



Investigating From Assessment to Reduction: Reining in Millions

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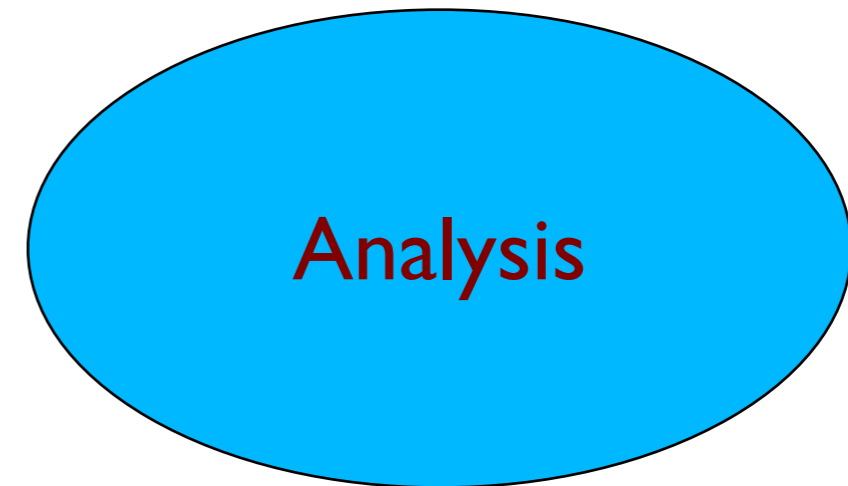
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What Kind of Technical Debt?

- Automation Assisted Analysis
 - Complexity
 - Code Coverage
 - Rules, Violations, Lint
 - Copy/Paste
 - Public API Docs
- Can be automated into a Continuous Integration build
- Can be displayed in a Dashboard, and trended



The Commercial Context We Work Within

- A business **already struggling**
 - Bugs, outages, failed releases
 - Slow delivery of “anything”



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Against the Grain



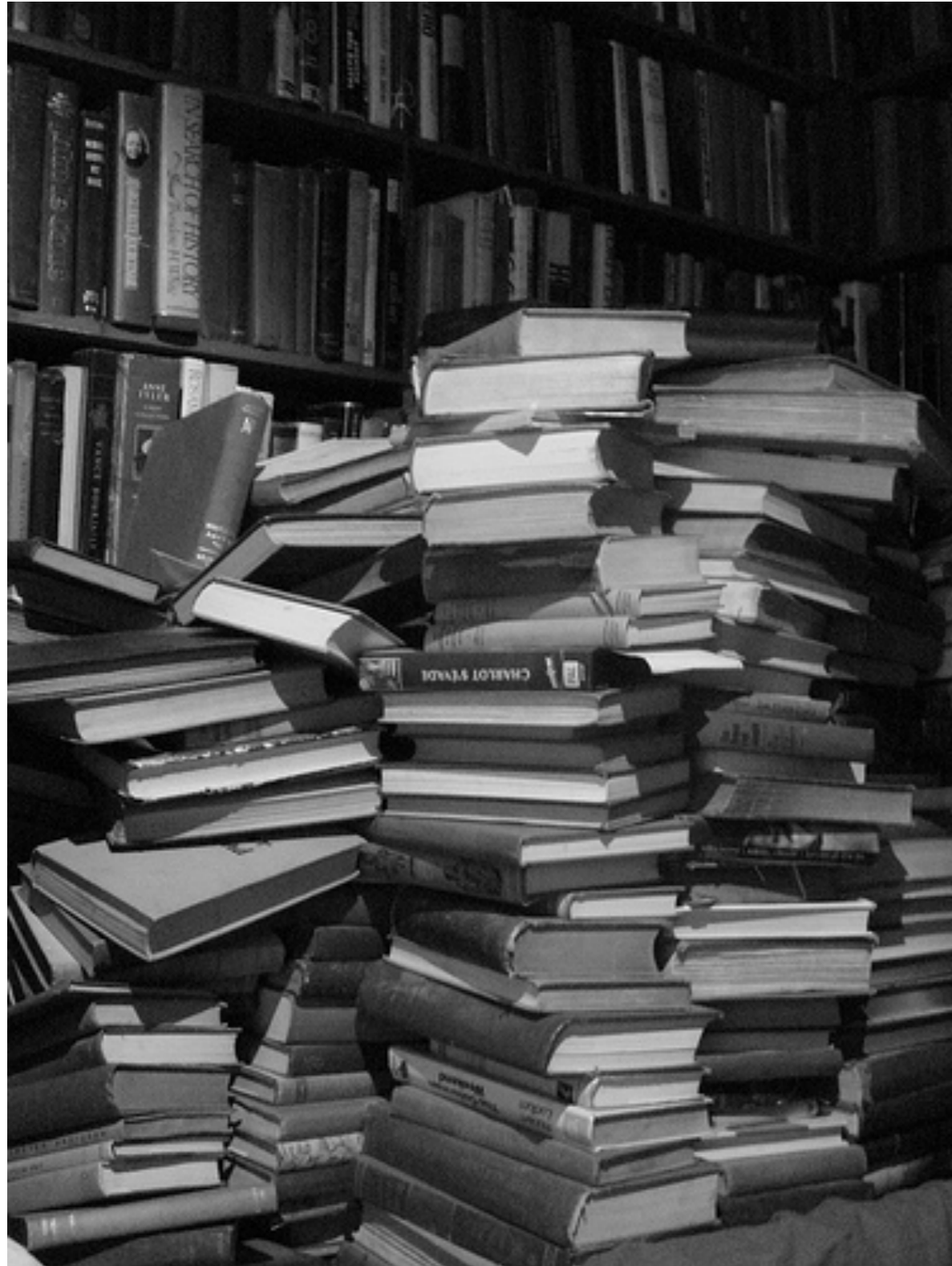
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the developers are “stuck”

all new code “must” look like the old code

It took the technical debt SWAT team several months to get traction
reducing technical debt is against the grain within monolithic legacy code

In order to A, must do B, in order to B, must do C, ...



- Reducing tech debt **also means**
- training/mentoring
- unit testing
- refactoring
- design principles
- ...
- changing the working habits of many individuals

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Example: Java Back-end Code

- Analysis showed \$4.75/LoC
 - Added \$2.4M from hand calculating lack of code coverage
 - Some code had been modularized, it had \$3/LoC technical debt

Lines of code

1,206,590

1,648,693 lines
627,358 statements
7,414 files

Technical Debt

17.8%

\$ 3,937,988
7,876 man days



Duplications

12.2%

200,783 lines
8,566 blocks
1,780 files

Complexity

4.8 / method






27.9 / class

33.0 / file

Total: 244,827

Violations

286,782

	Blocker	0
	Critical	1,621
	Major	97,283
	Minor	172,370
	Info	15,508

Example: JSP Front-end Code

- Analysis showed \$11.40/LoC technical debt
 - JSP Analysis currently only includes code violations and copy/paste

Lines of code

762,413

865,486 lines

Technical Debt 

66.9%

\$ 8,698,100

17,396 man days

Duplications

40.3%


348,958 lines

34,500 blocks

2,679 files

Violations

701,696

 Blocker 0

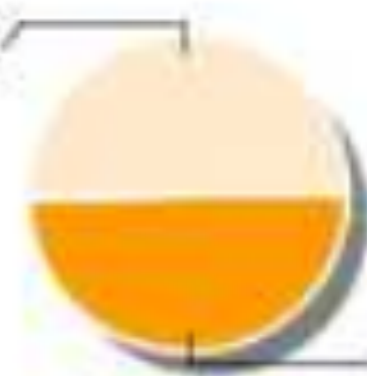
 Critical 107,744

 Major 177,962

 Minor 415,990

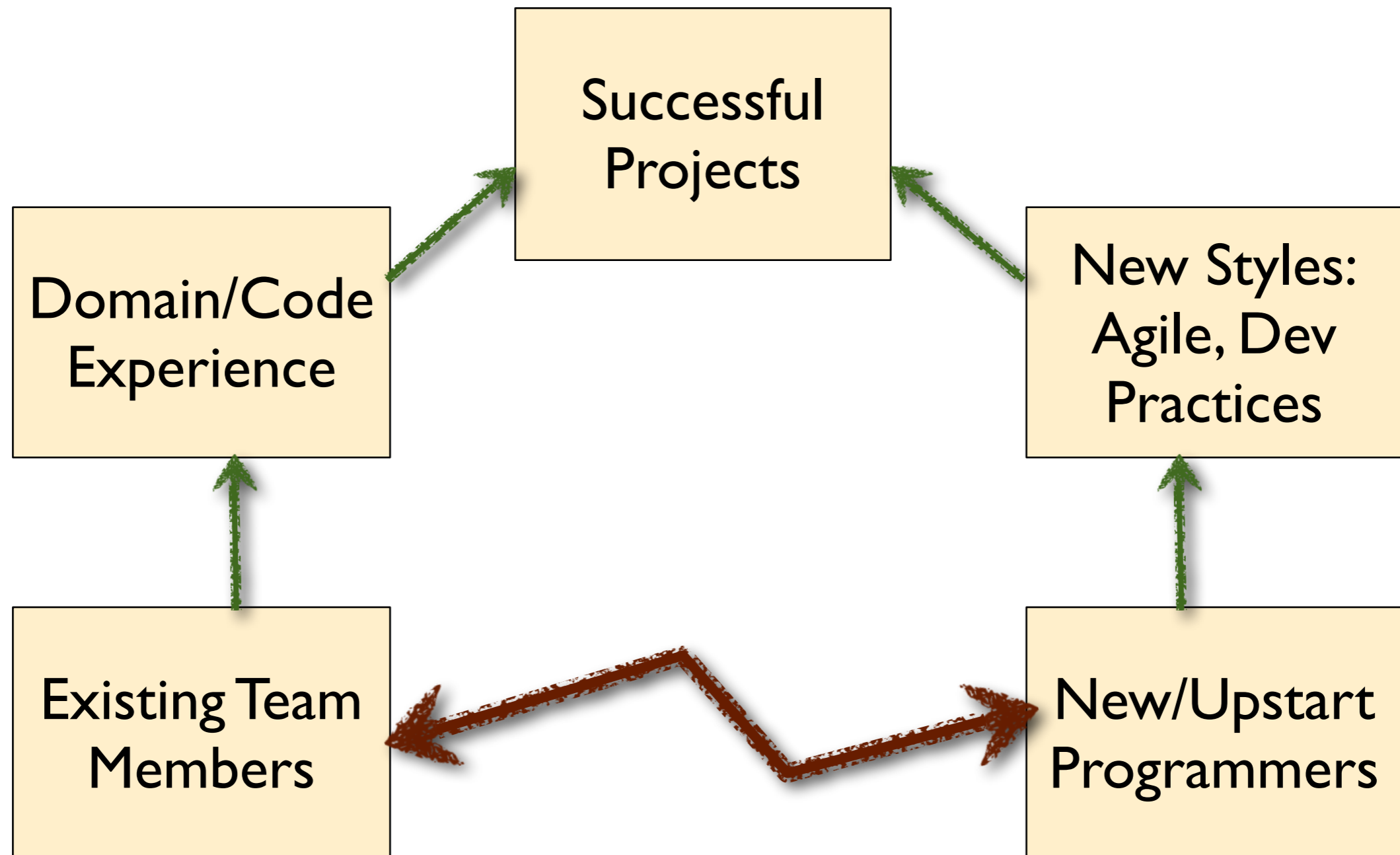
 Info 0

Violations



Duplication

Conflict: Maintain what works, Change how we work



Progress So Far

- Analysis showed \$4.3/LoC technical debt (down from \$4.75/LoC)
 - Duplication and Complexity

Lines of code
1,206,590

1,648,693 lines

627,358 statements

7,414 files

Lines of code
1,196,425 ▼

1,613,686 lines ▼

618,294 statements ▼

7,456 files ▼

Complexity
4.8 / method

27.9 / class

33.0 / file

Total: 244,827

Complexity
4.8 /method

27.1 /class

32.4 /file

Total: 241,925 ▼

Duplications
12.2%

200,783 lines

8,566 blocks

1,780 files

Duplications
11.9%

192,062 lines ▼

8,984 blocks ▼

1,807 files ▼

Low Hanging Fruit, and Other Efforts

- Agile Rollout: To shorten product feature cycles
- The Technical Debt Agile SWAT team is focused on enabling Agile
- The measured reduction is from low hanging fruit:
 - Duplication and Complexity
- The unmeasured, but required, system changes include:
 - Build Script Fixes
 - Introducing Unit Testing infrastructure
 - Reworking the branch/merge version control policies
 - Further modularizing the system (partitioning the monolithic codebase)

Hard Work Yet To Come

- A team of “experts” have been working on the low hanging fruit
- More teams, with less training, are beginning to code on the “agile” branch
- more contention, more speed
- We anticipate progress to slow and the transition to increase stress (conflict) in parts of the organization
 - non-Agile teams
 - developers learning new rules



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