Detecting Malicious Domains and IPs by Fusing Threat Feeds and Passive DNS through Graph Inference

findervid.com/admin

havephun.org/frmcp1

198.12.153.10

 195.154.34.135
 stopwell.org/cp.php?m=login

 russp.net/se/logs
 195.208.185.49

 mmmoney1.com/panel/
 sagradiana.net/lin/

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Current Problems

- Analysts are inundated with threat feeds, indicators, network data, analytic results, etc.
- Besides handling the volume, there are other problems with using this information efficiently
 - Timeliness
 - Coordinating and combining data



- Intuition: threat actors re-use infrastructure and tend to get their infrastructure from similar places
 - Analysts anticipate being able to pivot from one known malicious domain to more, or to malicious IPs

How can analysts exploit this intuition and move from flagging what is already known to be malicious to identifying new maliciousness?

Using the Intuition

- Idea: the digital neighborhood of an unknown domain or IP can be used to estimate its likelihood of being malicious
- Homophily: birds of a feather flock together
- Unknown domains and IPs associated with known malicious domains and IPs are more likely to be malicious
- Known maliciousness could come from any information source
- Information can be propagated throughout the network to uncover new maliciousness
- Formal method: graph inference







Belief Propagation Algorithm (BPA)

- BPA: Graph inference method for estimating a node's marginal probability
 - Prior knowledge for some nodes (known states)
 - Statistical dependencies between nodes (homophily or heterophily)

Nodes pass messages to neighbors each round

- Messages: vectors with an entry for each state
- Entry contains sender's perception of the recipient's
- likelihood of being in that state
- Synchronous update schedule: messages in one iteration depend upon messages in previous iteration
- After message passing, final belief values can be computed for each node
 - Beliefs: vectors with final value for each state
 - With threshold, values can be used to assign a label to a node





BPA for Malicious Domains and IPs

- Build a bipartite graph of domains and IPs
 - Include edge if domain resolves to IP
 - Use passive DNS data to construct



- Modify key parameters of interest
 - Seed size of known labels
 - Number of iterations
 - Strength of relationships between nodes
 - Threshold values for label decisions

- Seed the graph with some known labels
 - Two states: malicious and benign



- Test as a semi-supervised learning problem
 - Measure percentage improvement in baseline true positive rate (TPR)



Using Real Data

Data set constructed from following:

- Censys data set for passive DNS
- Threat feeds for malicious labels
 - hpHosts EMD by Malwarebytes
 - Malware Domain Blocklist
 - CyberCrime Tracker
- Alexa & Umbrella lists for benign labels

Network Statistics			
No. of Edges	2,120,375		
No. of Nodes	152,904		
Max node degree	22,432		
Average node degree	27.89		
Median node degree	2		
Min node degree	1		

Surprise issue: underflow in message/belief computations

- Source: nodes with high numbers of neighbors
- Resolution: Two implementations
 - Decimal package approach
 - Log-space transformation approach
- Optional feature to "shuffle" order of neighbors



General Results

Worst results: BPA gives the same TPR (0% improvement)

- Dependent on threshold

Best results: 400% and 900% improvement

- Moderate thresholds, strong or asymmetric relationship strengths





Algorithmic Comparisons

Decimal Implementation

- Decimal: Python package for representing numbers exactly
- Resolves underflow by performing computations exactly

Log-Space Implementation

- Use logs of values and log identities to perform computations
- Resolves underflow by performing computations with numbers far from 0

Shuffling option implemented for both methods

Run Time Comparisons					
	Decimal (No Shuff.)	Decimal (Shuff.)	Log-Space (No Shuff.)	Log-Space(Shuff)	
Time (Messages)	~11 h 1 iteration ~22 h 2 iterations	~12.5 h 1 iteration ~25 h 1 iterations	~1.5 h 1 iteration ~3 h 2 iterations	~3.5 h 1 iteration ~6.5 h 2 iterations	
Time (Beliefs)	~26 sec	~30 sec	~15 sec	~20 sec	

*Statistical testing confirmed all approaches agreed in terms of actual results (message and belief values)

Challenges & Areas for Future Work





- BPA shows a lot of potential for identifying previously unknown malicious domains and IPs quickly and accurately
- Simplicity of algorithm allows for multiple sources of information to be effectively fused
- Computational considerations resulting from messy real data can be handled efficiently in different ways

Various open areas allow analysts the opportunity to tune the approach to their environment

Thank you! Questions?

