



# The Art in the Algorithm

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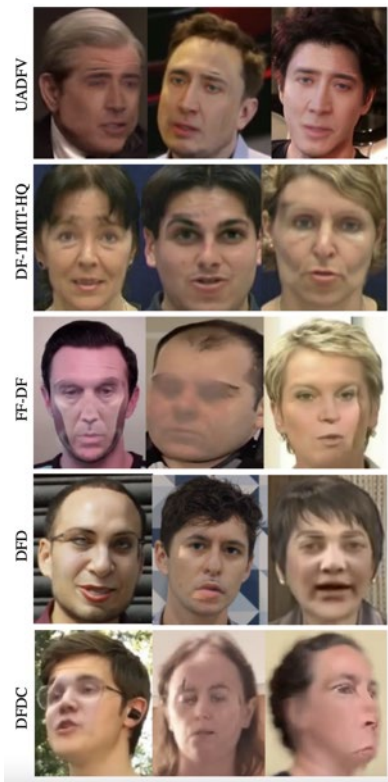
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DM22-0748

# Evaluating the Dataset

# Celeb-DF v2



Images sourced from: <https://www.cs.albany.edu/~lsw/celeb-deepfakeforensics.html>

# Celeb-DF v2



- 590 videos of 59 celebrities collected from YouTube
- 5639 DeepFakes generated
- Gender
  - 56.8% Male
  - 43.2% Female
- Ethnicity
  - 88.1% Caucasian
  - 5.1% Asian
  - 6.8% Black & Brown
- Age Distribution:
  - 65.6% 40 and older
  - 34.4% under 40

Images sourced from: <https://www.cs.albany.edu/~lsw/celeb-deepfakeforensics.html>

# Celeb-DF v2

256 × 256




- Recognized the need for higher quality source material
- Used custom algorithm
- Encoding 256 bit
- Decoding 256 bit
- Color correction applied at training
- Kalman smoothing algorithm to reduce temporal flicker
- Facial landmark masking
- Smoothness mask to blend overlay

Images sourced from: <https://www.cs.albany.edu/~lsw/celeb-deepfakeforensics.html>

# Celeb-DF v2 – Compression

General Duration/String	General OverallBitRate_Mode/String	General OverallBitRate/String	General Encoded_Application/String	Video 0 FrameRate/String
15 s 634 ms	Variable	1 127 kb/s	Lavf58.3.100	30 000 FPS
10 s 100 ms	Variable	1 219 kb/s	Lavf58.3.100	30 000 FPS
11 s 667 ms	Variable	1 089 kb/s	Lavf58.3.100	30 000 FPS
17 s 634 ms	Variable	975 kb/s	Lavf58.3.100	30 000 FPS
10 s 867 ms	Variable	1 643 kb/s	Lavf58.3.100	30 000 FPS
15 s 300 ms	Variable	1 106 kb/s	Lavf58.3.100	30 000 FPS
17 s 800 ms	Variable	1 580 kb/s	Lavf58.3.100	30 000 FPS
15 s 967 ms	Variable	1 063 kb/s	Lavf58.3.100	30 000 FPS
15 s 467 ms	Variable	2 211 kb/s	Lavf58.3.100	30 000 FPS
17 s 334 ms	Variable	1 135 kb/s	Lavf58.3.100	30 000 FPS
15 s 634 ms	Variable	1 126 kb/s	Lavf58.3.100	30 000 FPS
10 s 100 ms	Variable	1 221 kb/s	Lavf58.3.100	30 000 FPS
11 s 667 ms	Variable	1 090 kb/s	Lavf58.3.100	30 000 FPS
17 s 634 ms	Variable	970 kb/s	Lavf58.3.100	30 000 FPS
15 s 300 ms	Variable	1 113 kb/s	Lavf58.3.100	30 000 FPS
17 s 800 ms	Variable	1 578 kb/s	Lavf58.3.100	30 000 FPS
15 s 967 ms	Variable	1 061 kb/s	Lavf58.3.100	30 000 FPS
17 s 334 ms	Variable	1 136 kb/s	Lavf58.3.100	30 000 FPS
15 s 634 ms	Variable	1 127 kb/s	Lavf58.3.100	30 000 FPS



The Art in the Algorithm  
**Evaluating the Dataset**

Where do you want to go?



# Selecting a target subject

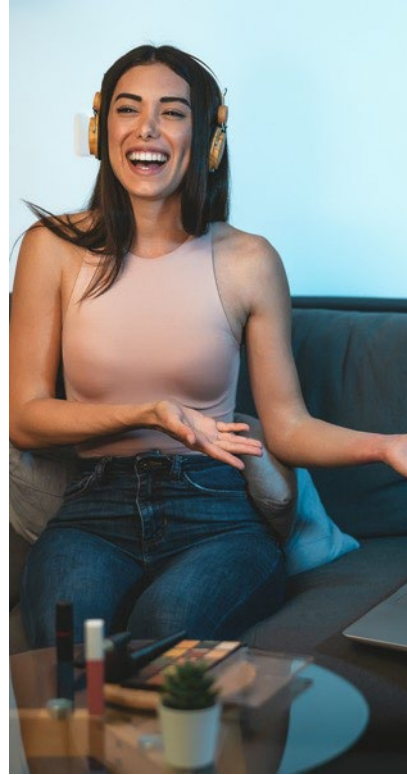
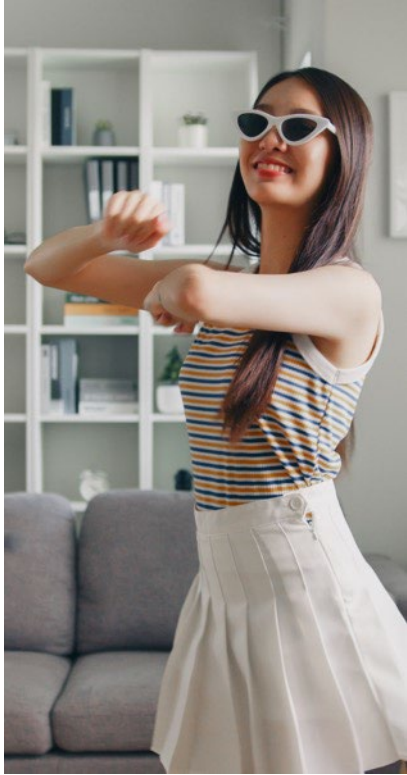


Public figures historically are easier targets.

Conferencing, social media and tube sites can make us all targets.

The more available footage the better

# Curating found content





**Evaluating the Dataset**

# Art is born of observation

# Details Matter



# When Source and destination do not match



Images sourced from Celeb-DF Dataset

# Better body shape but...



Image sourced from Celeb-DF Dataset



# How can we improve a dataset?

# Replicate the target for success



Image sourced from VFXChris Ume YouTube Channel – Deepfake breakdown of Tom Cruise



# Angles and Expressions



# Curating Source Files





The Art in the Algorithm

**How can we improve the dataset?**

**What would Hollywood do?**

# Example 1: The Basics

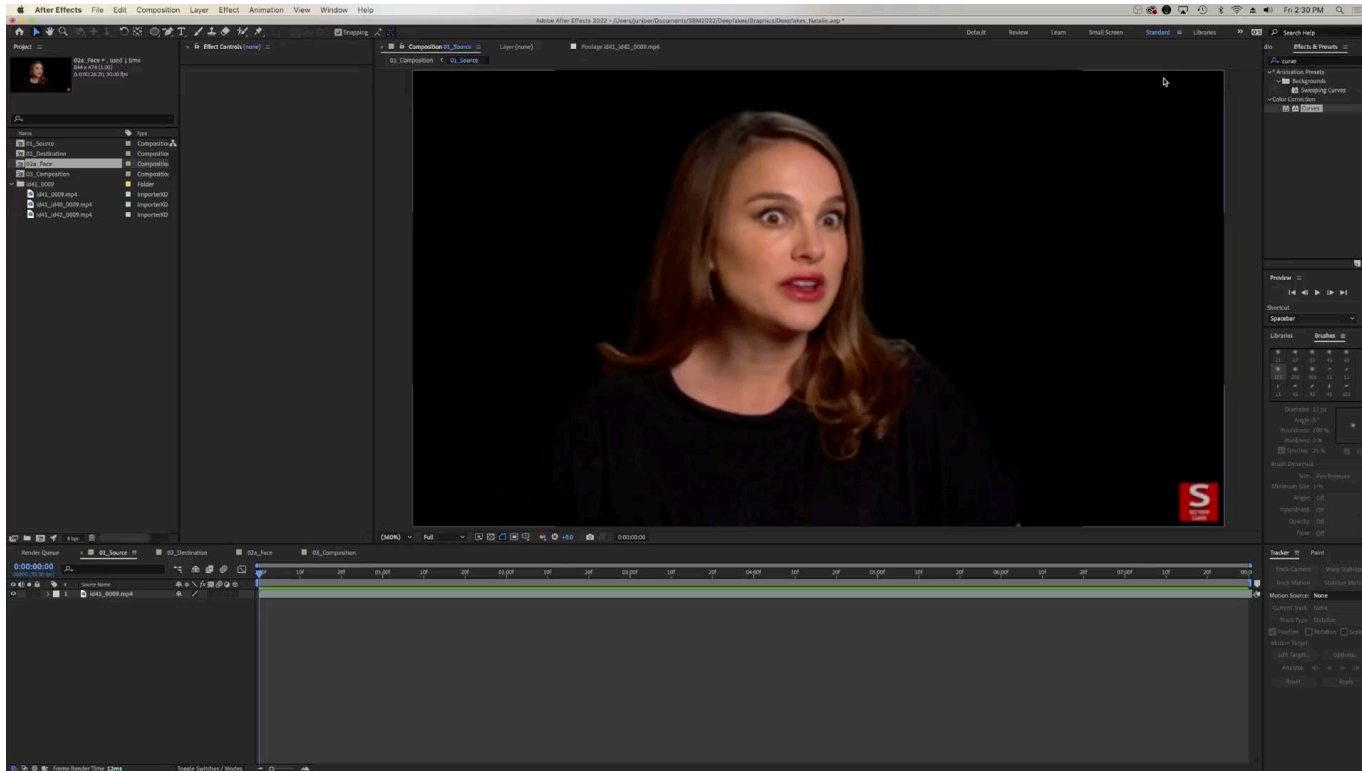


**Original**  
id41\_0009, Natalie Portman

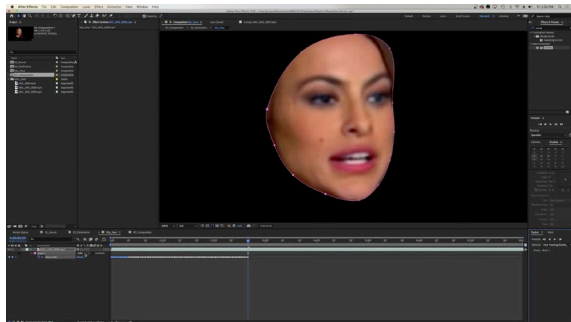


**Synthesis**  
id41\_id42\_0009, Eva Mendes

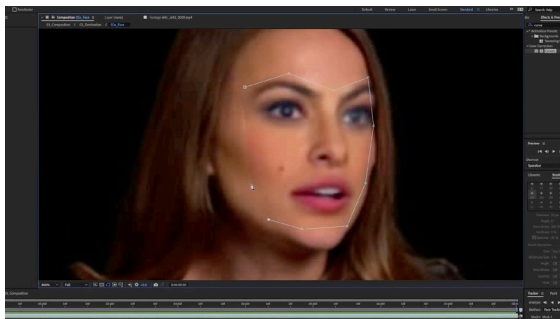
# Organizing the Project



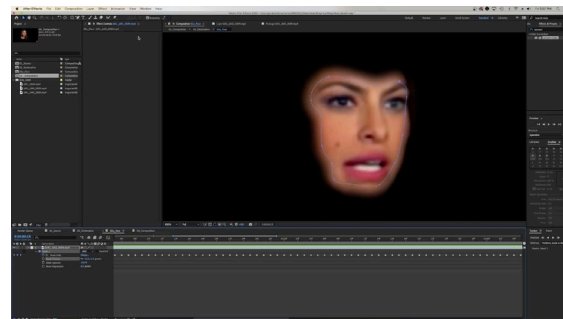
# Masking & Feathering



**V1: Tracking**

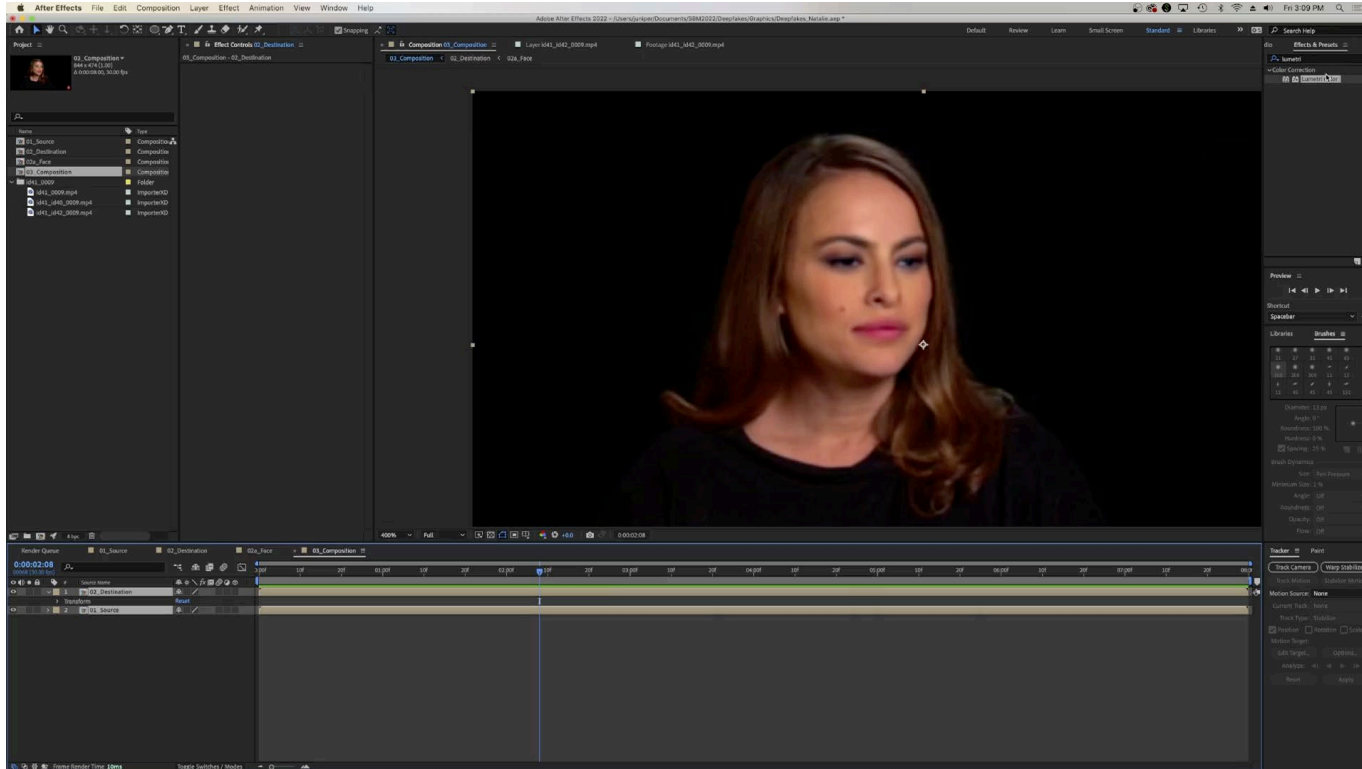


**V2: Rudimentary Mask**



**V3: Refining**

# Color Correction



# Results



**Synthesis**

id41\_id42\_0009, Eva Mendes



**Synthesis (corrected)**

id41\_id42\_0009, Eva Mendes



# Detail Transfer

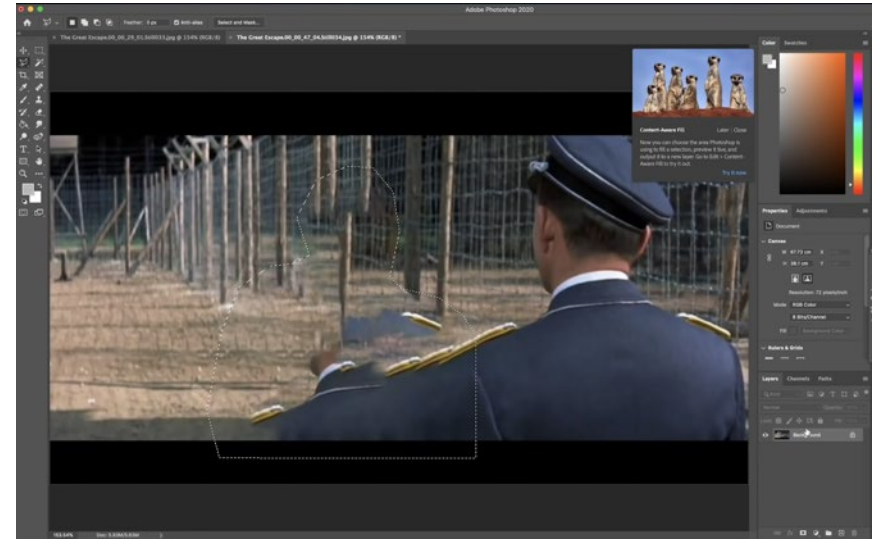


**Original**  
id28\_0002, Jude Law



**Synthesis**  
id28\_id22\_0002, Mark Wahlberg

# Background Replacement



Photoshop → After Effects Workflow  
Content Aware Fill  
Clone Stamp Tool

Images sourced from Steve Ramsden (YouTube)

## Example 2: Level Up



**Original**

id52\_0009, Cate Blanchett



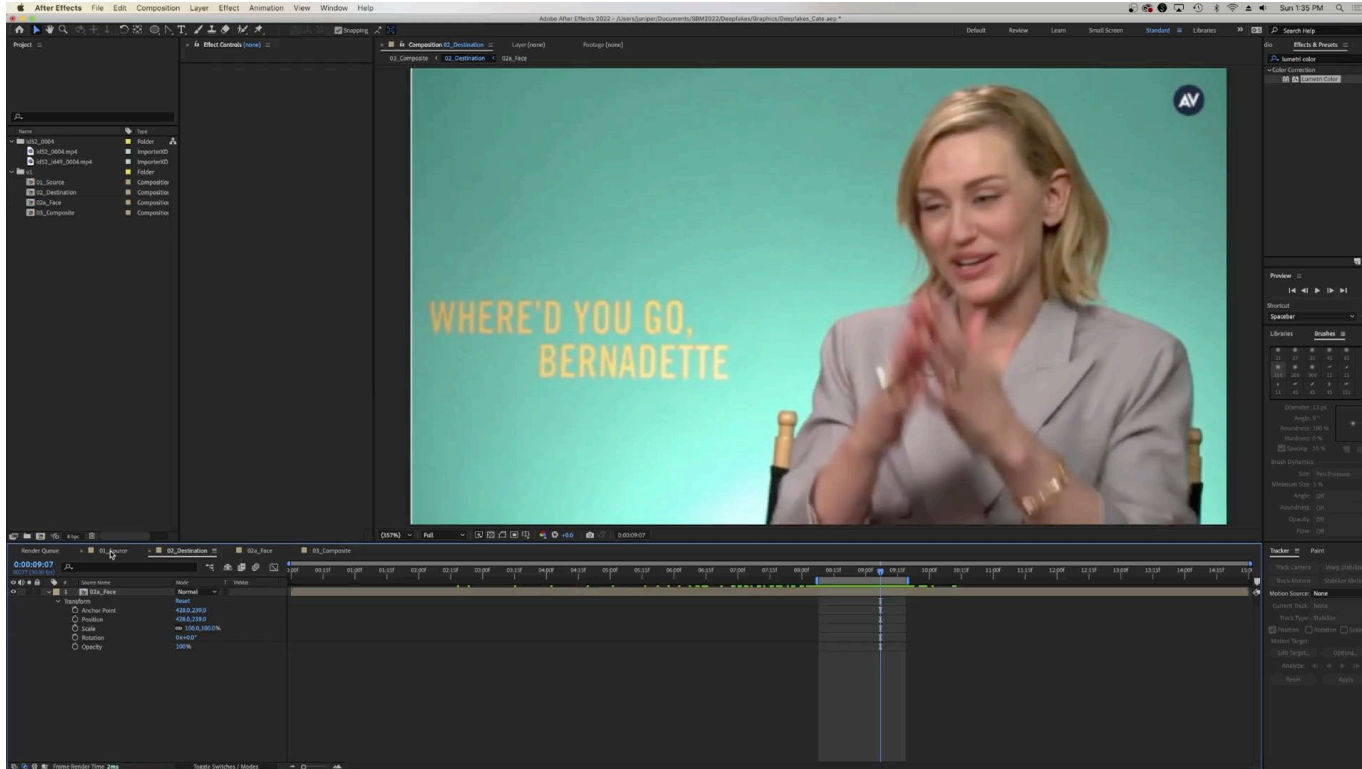
**Synthesis**

id52\_id49\_0004, Miley Cyrus

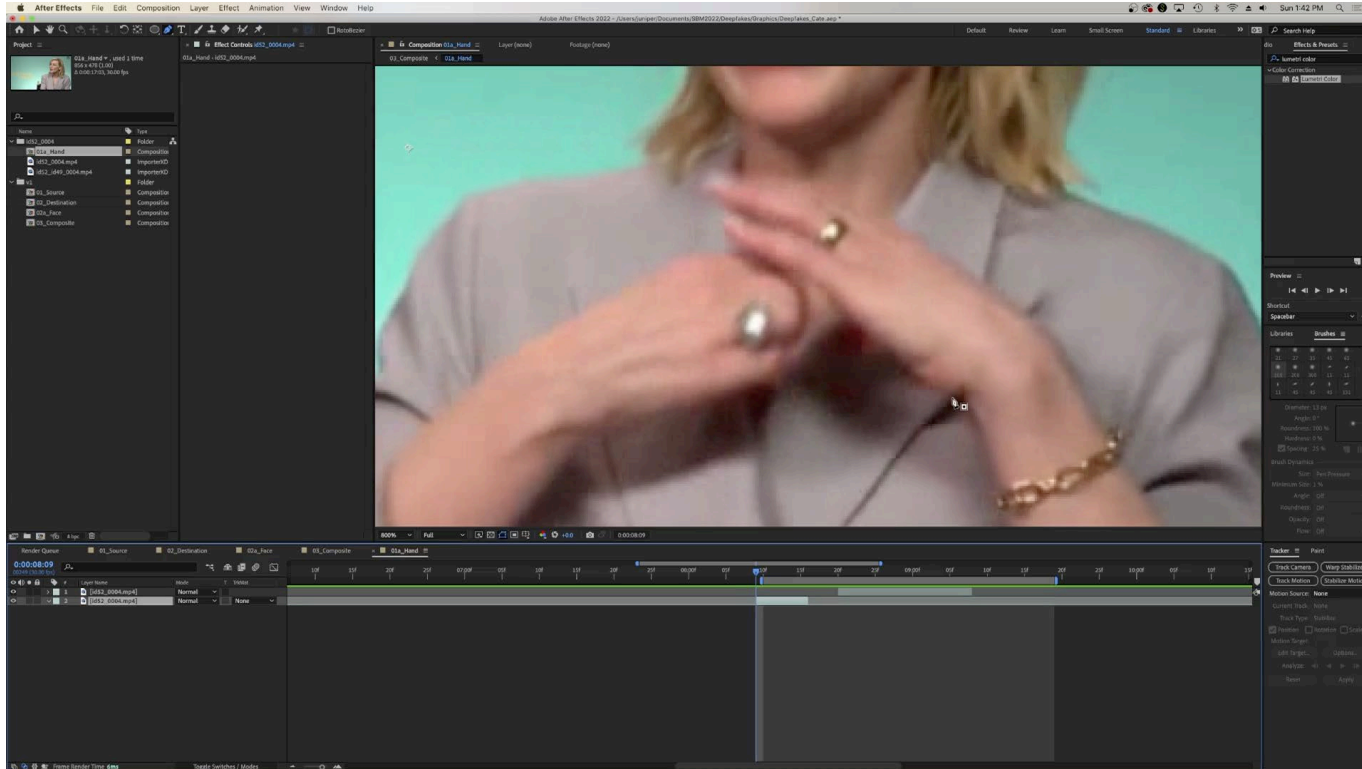
# Breaking a Deepfake



# Setup Considerations



# Masking & Feathering



# Color Correction



# Results



## Synthesis

id52\_id49\_0004, Miley Cyrus



## Synthesis (corrected)

id52\_id49\_0004, Miley Cyrus



# Fast-forward the evolution

# What happens when encoder/decoder is increased x4



Image sourced from PAGI Studios YouTube Channel

# Puppet mastery enhanced with NERF

Now, AI is turning 2D photos into 3D scenes in seconds.

Video sourced from NVIDIA Developer YouTube

Cross Identity Audio-driven Results



Image sourced from AD-NeRF: Guo Yudong YouTube

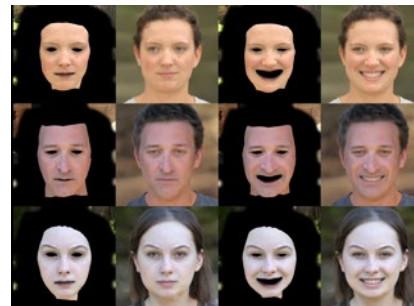


Image sourced from Disney Research YouTube

# What are Metahumans

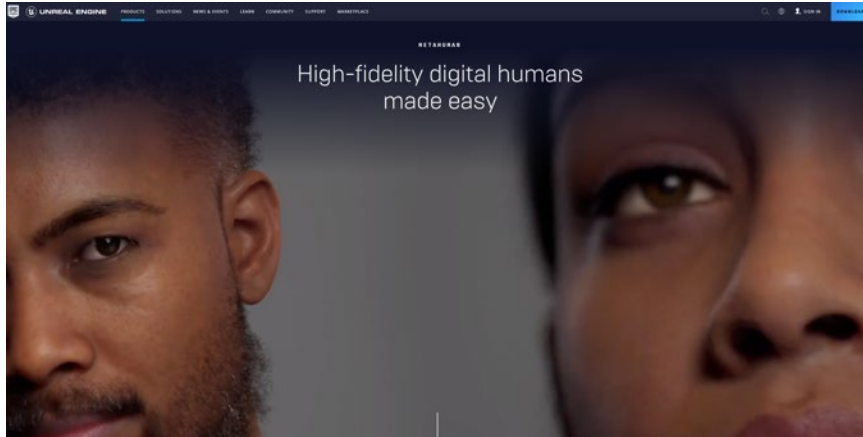
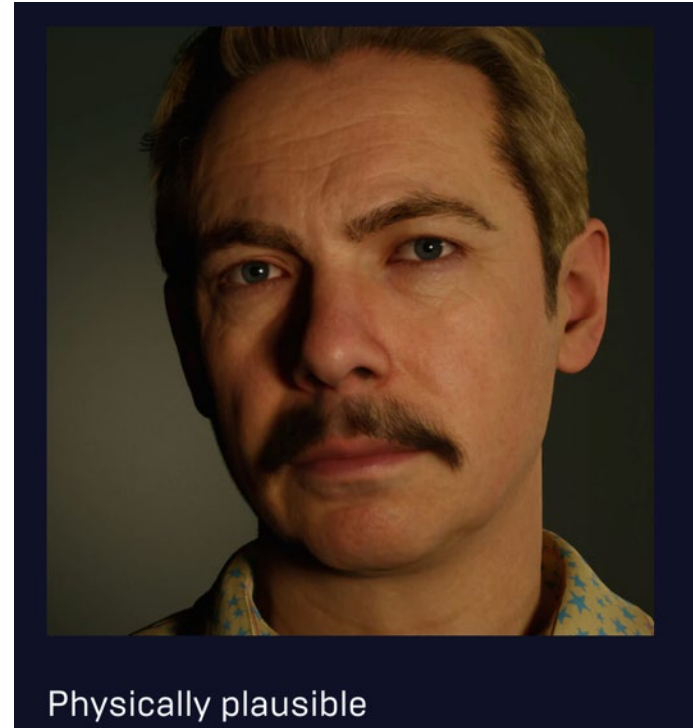


Photo sourced from Unreal

- Data comes from real life scans
- Rigged for animation with live performance capture.
- Tutorials readily available



Physically plausible

Photo sourced from Unreal

# Mesh to Metahuman

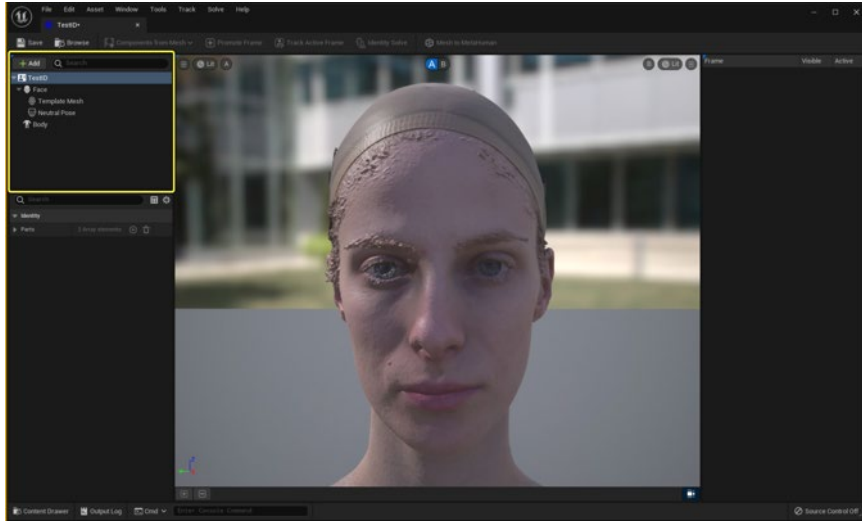
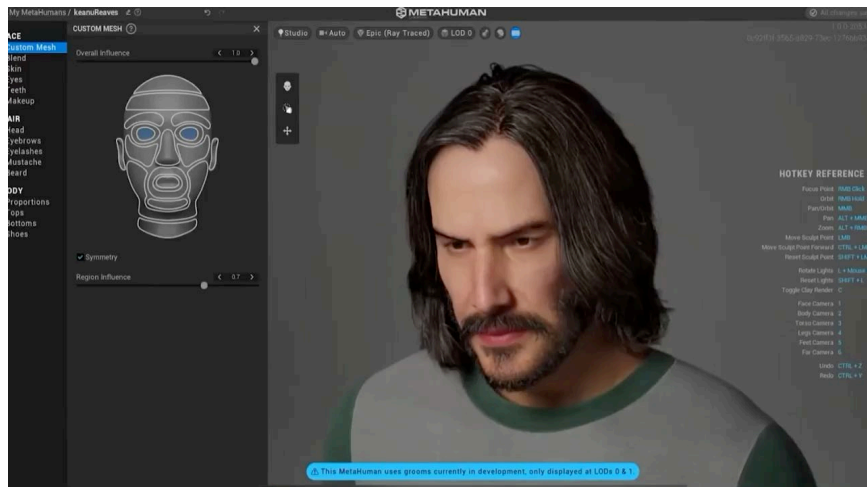








Photo sourced from Unreal

- Photo/Lidar Smartphone App
- 30+ images can create a model
- Neutral Expression
- Mouth Closed
- Even bright lighting
- Model does not have to be water-tight.
- Set Body parameters
- Metahuman Mesh can be created in as little as 10 minutes.

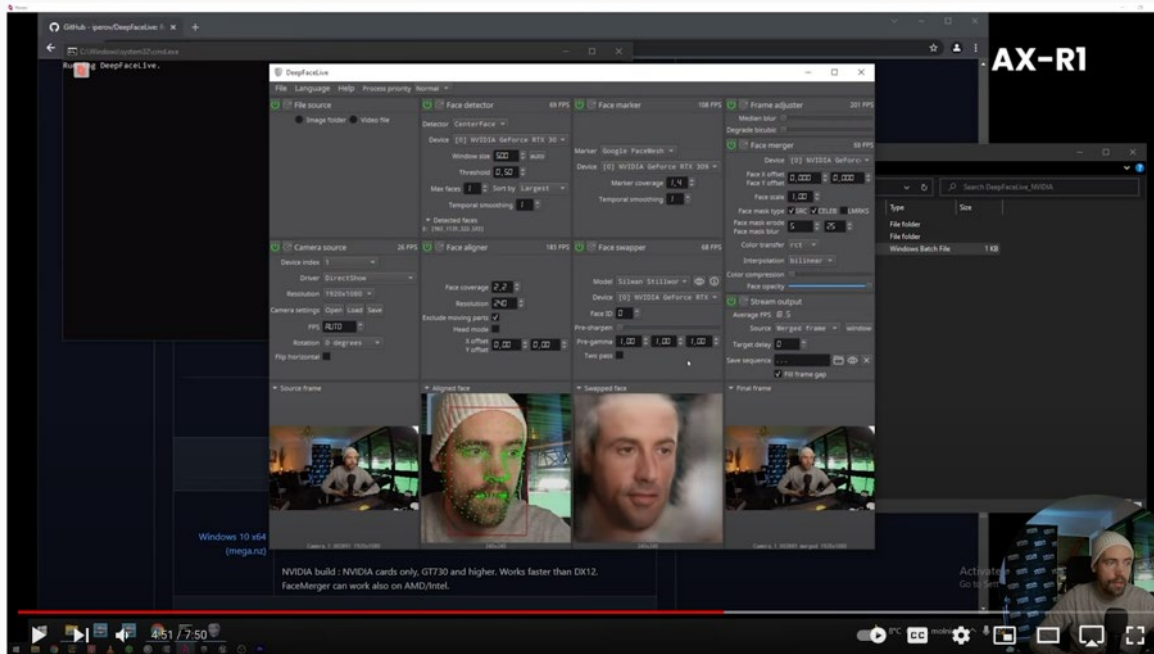
# Metahumans Deepfakes

## Created by NotFace Studio



-  **Hokunin** 4 weeks ago  
Amazing. Now you can make a proper matrix sequel with Neo.  
👍 19 🗨️ 🇺🇸 REPLY
-  **ponzexxx** 4 weeks ago  
So you applied the deepfake "filter" on a mesh in metahuman or this is the output mesh results?  
👍 13 🗨️ 🇺🇸 REPLY  
1 REPLY
-  **V** 4 weeks ago  
Definitely Filter!  
👍 2 🗨️ REPLY
-  **Влад Березняк** 4 weeks ago  
You're breathtaking! ❤️  
👍 7 🗨️ REPLY
-  **Brian Mosley** 4 weeks ago  
I don't know why, but the blinking breaks this for me. Otherwise outstanding 🙌  
👍 5 🗨️ 🇺🇸 REPLY
-  **CreationK** 1 month ago  
Fantastic likeness! Well done!  
👍 4 🗨️ 🇺🇸 REPLY

# DeepFaceLab Live



#deepfake #virtualproduction #technology

## How to make a real-time Deep Fake | Tutorial

58,574 views Premiered Nov 18, 2021 Today we learn how to easily make a real-time deep fake with the amazing software <https://github.com/iperov/DeepFaceLive>. This is incredible tech! ...more



**Richard Frantzen**  
9.45K subscribers

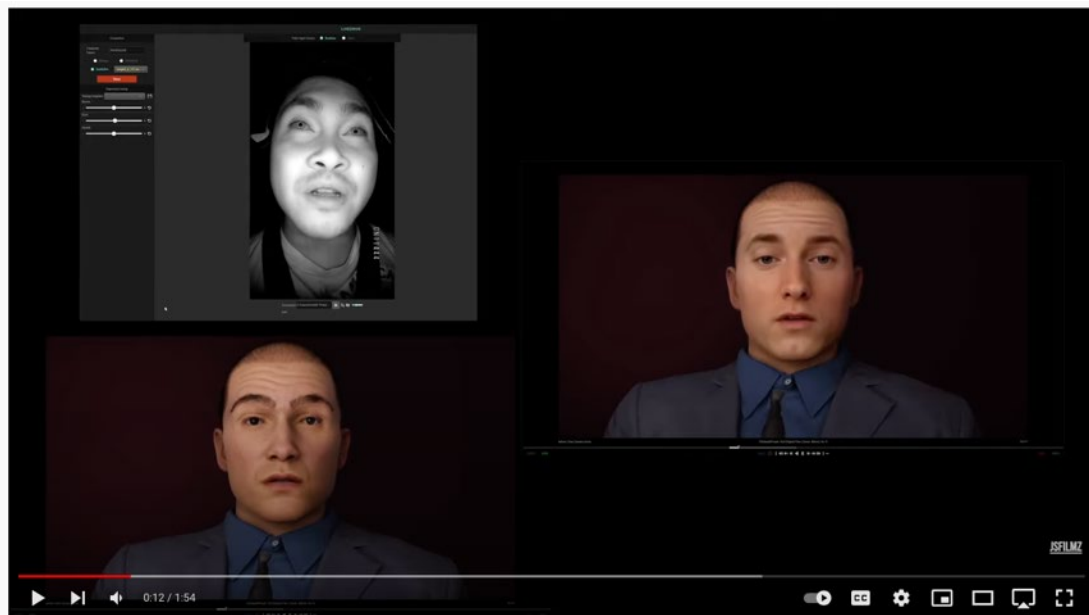
SUBSCRIBE

1.5K Dislike Share Thanks Clip Save ...

Comments  
87

Hi, I am iperov. Do you have any idea how to make newbies click on the text labels that are highlighted in yellow to get help on options?

# DeepFaceLab Live + Unreal Engine 5



#deepfake #metahuman

## Unreal Engine Metahuman Deepfake Live

2,007 views Aug 17, 2022 Unreal Engine Metahuman Deepfake Live

👍 71 🗨️ Dislike ➦ Share 🙏 Thanks ⌵ Save ...

@Unreal Engine #deepfake #metahuman @NOITOM MOCAP  
Show less

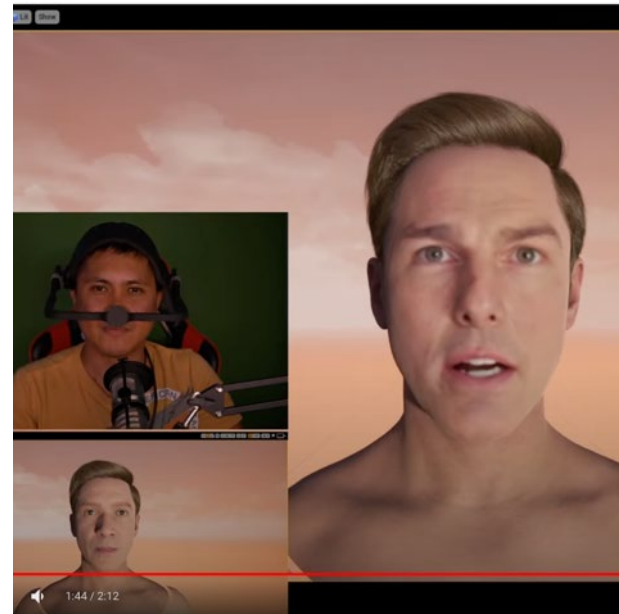


**JSFILMZ**  
61.1K subscribers



**Comments**  
16

👤 The video is very laggy since it was running 17-23 fps when doing all of this so it could look alot better with multiple setups. >



## ne Metahuman Deepfake with Live Facial Mocap

28, 2022 Unreal Engine Metahuman Deepfake with Live Facial  
nan,deepfake live,deepfake live tutorial,deepfake live stream,metahuman (...more

👍 220

**MZ**  
subscribers



**Comments**  
64



# Live Deepfakes are successful manipulating leaders

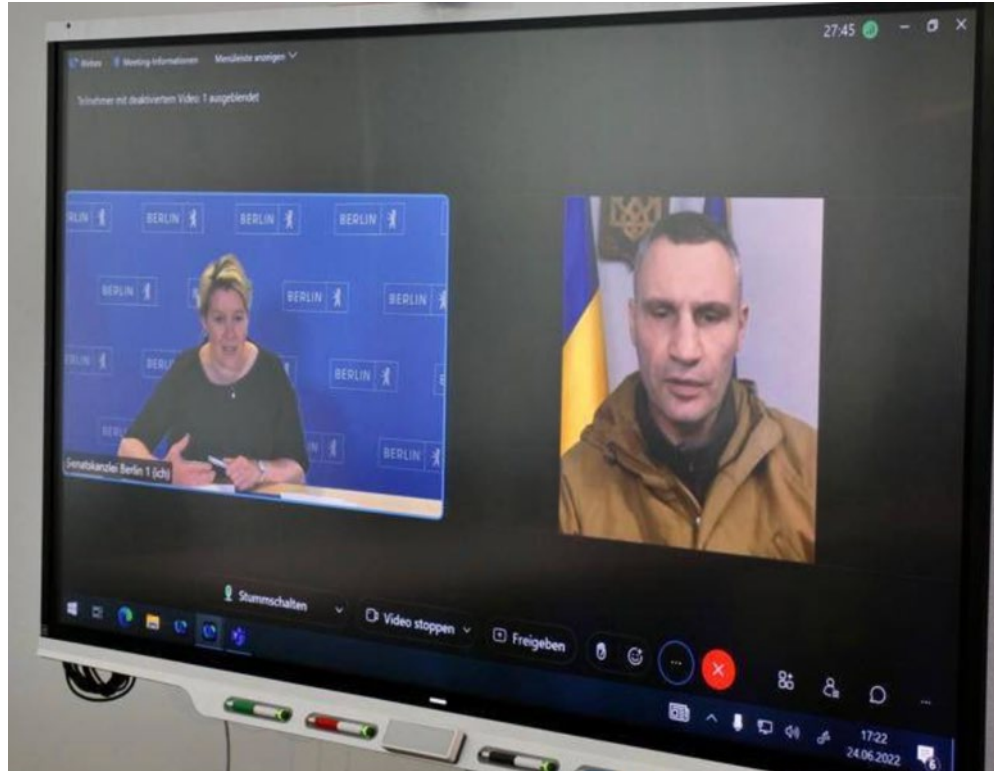


Photo sourced from Senatskanzlei Berlin Twitter feed