Machine Learning for Deepfake Detection

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We learned why we need detectors, but why do we need machine learning?

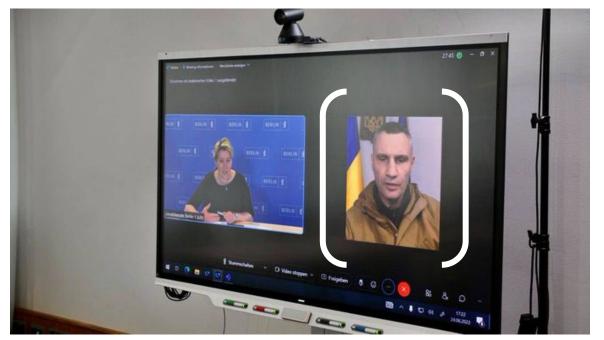


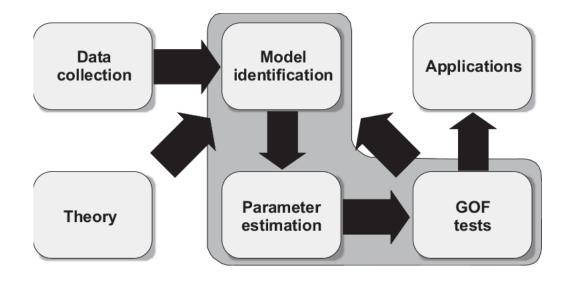
Image from DW.com. The righthand side image is an example of a deepfake used to impersonate the mayor of Kyiv. Brackets are ours.

Potential Dangers:

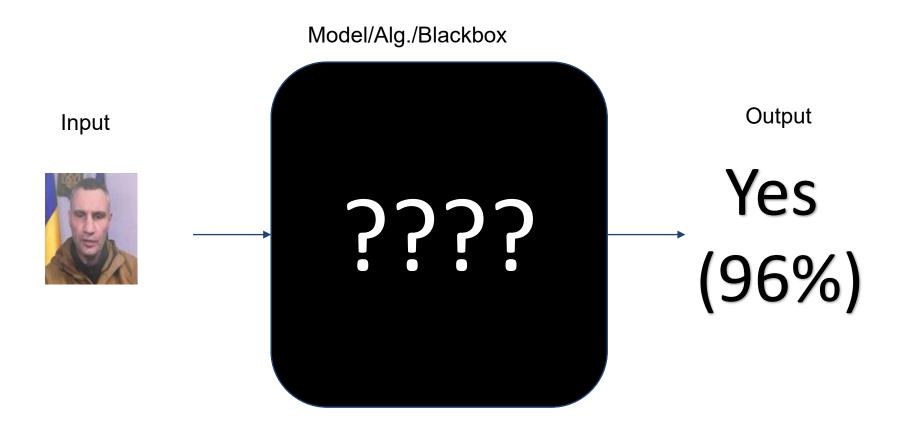
- >700k hours of video uploaded to YouTube daily
- Deepfake apps can be run with push of a button
- Deepfakes are generated with ML, logical then to think that we can detect them with ML
- Castle defense

We need scalable detectors!

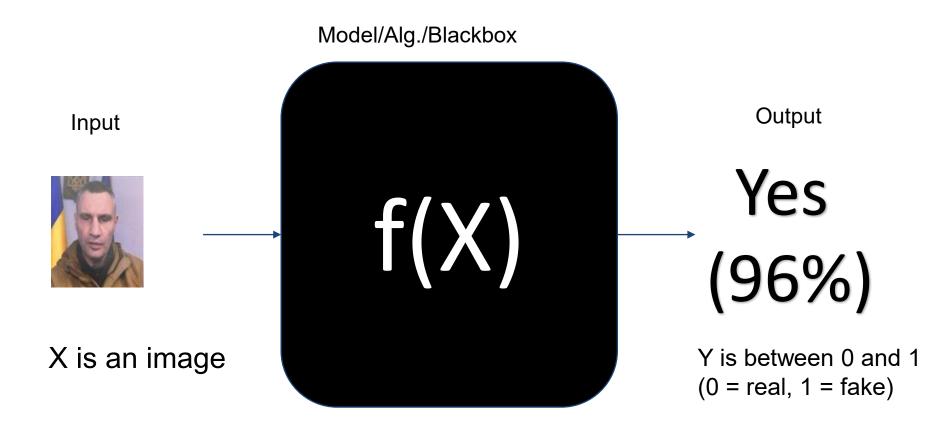
First, a crash course in modeling



Problem set-up: Is this a deepfake?



Problem set-up: Now with some math



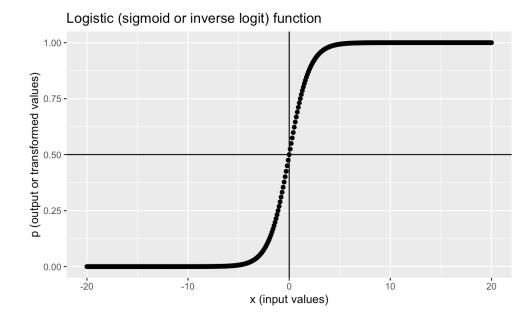
We need to first specify a *model* for f(X)

Example: Logistic Regression

$$f(X) = logit^{-1}(X\beta)$$
$$= \frac{1}{1 + e^{-X\beta}}$$

X = vector of features

 β = vector of parameters to learn



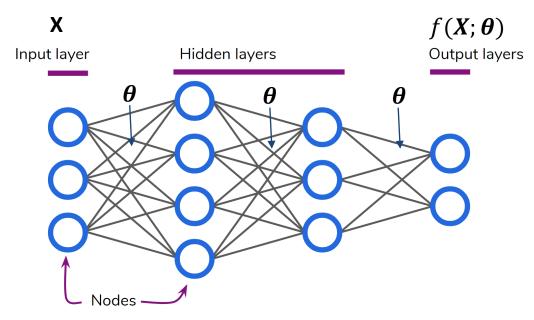
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Often f(X) is a neural net we need to learn

$$f \colon \mathcal{X} \to [0,1]$$
$$\mathbf{X} \mapsto f(\mathbf{X}; \boldsymbol{\theta})$$

X = image

 θ = parameters we need to *learn*



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Statistical and ML models let us estimate θ from data

Data =
$$\{(X_i, Y_i)_{i=1...n}\}$$

, FAKE



, REAL



, REAL



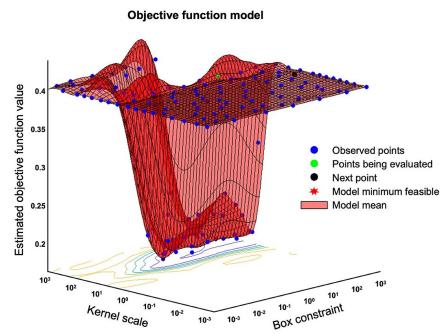
, FAKE

We learn by minimizing a loss function

$$\widehat{Y}_i = f(X_i, \boldsymbol{\theta})$$

 $L(\widehat{Y}_i, Y_i)$ = distance between *predicted* and actual value

$$\widehat{\boldsymbol{\theta}} = argmin_{\boldsymbol{\theta}} \sum_{i=1, n} L(\widehat{Y}_i, Y_i)$$



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Our favorite loss is binary cross entropy

If
$$y_i = 1$$
 if \hat{y}_i is close to 1 then term is small if \hat{y}_i is close to 0 then term is large

 $L(y_i, \hat{y}_i) = -[y_i \cdot \log(\hat{y}_i) + (1 - y_i) \cdot \log(1 - \hat{y}_i)]$

If $y_i = 0$ if \hat{y}_i is close to 1 then term is large if \hat{y}_i is close to 0 then term is small

Goal: We want loss to be small

In summary, we need only three things

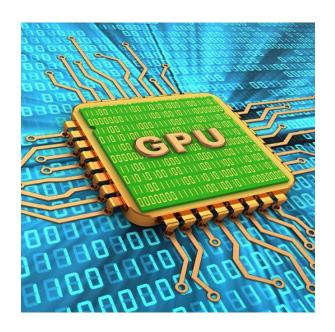
- We have a set of labeled data
- 2. We specify a function class that has parameters we need to learn
- 3. Using data, we minimize a loss function to estimate parameters in neural net

The devil is in the details

These two are hard problems, but we have lots of help

- 2. We specify a function class that has parameters we need to learn (e.g. neural net)
- 3. Using data, we minimize a loss function to estimate parameters in neural net





So the devil is in the data

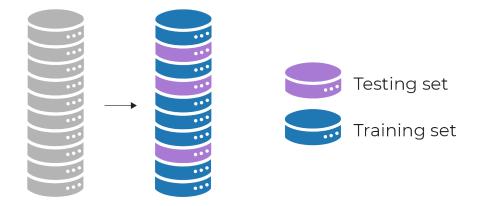
Problem 1: Overfitting



Solution: Train and Test Data

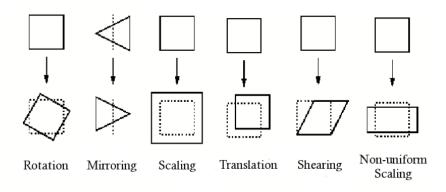
Train and Test data

Idea: Don't 'train' your model on all the data. Leave some for testing.



Problem 2. Affine transformations

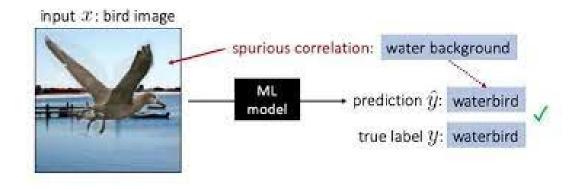
Idea: a deepfake is still a deepfake if the face is big/large, rotated, upside down, offcenter, etc.



Solution: Augmented data

Problem 3: Spurious features

Idea: Data are biased. Sometimes the machine finds coincidental features, not real ones.

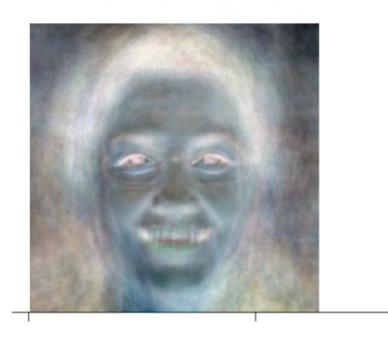


Solution: standardization and masking

Standardization

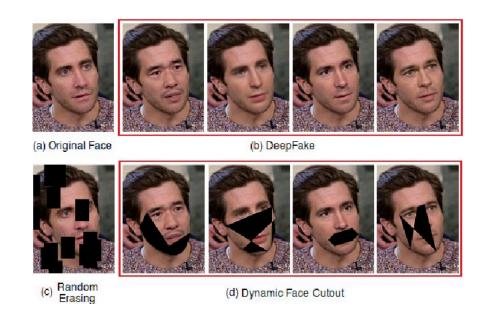
- Align and center faces
- Subtract the 'average'

AVG(REAL) - AVG(FAKE)



Takeaway: we want *real* differences to stand out

Masking



Takeaway: we want *real* differences to stand out

There's a very clear pattern in deepfake detection

- Gather labeled data
- 2. Transform data to emphasize useful features and mitigate biases
- 3. Train a model on some data
- 4. Test the model on separate data

We call this process the deepfake detection pipeline



Gathering deepfake data is harder than it may seem

- Ethical issues
- Proprietary issues
- Accessibility issues

Consequence: There are about a dozen datasets the public effectively uses for deepfake detection

Popular datasets for deepfake detection

Name	Туре	Format	Labels	Size (GB)	Size (#)	Resolution	GAN?	Gen.	Faces?	Year	Access	Ex.
provenance)												
Flickr-Faces-HQ	Images	.png and .json	Real	2 TB total, 90 GB for a condensed set	210k files and 70k in condensed yet	Variable	No		Yes	2020	Google Drive	
Deepfake Detection Challenge (DFDC)	Video	.mp4	Real/Fake	470GB compressed	100k+ 10s clips 3426 unique actors	1080p (mostly)	yes	1-3	yes	2020	Register on Kaggle	ahfazfbntc.mp4
MetFaces	Images	.png and .json	Real (paintings of faces)	15GB	2621 files	1024x1024	No		Yes (but paintings)	2020	See here	
DeeperForensics	Video	.mp4	Real/Manipulated	300GB	60k videos, 100 individuals		Yes		Yes	2020	Google form/license	
DeepFake Detection Dataset (DFD) Note: The data is Face Forensics++	Video	.mp4	Real/Manipulated	~50GB compressed ~2 TB raw	363 original videos and 3068 manipulated	Variable	yes		yes	2019	Google form	

Flickr-Face HQ (Real portrait photos)











StyleGAN2 (Synthetic individuals, portrait style)











Deepfake Detection Challenge (Real)



DeepFake Detection Challenge (Fake)



Celeb DF v2

Real



Deepfake



Abstracting a video/image into computer representation

- Inputs of dimension (W, H, C, F)
 - W = Pixel width
 - H = Pixel height
 - C = Channel (RGB)
 - F = Frame #



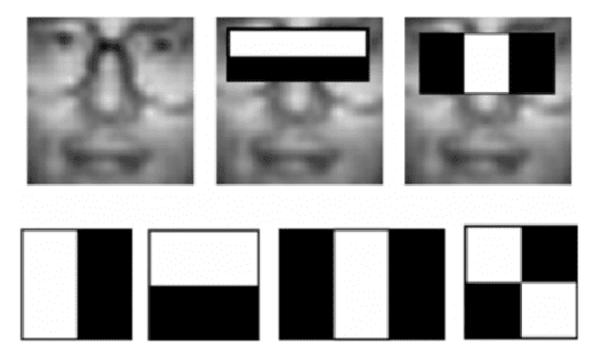
How do we extract useful features?

Thought: Only small sections of images/videos are 'deepfaked'

Problem: Extract the 'area' where we think deepfake will take place

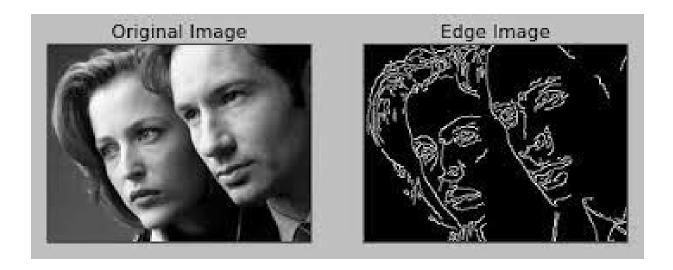
For us this usually translates to extracting faces

Haar cascades



From Ngo et al. (2009)

Edge Detectors



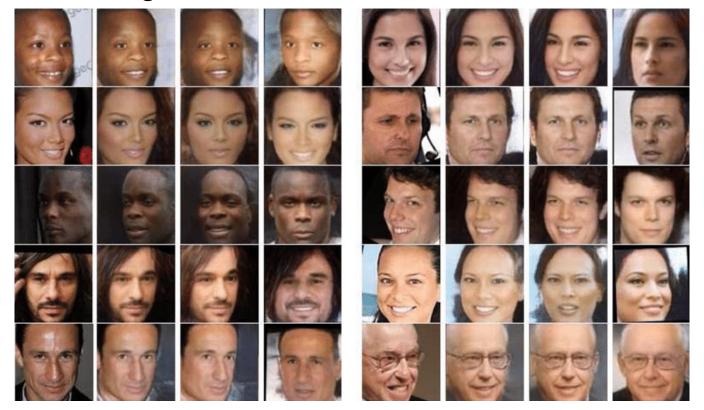
From this <u>canny edge detection article</u>

Entirely separate Neural Nets



Facial boundary detection from MTCNN

Then we can augment the data



From Zeno, Kalinovskiy, and Matveev (2021)

Modeling

Training Models – largely pre-trained Neural Nets

<u>AlexNet</u> <u>RegNet</u>

<u>ConvNeXt</u> <u>ResNet</u>

<u>DenseNet</u> <u>ResNeXt</u>

EfficientNet ShuffleNet V2

<u>EfficientNetV2</u> <u>SqueezeNet</u>

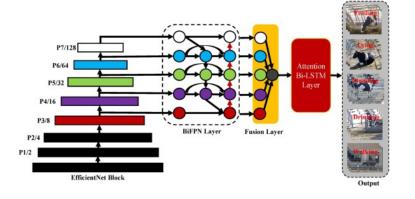
GoogLeNet SwinTransformer

Inception V3 VGG

MNASNet <u>VisionTransformer</u>

MobileNet V2 Wide ResNet

MobileNet V3





Prototype results: data bias makes generalization hard

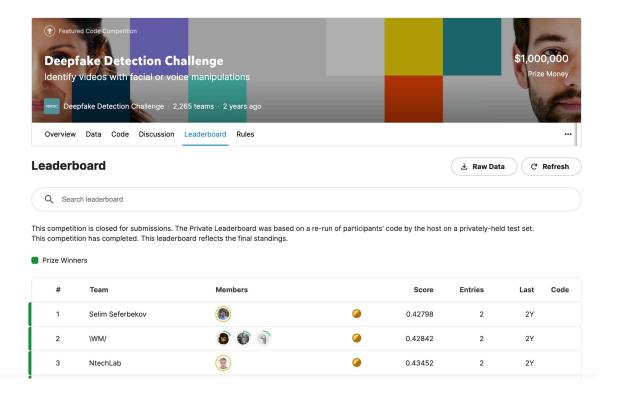
Accuracy (%) of fine-tuned ResNet

Tested on

_	Data Set	Celeb DF v1	Stylegan2	Stylegan3-t	Stylegan3-r	DFDC Pt. 0
	Celeb DF v1	99.1	44.2	44.2	44.0	51.2
	Stylegan2	24.1	98.7	52.9	48.4	57.4
	Stylegan3-t	16.7	69.7	96.7	84.0	7.0
	Stylegan3-r	16.9	68.0	89.0	97.2	7.0
	DFDC Pt. 0	68.1	57.4	57.5	57.5	88.7

Testing: How do the best models do??

Great**



**In controlled scenarios

In closing

- Deepfake detection can be completely adapted to the ML modeling framework
- In theory, deepfake detection is a simple four step process
 - Data collection
 - Data transformation
 - Modeling
 - Evaluation
- But the devil is in the details

And Dr. Bernaciak will show you exactly how!

The GAN problem

Red makes a generator to create deepfakes

Blue makes a detector

Red uses results from blue's detector to make generator better

Blue uses new red images to improve detector

. . .

Who wins?

GAN set-up

$$X' = G(Z)$$
 = generator fake image
X = real image
 $D(X)$ = discriminator in [0,1]
Y=0, Y'=1 (0 is real, 1 is fake)

Data =
$$\{(X_i, 0)_{i=1...m}, (X'_j, 1)_{j=1...n}\}$$

 $L(x, y) = \text{loss function}$

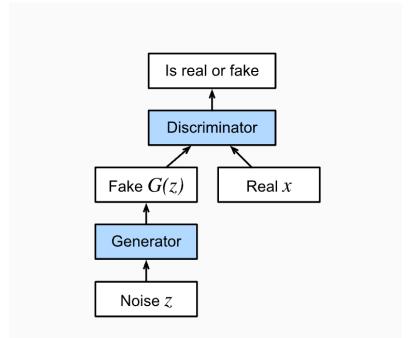


Fig. 18.1.1 Generative Adversarial Networks

Fig. from <u>d2l.ai</u>

GAN Set-up

Round 0: Generator introduces fakes

Round 1:

Discriminator turn: Use generated data to get best discriminator

$$\widehat{D}^{1}|\widehat{G}^{0} = argmin_{D} \sum_{\{i=1\}}^{m} L(D(X_{i}), 0) + \sum_{\{j=1\}}^{n} L(D(X_{j}'), 1)$$

Generator turn: Directly try to deceive discriminator

$$\widehat{G}^{1}|\widehat{D}^{1} = argmin_{G} \sum_{\{j=1\}}^{n} L(\widehat{D}^{1}(X_{j}'), 0)$$

$$= argmin_{G} \sum_{\{j=1\}}^{n} L(\widehat{D}^{1}(G(Z_{j})), 0)$$

Repeat