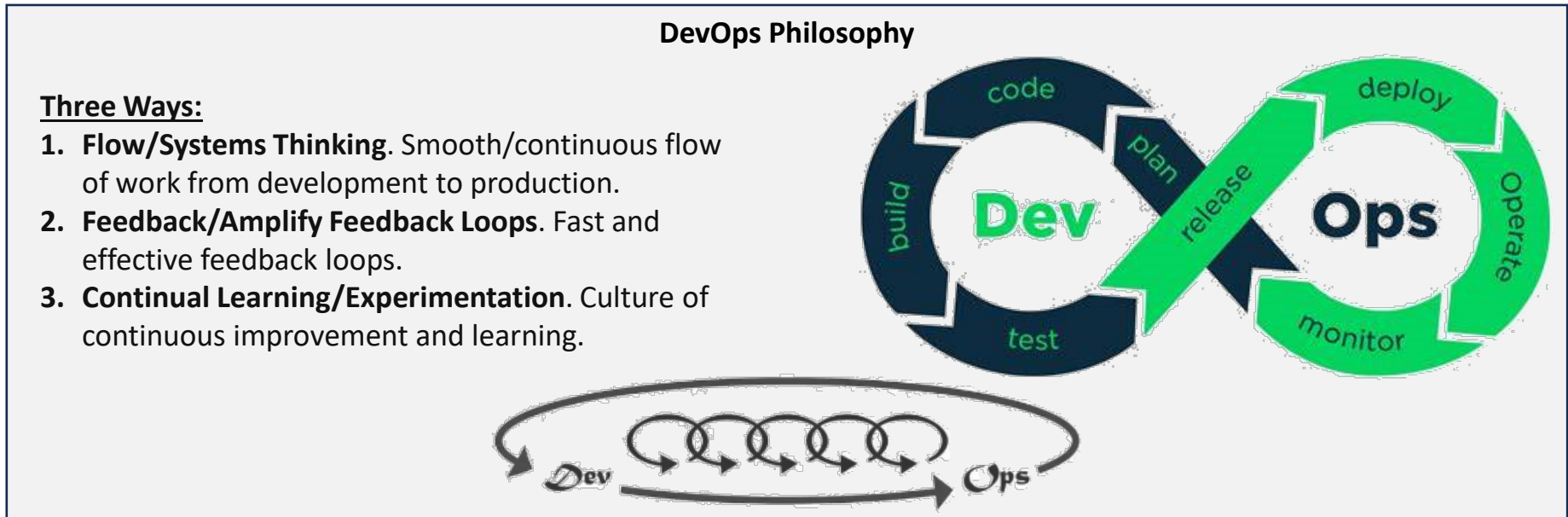


The views expressed are those of the author and do not reflect the official policy or position of the US Air Force, Department of Defense, or the US Government.

**Lt Col Christopher Hocking (SAF/AQ)**  
**Material Leader, Weapon System Integration**

# How do we deliver capability?

- **Systems Thinking**. The output of the acquisitions process is a product or capability, every investment, action, or technology should be assessed in view of delivering that capability
- **Experimentation and Learning**. Program Office is a learning culture, document, share, shift away from policy compliance and toward iteration
- **Feedback**. Reward risk taking, encourage focus on delivery over policy or process
- **Flow**. Work only moves forward, break complex tasks into manageable pieces of effort



# What do we value?

- Speed. Tight cycle times enables user feedback; reduces integration risk
- Quality. Capability matches **user's** needs while minimizing defects
- Focus. Deliver fewer working capabilities vs. many partial capabilities
- Collaboration. Synchronize efforts of Government, prime, and suppliers

**Objective: Field effective warfighting capabilities at the speed of relevance**

# “Not all software is the same...”

DevOps: produce a better product, faster by building Minimum Viable Products (MVP) early and often. Maximize similarity between development and operational environment.



“DevOps”...Ops = {pilot, maintainer, mission planner, adversary}?

## DIB SWAP (3 May 2019)

“...not all software is the same”

- |                  |   |   |                                   |
|------------------|---|---|-----------------------------------|
| Microsoft Office | → | - | Type A: COTS                      |
| AU Blackboard    | → | - | Type B: Customized Software       |
| Kessel Run       | → | - | Type C: COTS HW/Operating Systems |
| F-22 Aircraft    | → | - | Type D: Custom Software/Hardware  |

← DevSecOps “apps”  
← Dev\*Ops (OFP)

} Need a change agent to improve program outcomes and enterprise

**Industrial DevOps:** DevOps philosophy for complex, embedded systems. In alignment with modern software processes used by flight/safety-critical industry. Key challenges:

- Cyber security
- Embedded hardware (unable to fully test in “cloud”)
- Airworthiness
- Safety
- Nuclear Surety
- Safe Weapons Separation

Without a “silver bullet” software approach, what do we use to measure success?

I highly recommend everyone read this report! 

**DIB SWAP (3 May 2019)**

"...not all software is the same"

- Type A: COTS
- Type B: Customized Software
- Type C: COTS HW/Operating Systems
- Type D: Custom Software/Hardware

# Dev\*Ops

Continuous Development

Hours - Days

$$T_K = (\text{Dev})$$

Continuous Integration

2 weeks - 1 month

$$T_{K+1} = (\text{Dev})(\text{Ops})$$

← **Industry** culture and policy evolved; blurred lines between dev and ops environments

Continuous ATO

+ hours

$$T_{K+2} = (\text{Dev})(\text{Sec})(\text{Ops})$$

← **Security** culture and policy evolved; baked into automated pipeline

Continuous Safety

+ months

$$T_{K+3} = (\text{Dev})(\text{Sec})(\text{Safety})(\text{Ops})$$

Continuous Airworthiness

+ months

$$T_{K+4} = (\text{Dev})(\text{Sec})(\text{Safety})(\text{AW})(\text{Ops})$$

Continuous Test

+ years

$$T_{K+5} = (\text{Dev})(\text{Sec})(\text{Safety})(\text{AW})(\text{DT/OT})(\text{Ops})$$

Continuous Weapons

+ months

$$T_{K+6} = (\text{Dev})(\text{Sec})(\text{Safety})(\text{AW})(\text{DT/OT})(\text{Seek Eagle})(\text{Ops})$$

Continuous Nuclear

+ months

$$T_{K+7} = (\text{Dev})(\text{Sec})(\text{Safety})(\text{AW})(\text{DT/OT})(\text{Seek Eagle})(\text{Nuc})(\text{Ops})$$

...

$$T_{K+n} = (\text{Dev})^*(\text{Ops})$$

Must consider and evolve these elements as well to enable more automated pipeline!

### Keys to Success

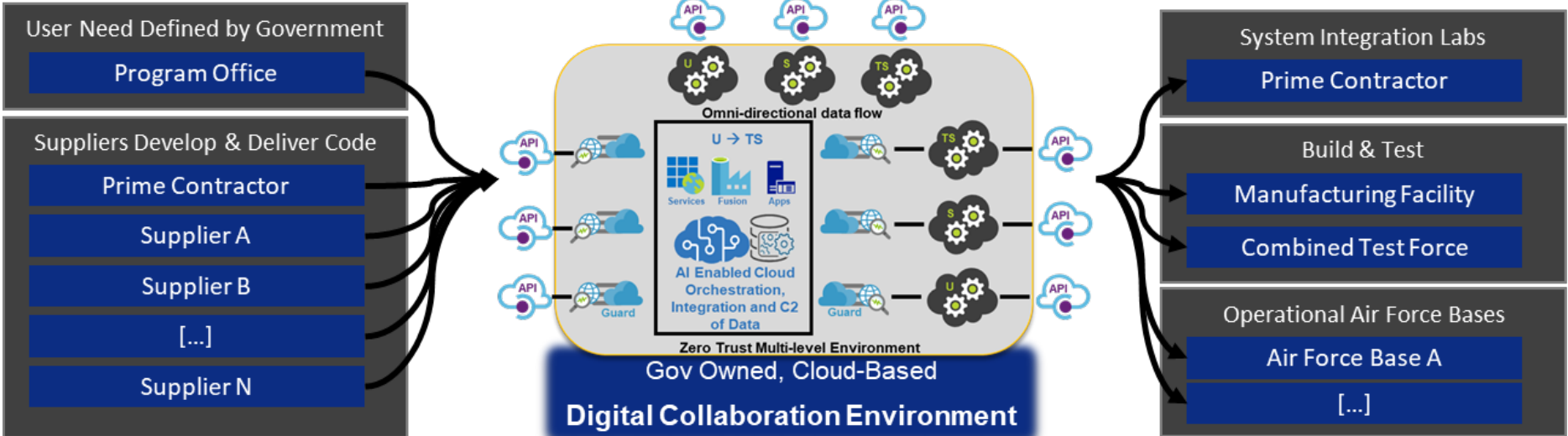
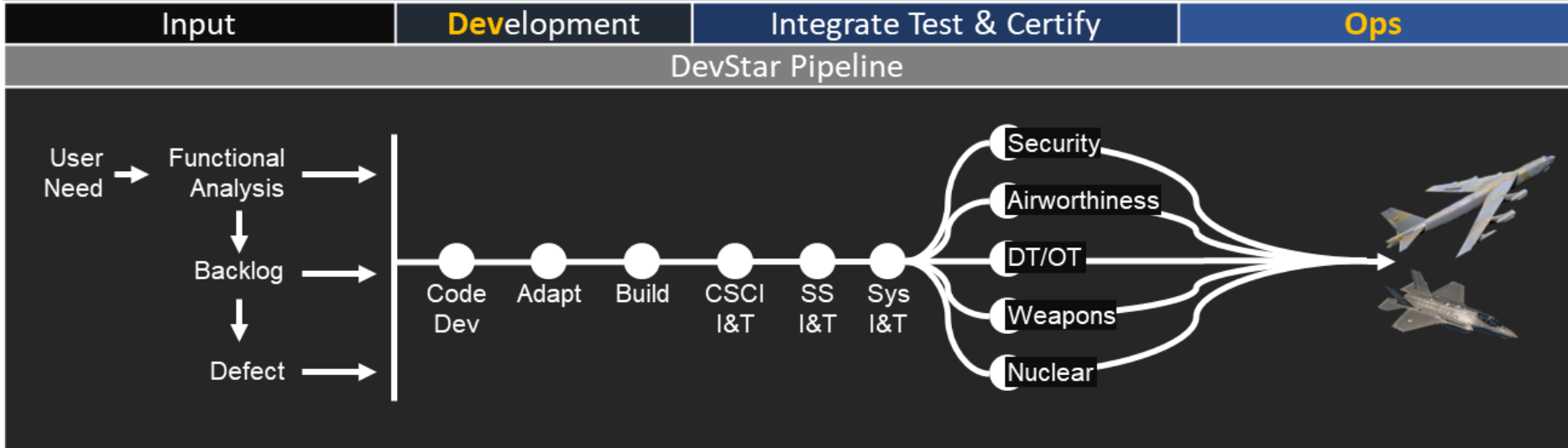
1. Evolve culture and policy
2. Early stakeholder involvement
3. Automated vs. manual process

Embedded weapon systems require DevStar (Dev\*Ops) but rate limits still exist!

# Dev\*Ops Philosophy

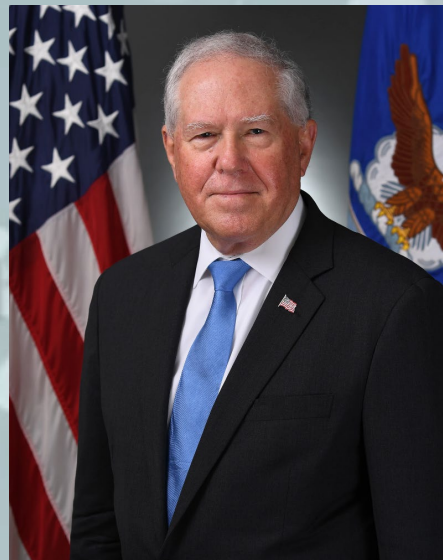
1. Stable requirements and funding
2. Robust integration and test capacity
3. Deliver working code. Fast.
4. Shift DT/OT left
5. Embrace reuse
6. Adopt open architecture
7. Employ software factory: Dev\*Ops
8. Embed organic sustainment early
9. Model Based Systems Engineering
10. Metrics that matter

# Missionized Dev\*Ops





“[My priorities] in order ... are **China, China, and China.**”



HON Frank Kendall



Gen C.Q. Brown, CJCS

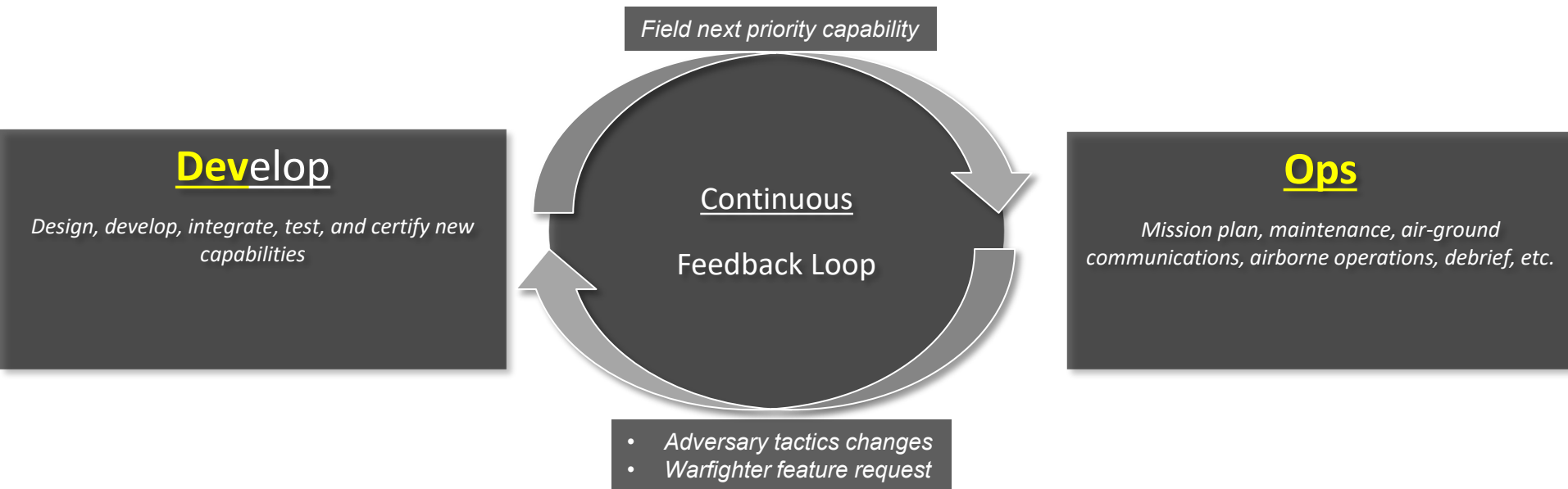
"We have a window of opportunity. **[We] must accelerate change** to control and exploit the air domain to the standard the Nation expects and requires from us. **If we don't change** – if we fail to adapt – we risk losing the certainty with which we have defended our national interests for decades. **We risk losing a high-end fight.**"





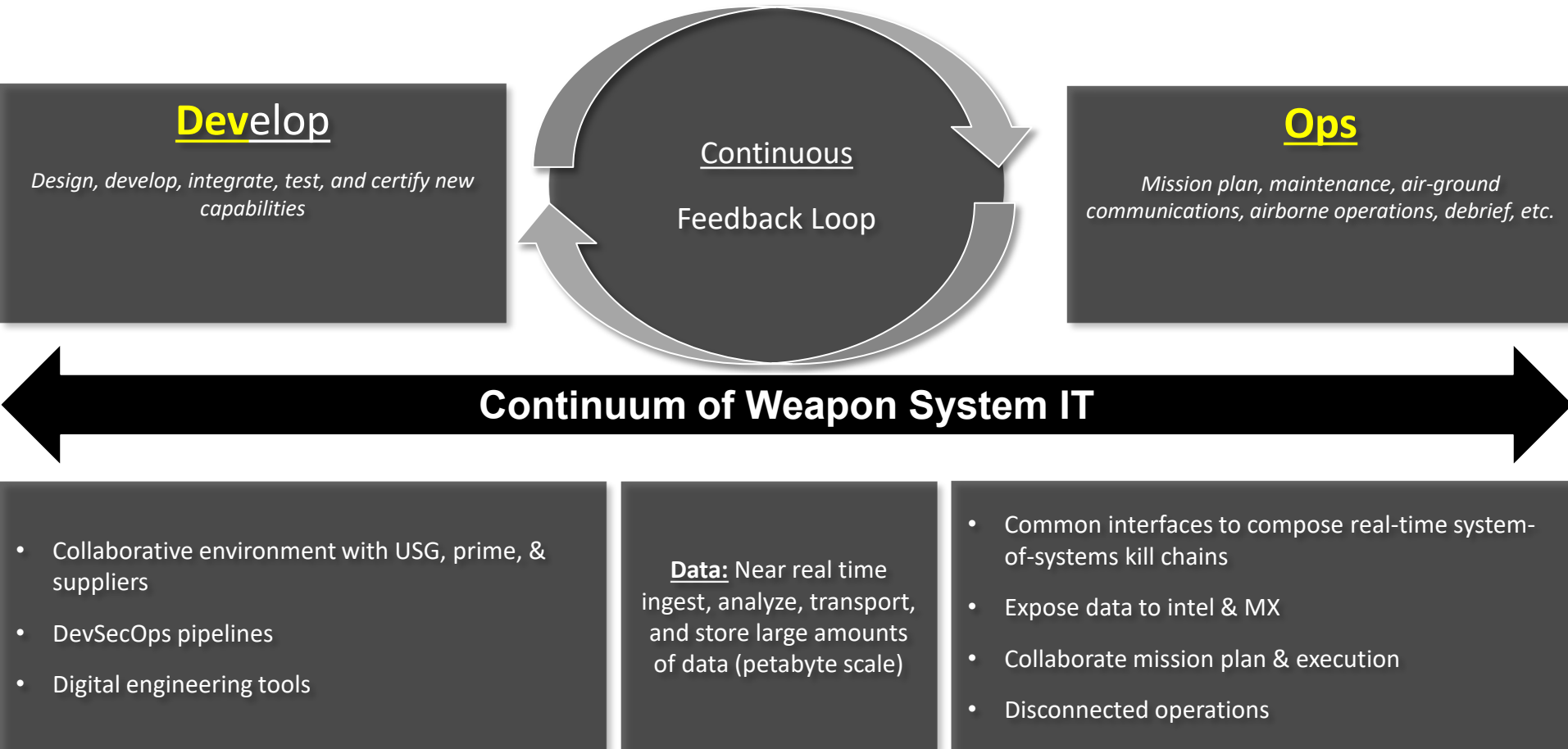
What complacency and overmatch looked like in 1991...

# What (IT) does it take to field a modern weapon system?



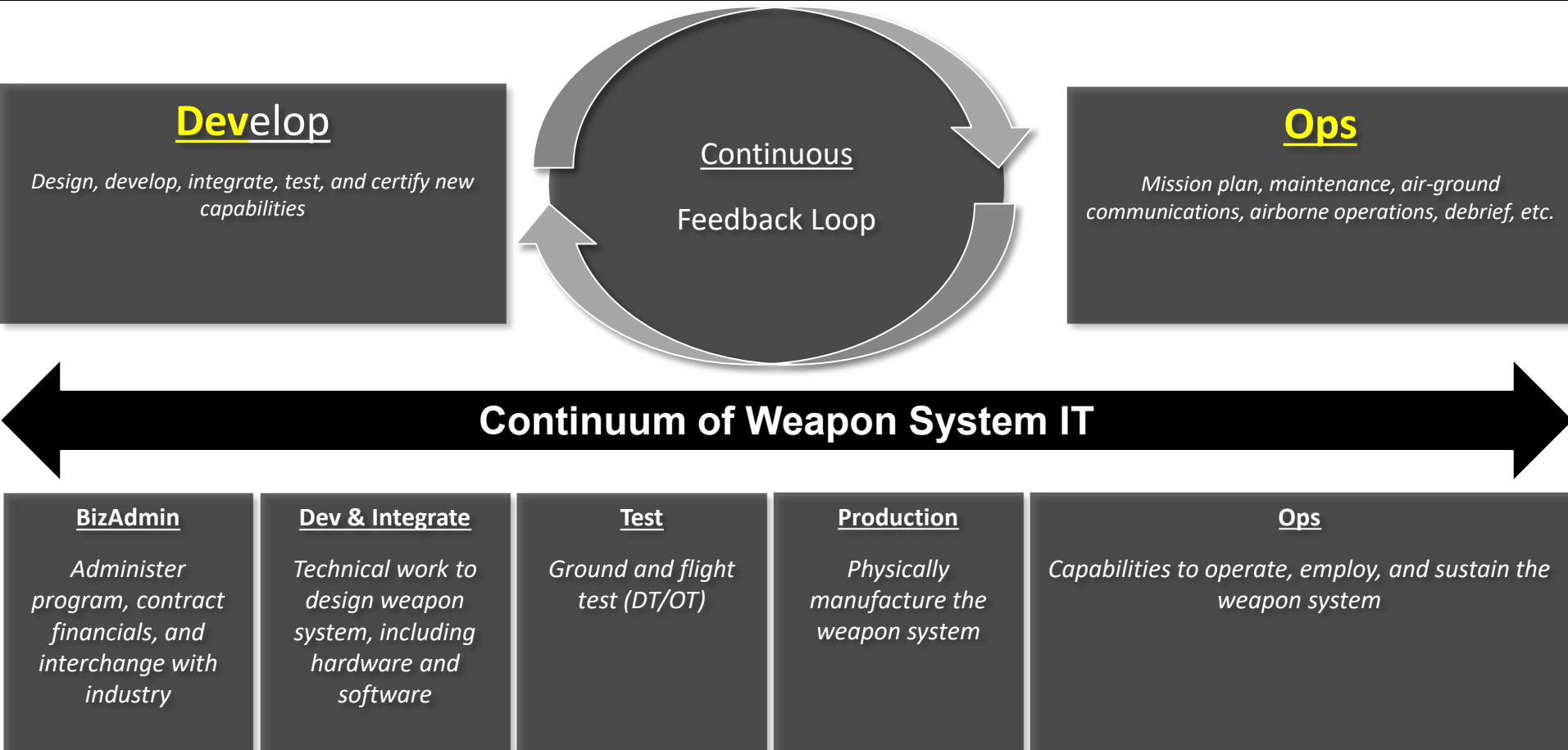
**Success** belongs to the side who **iterates** and **learns** more quickly. Those who do not will find themselves trapped in a **negative spiral** of **paralysis**.

# What (IT) does it take to field a modern weapon system?



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Success belongs to the side who **iterates** and **learns** more quickly. Those who do not will find themselves trapped in a **negative spiral** of **paralysis**.



# Day in the life of weapon system ops...

## Pre Mission



## In Mission



## Post Mission



Digital infrastructure is required to **launch, update, and operate** all modern weapon systems. It isn't just a support element; it is an **integral part of the weapon system kill chain**.

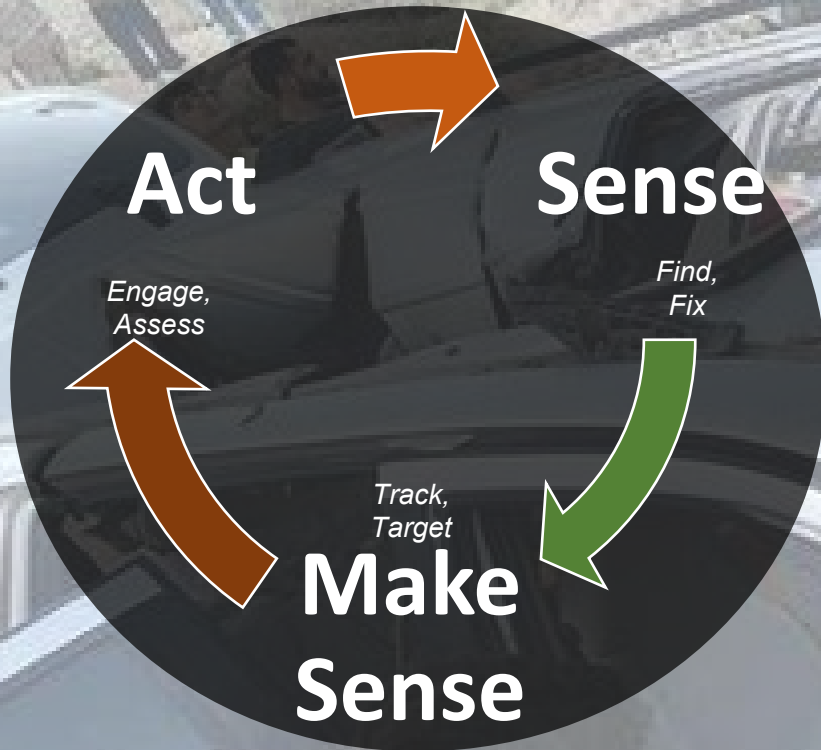
**Success** belongs to the side who **iterates** and **learns** more quickly. Those who do not will find themselves trapped in a **negative spiral** of **paralysis**.



One successful kill chain...

© Twitter / Obretlx

# Kill Chain 101: Creating Operational Effects



## Kill-Chain Observations:

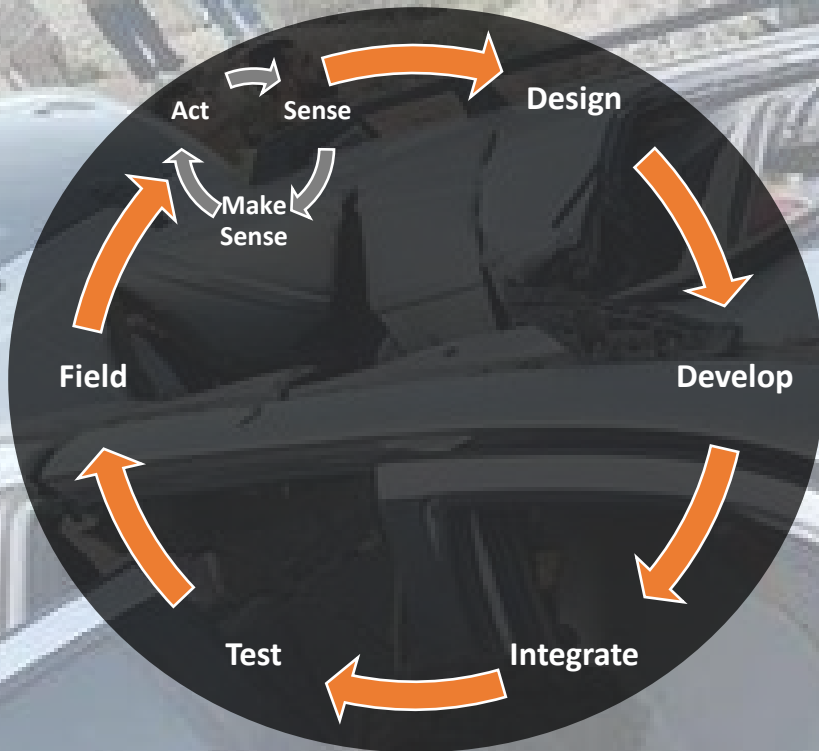
1. Requires **full connectivity** through F2T2EA stages
2. Underpinned by robust **digital infrastructure**
3. Currently heavily **man-in-the-loop** processes
4. Adversary "breaks" it **denying C2/computation**

**Adversary gets a vote!**

How do we close kill chain when **red** tactics changes require a new **blue** capability?



# Kill Chain 101: Creating Operational Effects



## Kill Chain Observations:

1. Requires **full connectivity** through F2T2EA stages
2. Underpinned by robust **digital infrastructure**
3. Currently heavily **man-in-the-loop** processes
4. Adversary “breaks” it **denying C2/computation**

## Expanded Kill Chain Observations:

5. **Digital infrastructure** expands beyond ops to software development, digital engineering, and BizAdmin use cases
6. Adversary will attempt to **disrupt** this kill chain by cyber **espionage** or **attack**

End-to-end kill chain includes full **feedback loop** between “Dev” and “Ops”!

# Recommendations: Flow Accelerators

## 1) Open Architecture

- **Open Architectures**. Compose systems using open standards and interfaces, avoid re-engineering interfaces, build once, deploy many times. Simplicity = speed.
- **Mandate end-states not technical approaches**. Focus on “MVP” government reference implementations that balance industry agility against data rights
- **Digital Infrastructure as 1<sup>st</sup> Class Citizen**. Fund and organize around digital infrastructure as an essential weapon system capability.
- **Connect**. Make it quick/easy/cheap to connect the full digital thread. Include full lifecycle (development through operations) with all stakeholders, including suppliers, prime, and government.

*...expose data by default for ops, intelligence, and C2 community to leverage.*

## 2) Digital Engineering

## 3) Agile Software Dev

Align **people & process** to use modern **commercial tech-driven** solutions...to deliver effective mission systems

# Recommendations: Decision Accelerators

- **Democratize Data**. Publish data sources by exposing interfaces, connect high value data kill chains, enable operators, at every level, to fuse their own information
- **Realign**. No database calls, not direct connections, all data shared via Application Programming Interfaces (API), refactor applications to take advantage of SAP cloud capabilities
- **Catalog**. Document critical weapon system data, publish a data catalog on the most appropriate enterprise networks
- **Expose**. Share critical data from relevant systems using APIs and federated identity
- **Converge**. Drive critical decision data to the right user in the right timelines using commercial content delivery models

Without **seamless information** exchanges **fusing** the **contested environment** fight, we **increase risk** to the warfighter

# Recommendations: Building a DevOps Culture

- Read. Kill Chain, DIB SWAP, Phoenix Project, Unicorn Project, DevOps Handbook
- Focus. Kill buzzword bingo/innovation theater. Look at every action; pivot if not moving operational capability needle.
- Agility. Bake in agility to HW/SW architecture to be responsive evolving needs.
- Metrics. All metrics are proxies. Fielded capability is only measure that matters.
- Interoperable. Effective mission systems won't work in information silos.
- Action. Bias for action & ownership
- Are you comfortable / constantly succeeding? You're not pushing hard enough.
- Self Reflection. Continuous learning...not a self-licking ice cream cone
- Relentless focus to deliver customer value. **But who is our end user?**



Gen C.Q. Brown

“You’re **not** going to **accelerate change** and **be comfortable** at the same time.”

# Mission Agility: What does “right” look like?



Respond to a **dynamic threat environment** change within **hours to days**...not **years to decades**



What complacency and overmatch looked like in 2022...