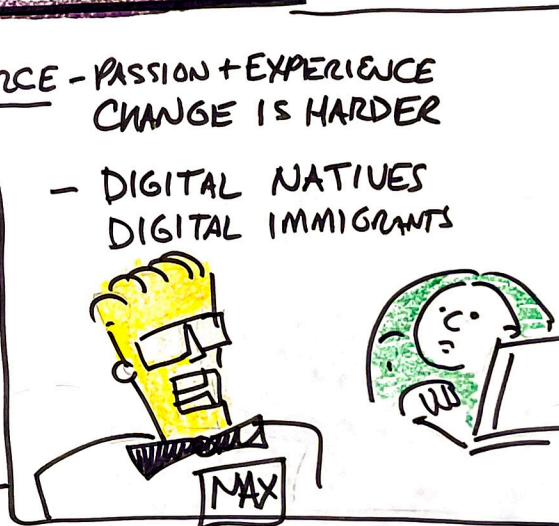
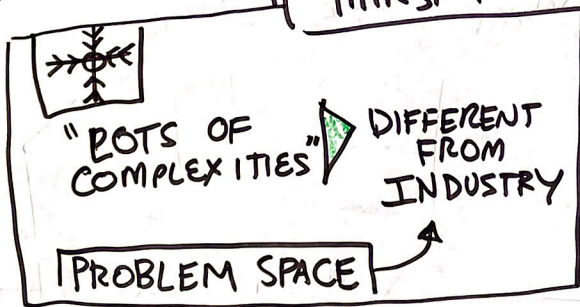
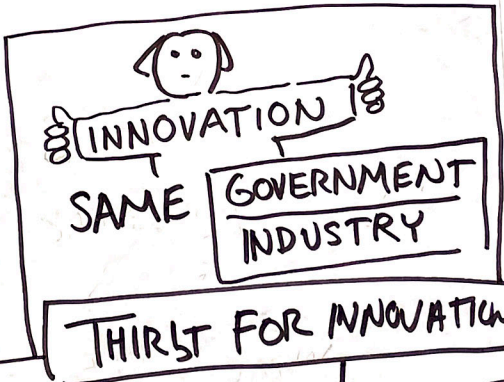
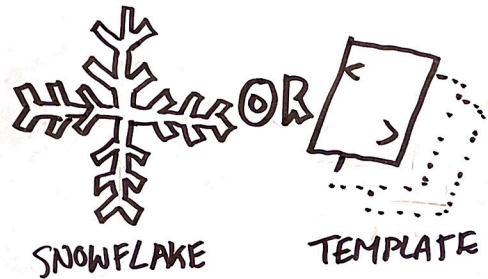
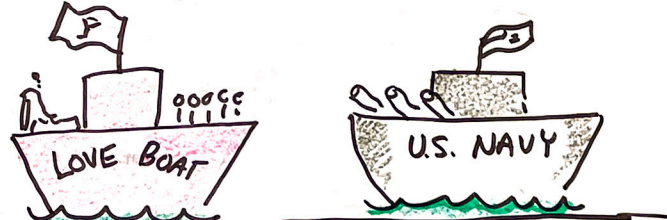
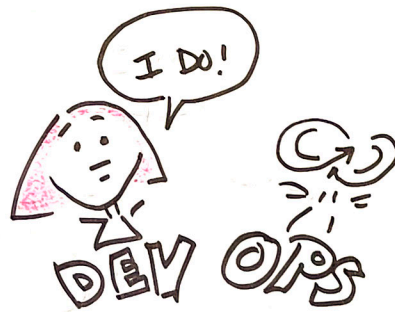
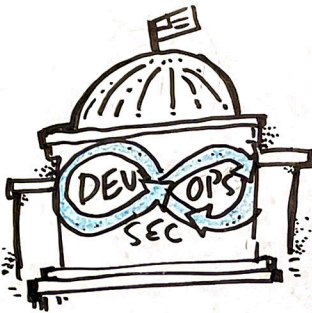


TRACY BANNON

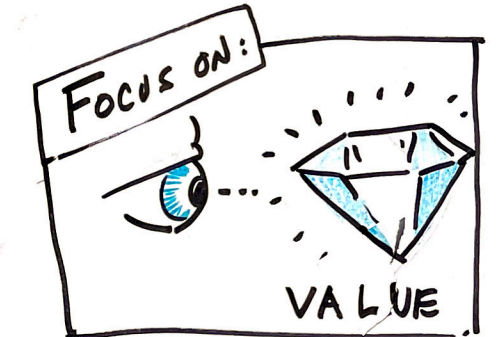
GOV Dev Sec Ops
IS IT REALLY DIFFERENT?



WORKFORCE - PASSION + EXPERIENCE CHANGE IS HARDER
- DIGITAL NATIVES DIGITAL IMMIGRANTS

CONWAY'S LAW
- WORK BEING BENT TO FIT HISTORICAL ORG. STRUCTURE

REVERSE CONWAY MANEUVER
- BEND THE ORG. TO FIT THE WORK



→ MEASURES BEING USED TO INFORM, NOT PUNISH
→ HARD TO TALK ABOUT SOME KINDS OF DoD VALUE

ORG STRUCTURE + CULTURE

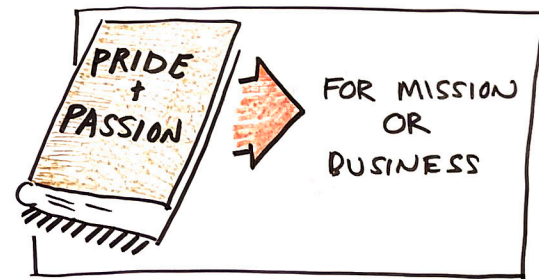
- FEW CROSS-FUNCTIONAL TEAMS
- DRIVE TO STABILITY
- LESS WORKFORCE TURNOVER
- UNIONIZED IT SHOPS

TOO MUCH DEV / NOT ENOUGH OPS

- FEEDBACK LOOPS TOO SLOW

PEDIGREE, ATO, MORE OPEN SOURCE, NEED BILL OF MATERIALS

- BROWNFIELD ENVIRONMENTS DOMINATE
- DSO EASIER FOR GREENFIELDS
- SOFTWARE FOOTPRINT = CYBER RISK
- RMF + ATO TIMELINES EXTENDING VS. SHORTENING



GOVERNMENT GREENFIELDS ARE MORE OLIVE

