

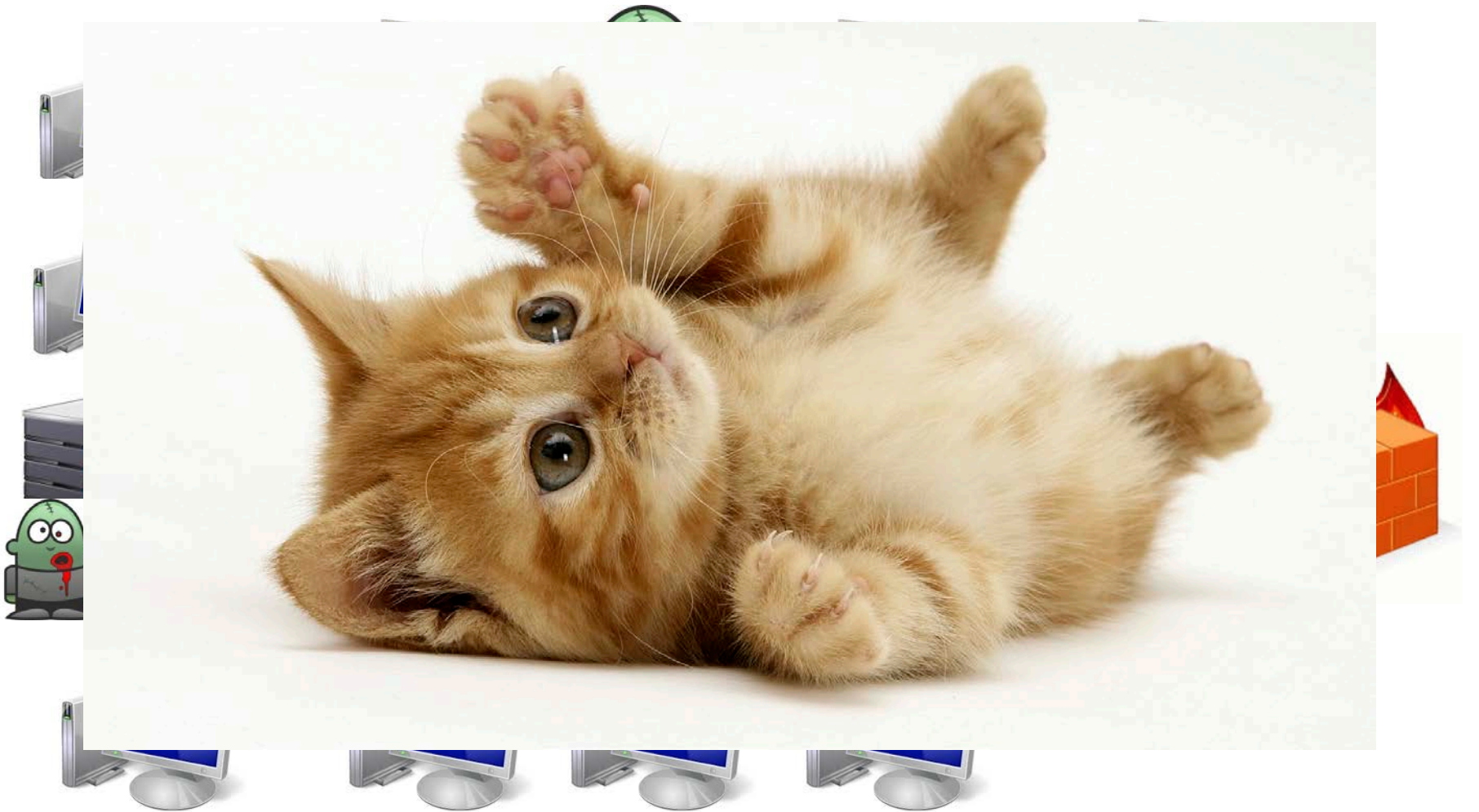
| galois |

# I Want Your Flows To Be Lies

**Adam Wick**

FloCon 2017

# Your Network + Zombies



# Someone Objects!

**You may be thinking to yourself:**

“Self, these sort of attacks only work on the unwary, unprepared, and foolish. *I am a FloCon attendee.* I am smart, attractive, fully-versed in the latest in security best practices, and fully capable of protecting my network.

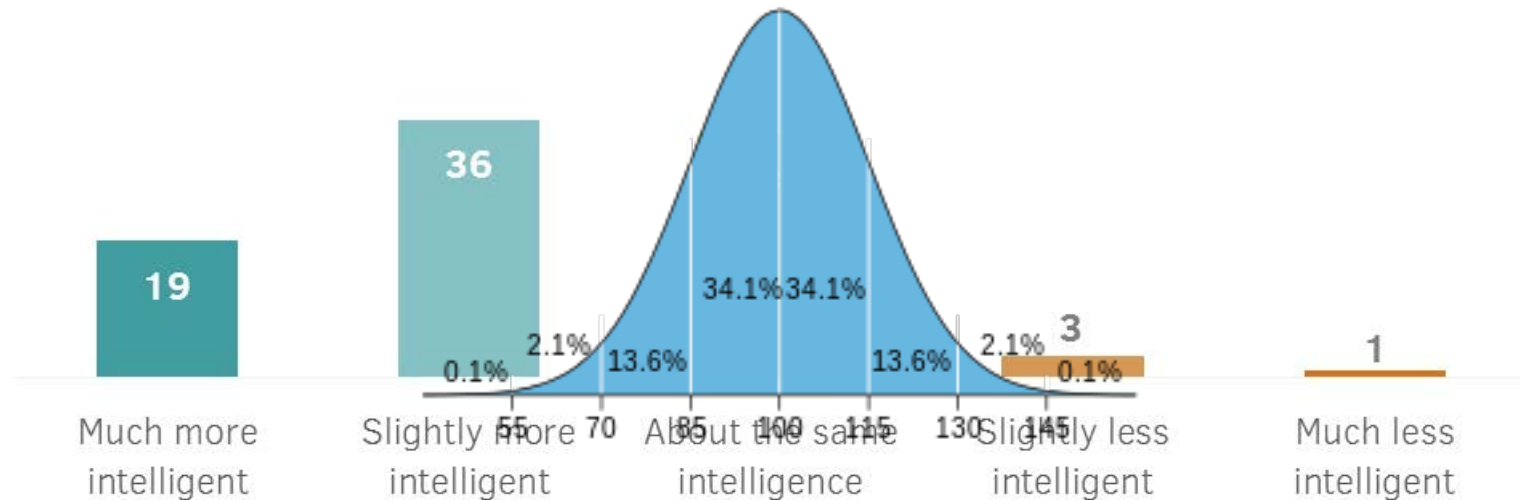
Any anyways, if there was someone bad on my network, I would know.”

**To which I say ... good luck.**

# Statistics, Part One: Illusory Superiority

A cognitive bias whereby individuals overestimate their own qualities and abilities, relative to others. Also known as: the above-average effect, superiority bias, leniency error, sense of relative superiority, the *primus inter pares* effect, and the Lake Wobegon effect.

*In general would you say that you are more intelligent, less intelligent or about the same intelligence as the average American person? %*



YouGov | yougov.com

April 30-May 2, 2014

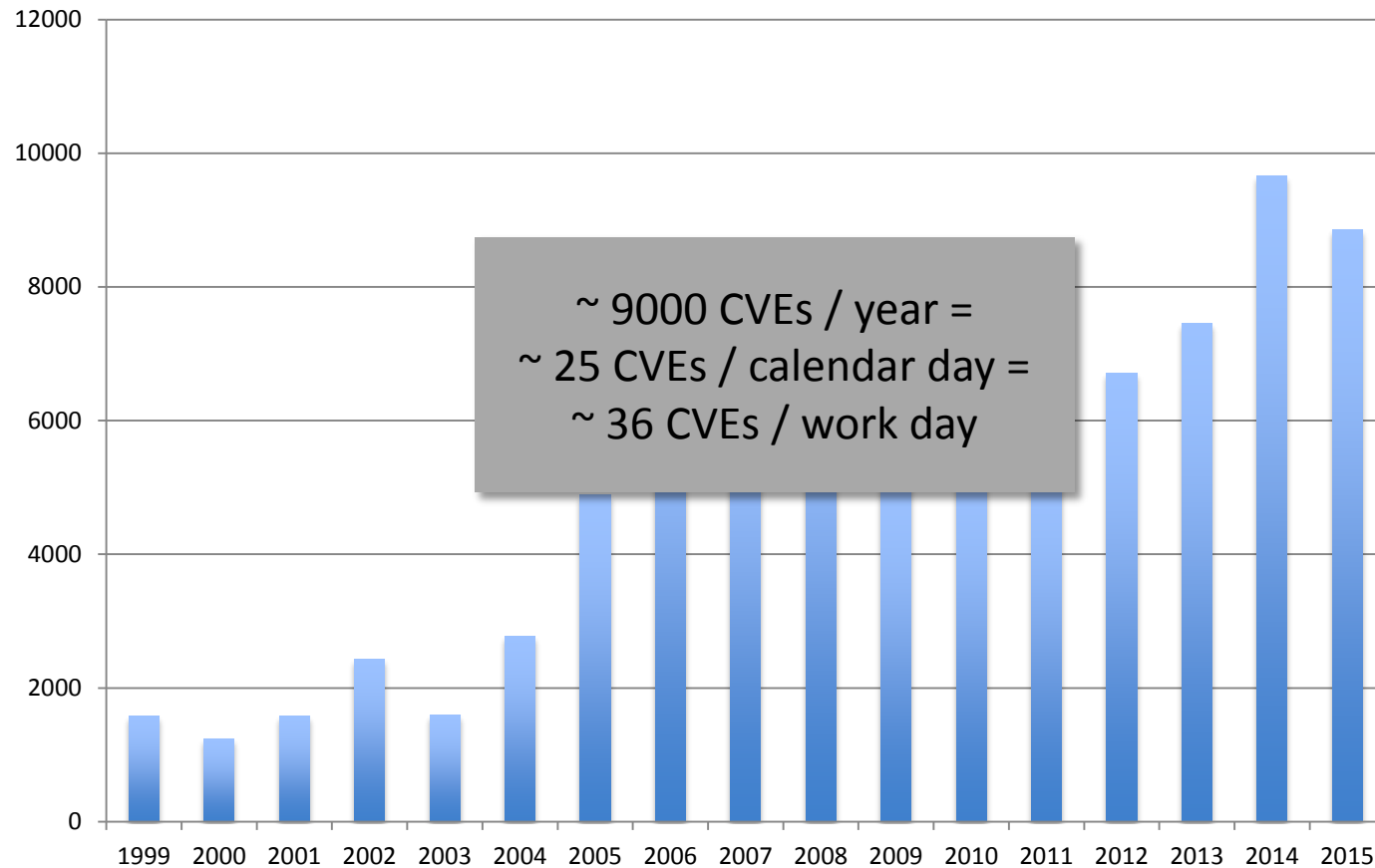
# Statistics, Part One: Illusory Superiority

**My experience tells me that this also extends to your social and professional grouping.**

**“Other companies / IT organizations suffer from X, but we’re better than average!”**

**One way to combat this is to remember to tell yourself that you’re not worried about your coworkers making mistakes *in general*, but you’re worried about *what might happen when your coworker is super busy, tired, and distracted*.**

# Statistics, Part Deux: CVE Avalanche



# Statistics, Part Tres: Noticing

***According to FireEye Security's annual report, what is the mean time between someone gaining access to your network and you detecting them?***

**146 days**

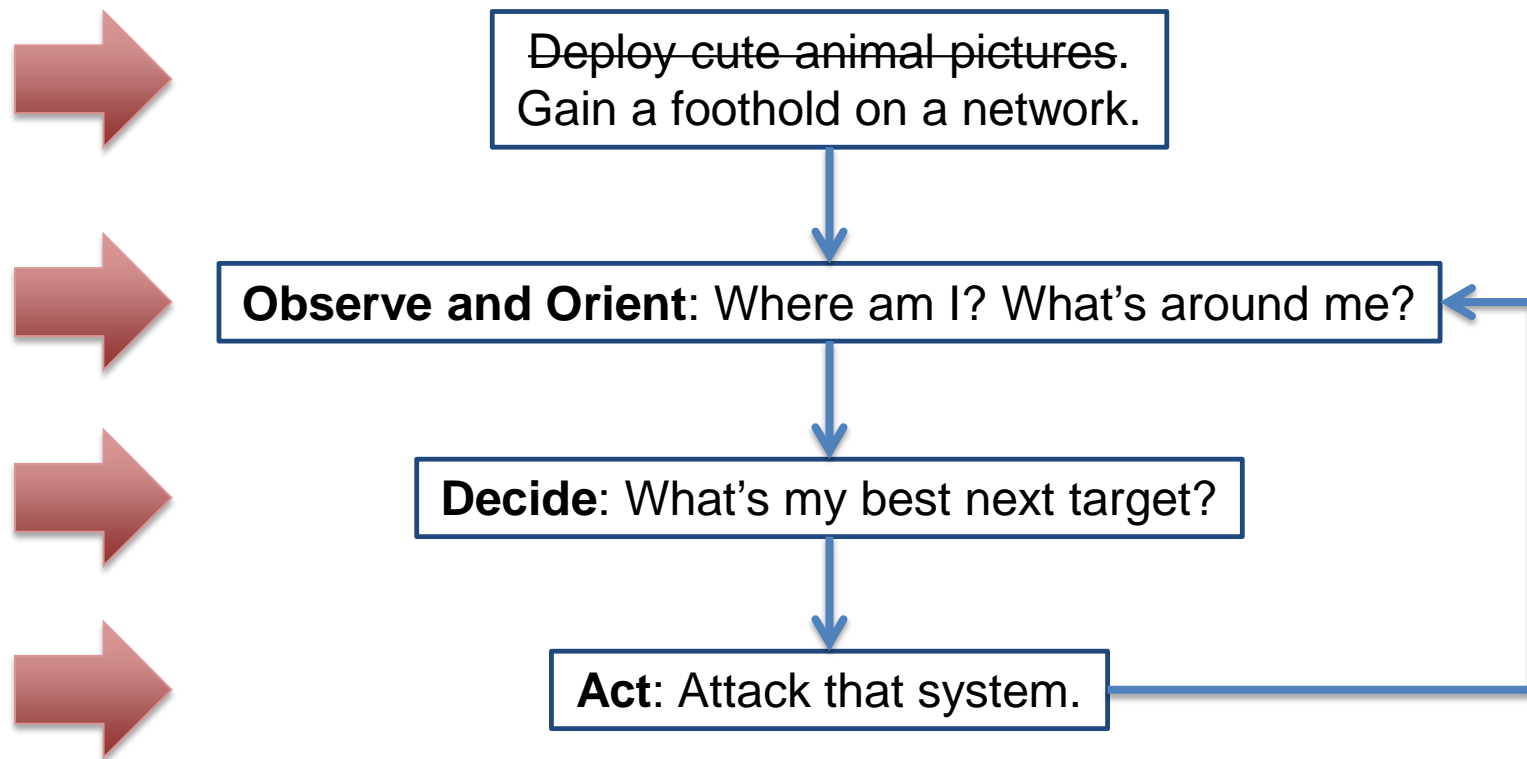
**(or about 4½ months)**

**So Let's Get Back To The Point**



# Let's Subdivide

Let's subdivide these steps even further:



# Sweet, Sweet Information

**So if I'm an attacker that wants to figure out where your most vital systems are, what is the best place for me to look for this information?**

**Your flow data, of course.**

**With your flow data, I can quite easily determine:**

- Where your most important servers are.
- How your systems interconnect.
- When your staff is on-site.
- When you're gearing up for a big release.
- Where your honeypots are.

**Remember: they have 4½ months to work all this out.**

# Signal and Noise

# The Real Problem: 146 Days of Signal

The real problem is that everything they see in the flow data is truth:

- Traffic patterns identify critical resources
- Traffic patterns identify office hours
- Specific protocols can identify mission applications or goals
- Increased traffic can identify changes in operational tempo
- Traffic from a particular workstation can be used to identify someone's presence
- A lack of traffic can identify unimportant or trap servers

The critical thing, though, is that  
**all they see is signal.**

# Prattle: Adding Noise to The Signal

The Prattle project was created to address this problem: to add noise to the signal.

At a high level, our goal is to:

- Level traffic patterns to obfuscate:
  - Which machines are most critical
  - Operational tempo
- Provide false data, including credentials, to mask real activity
- Direct adversaries to honeypots and other traps

# Noise-Canceling Headphones, Inverted

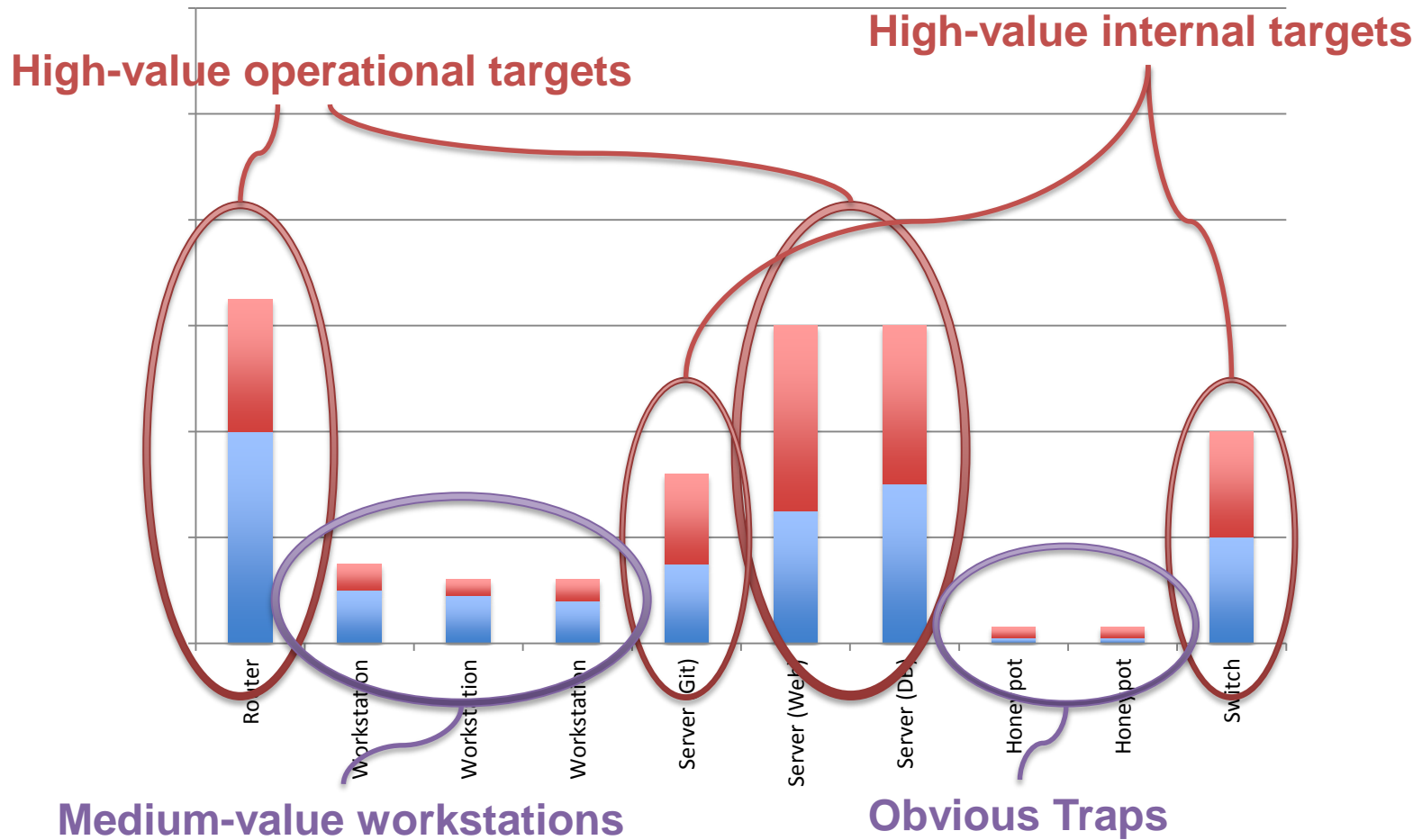
# My Simple Network

**Let's say I have a ten node network with**

- A router
- Three workstations
- Three servers: git, web, and DB
- Two honeypots
- Switch

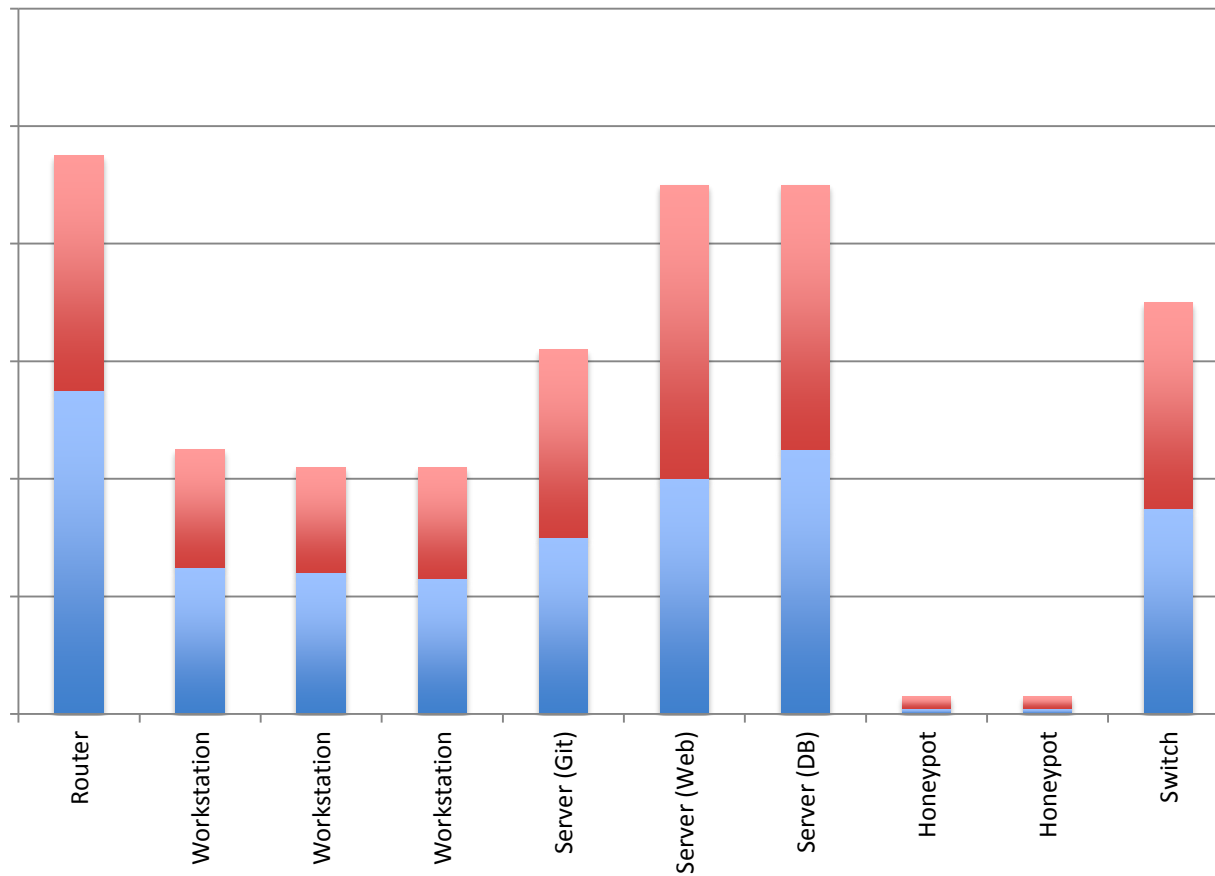
**What happens if I grab a snapshot of traffic over some period of time, and graph it?**

# Truth, and Its Inconvenience

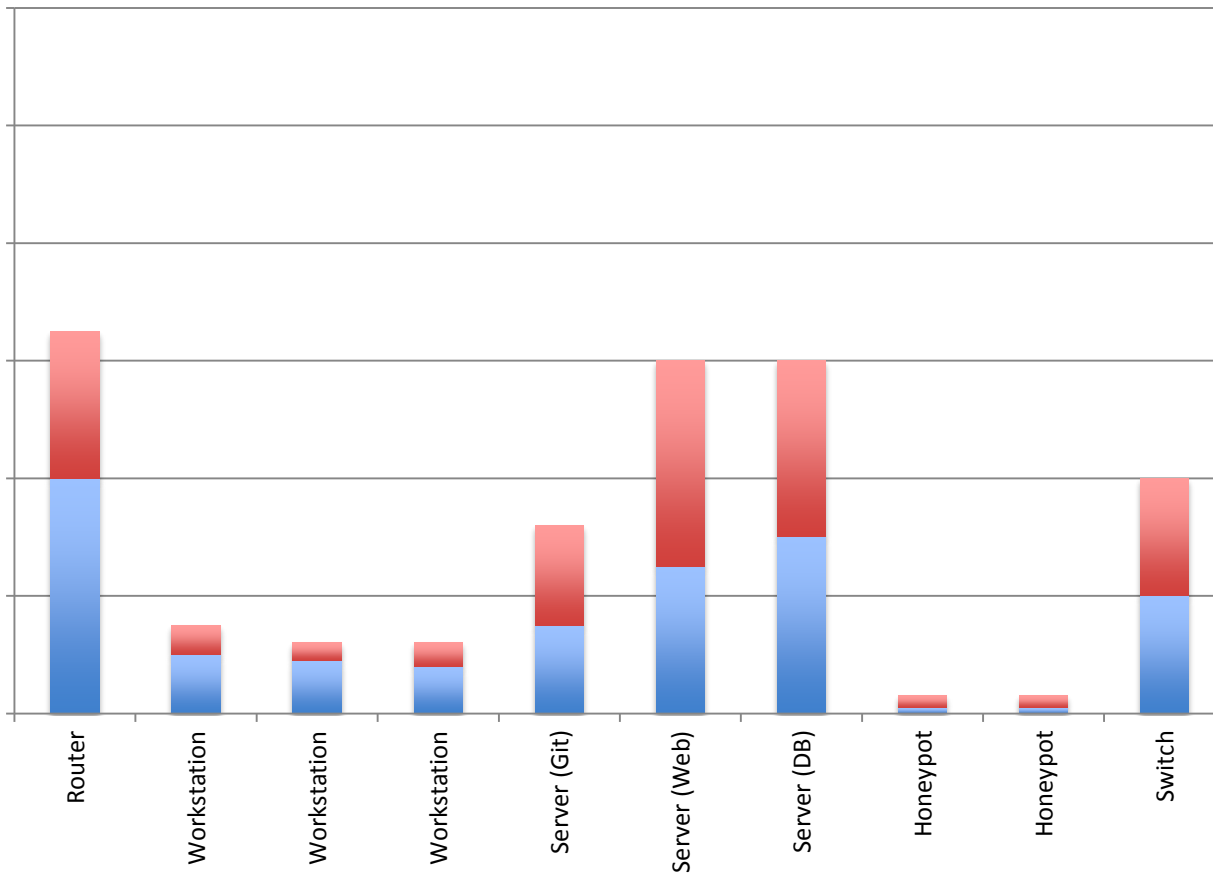




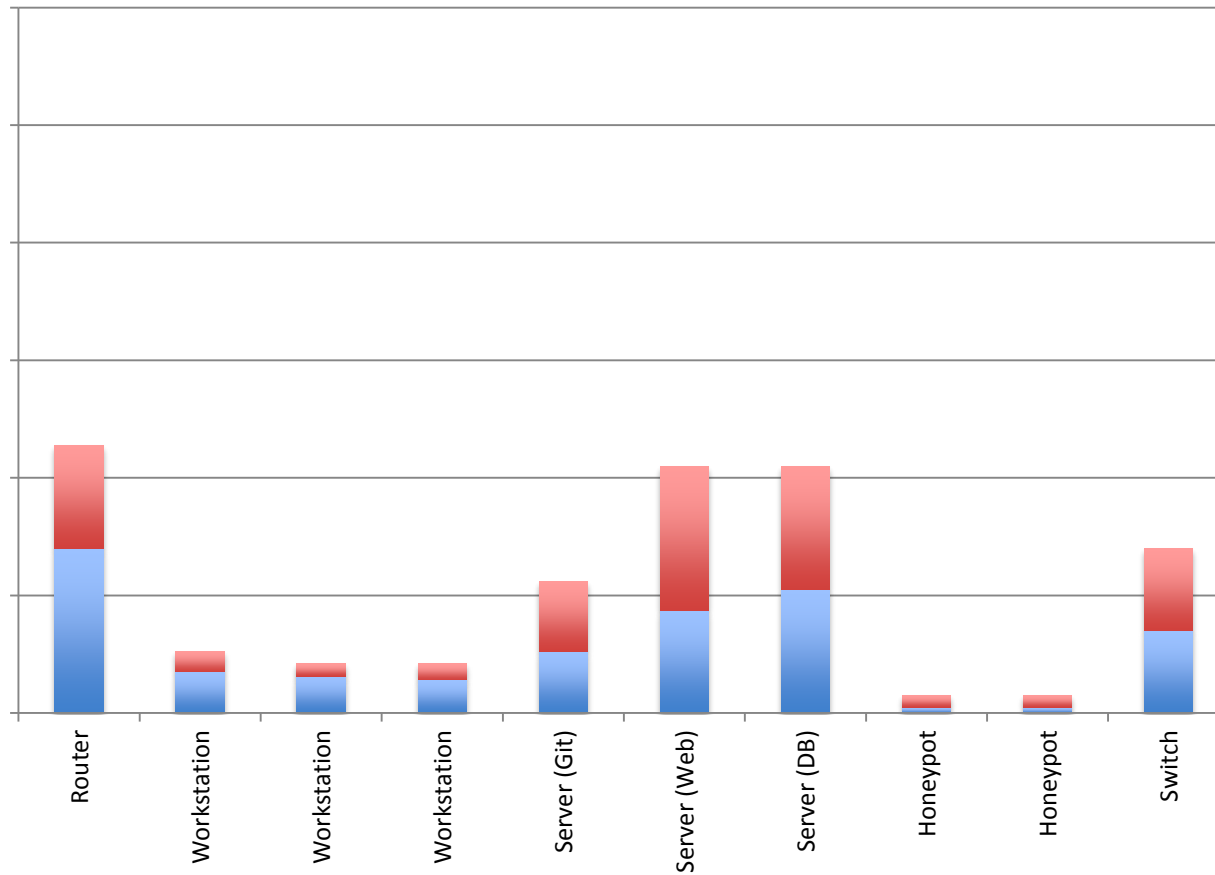
# Truth, and Its Inconvenience



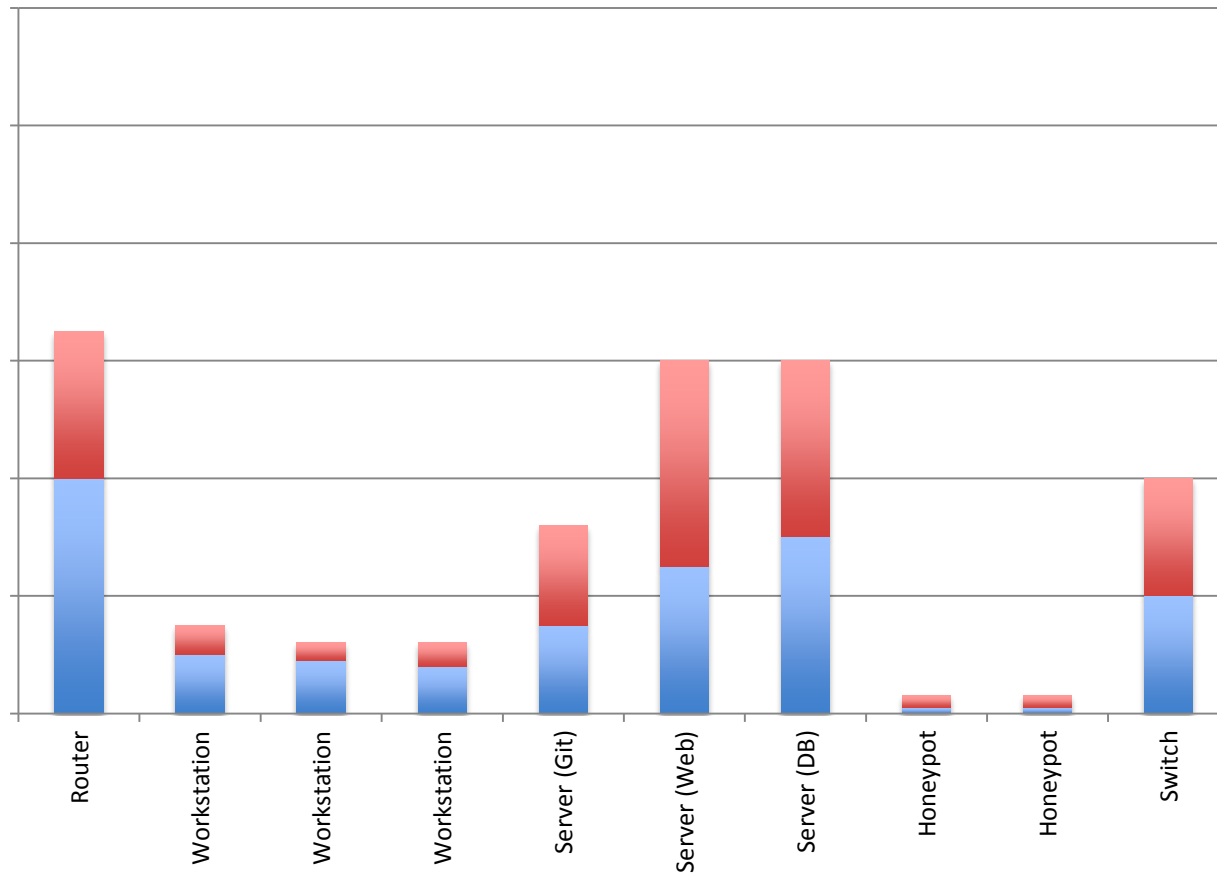
# Truth, and Its Inconvenience



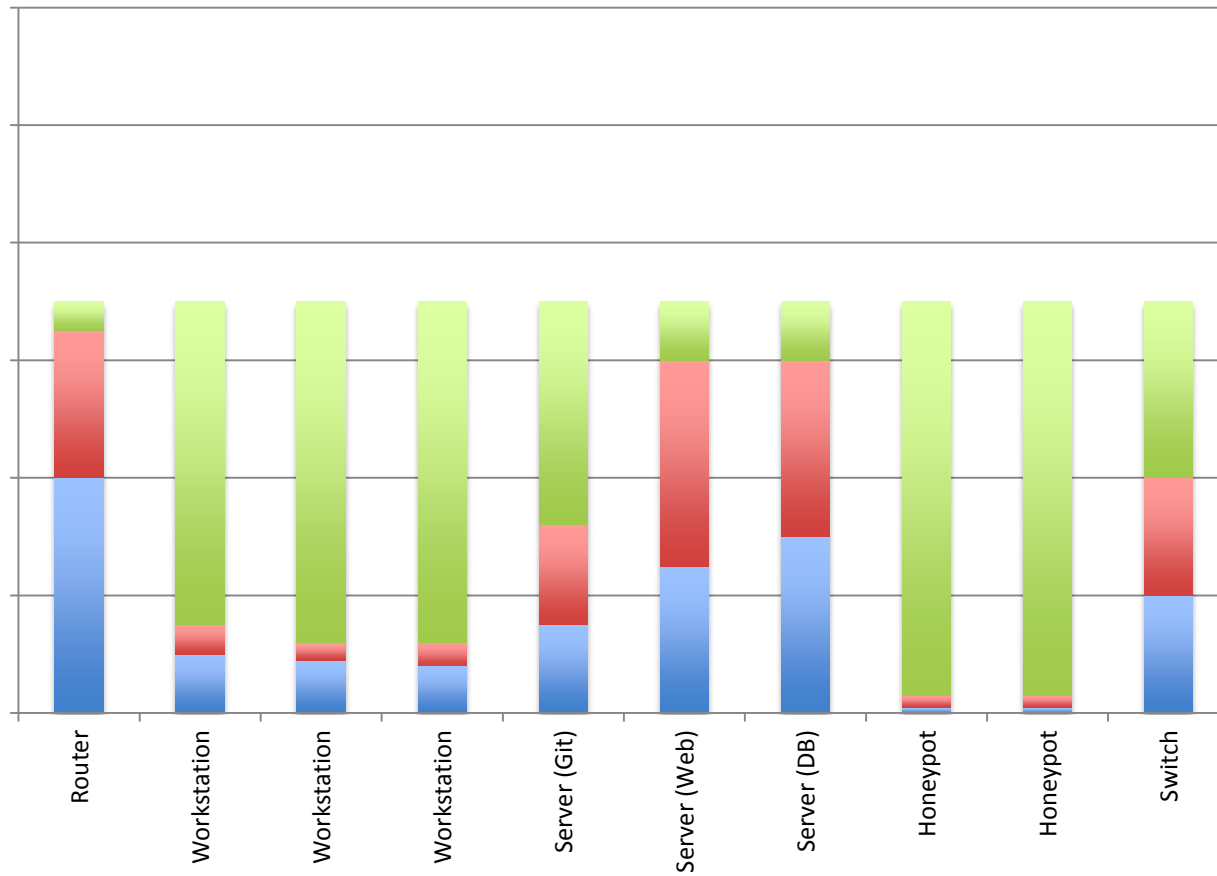
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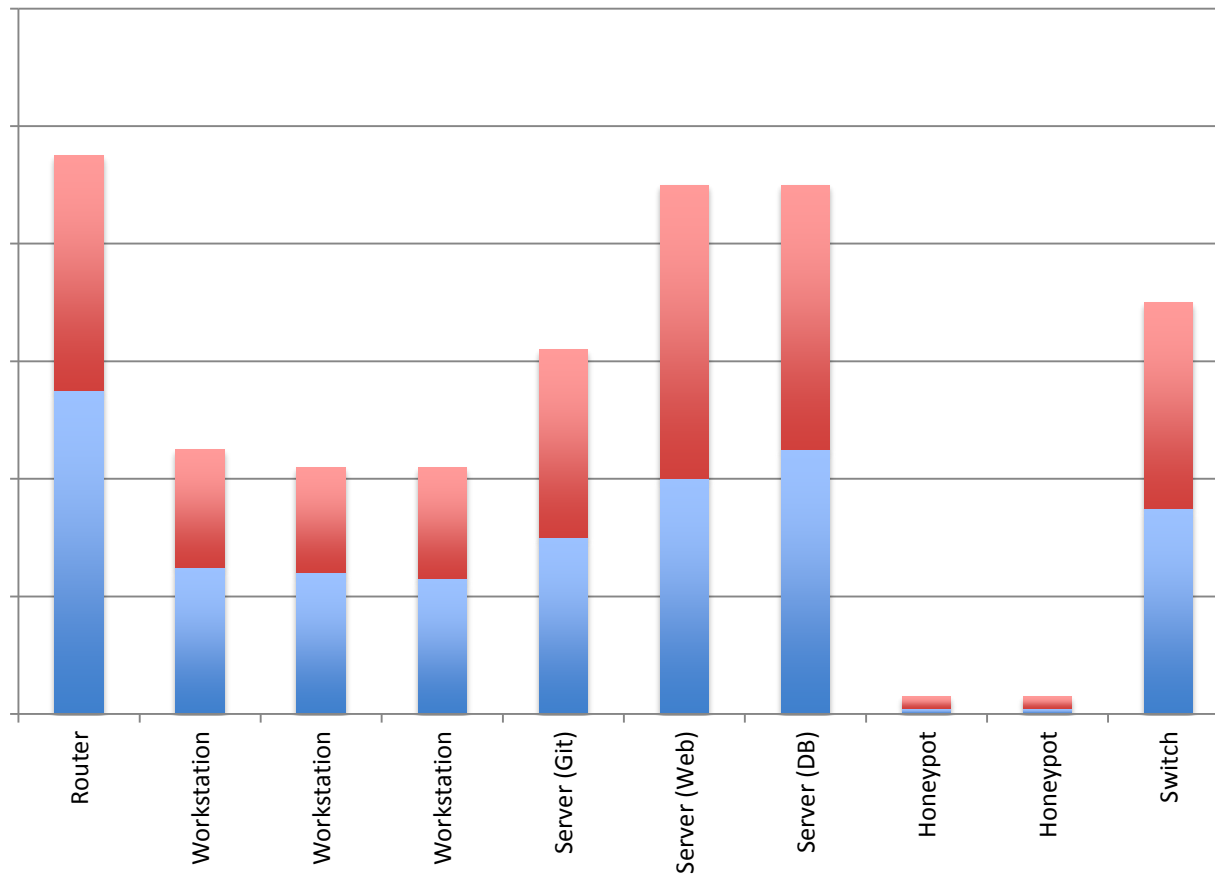
# Lying for Good



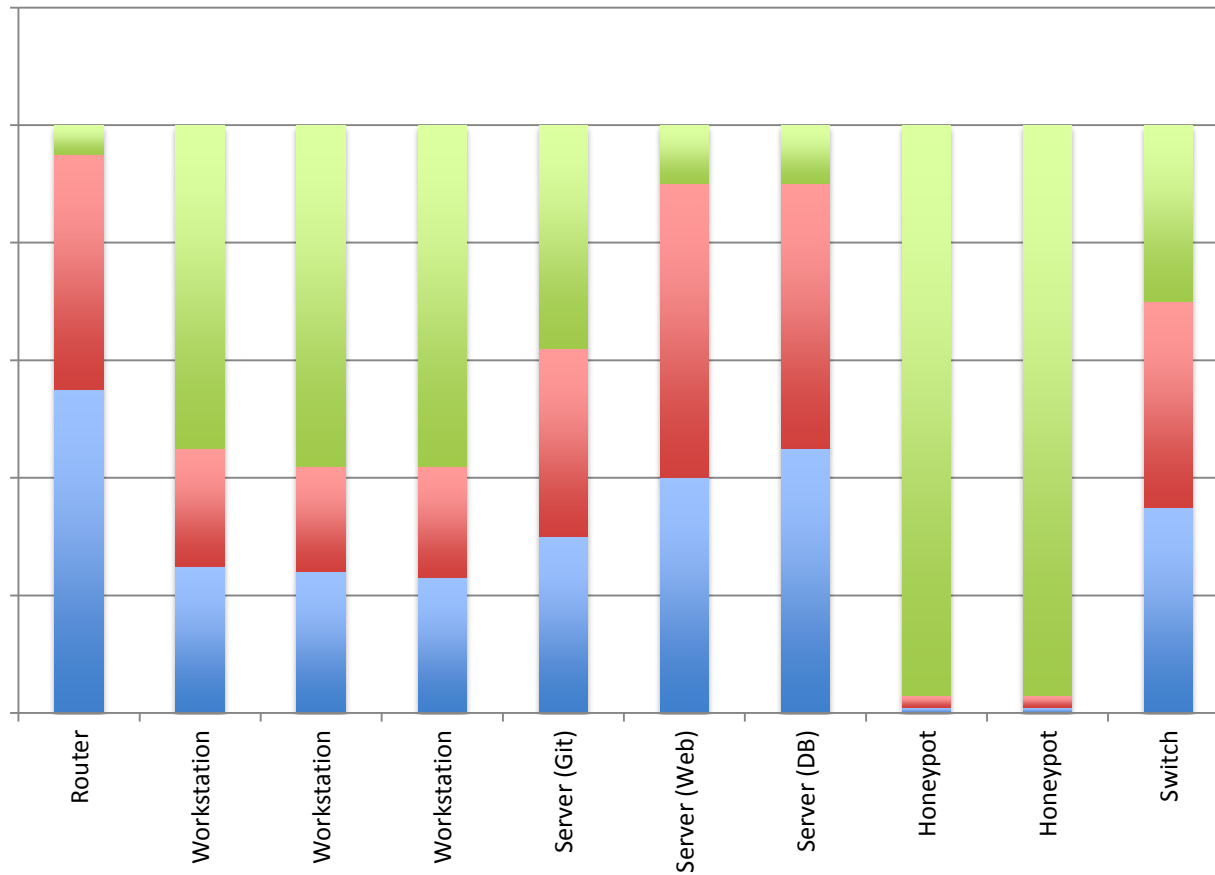
# Lying for Good



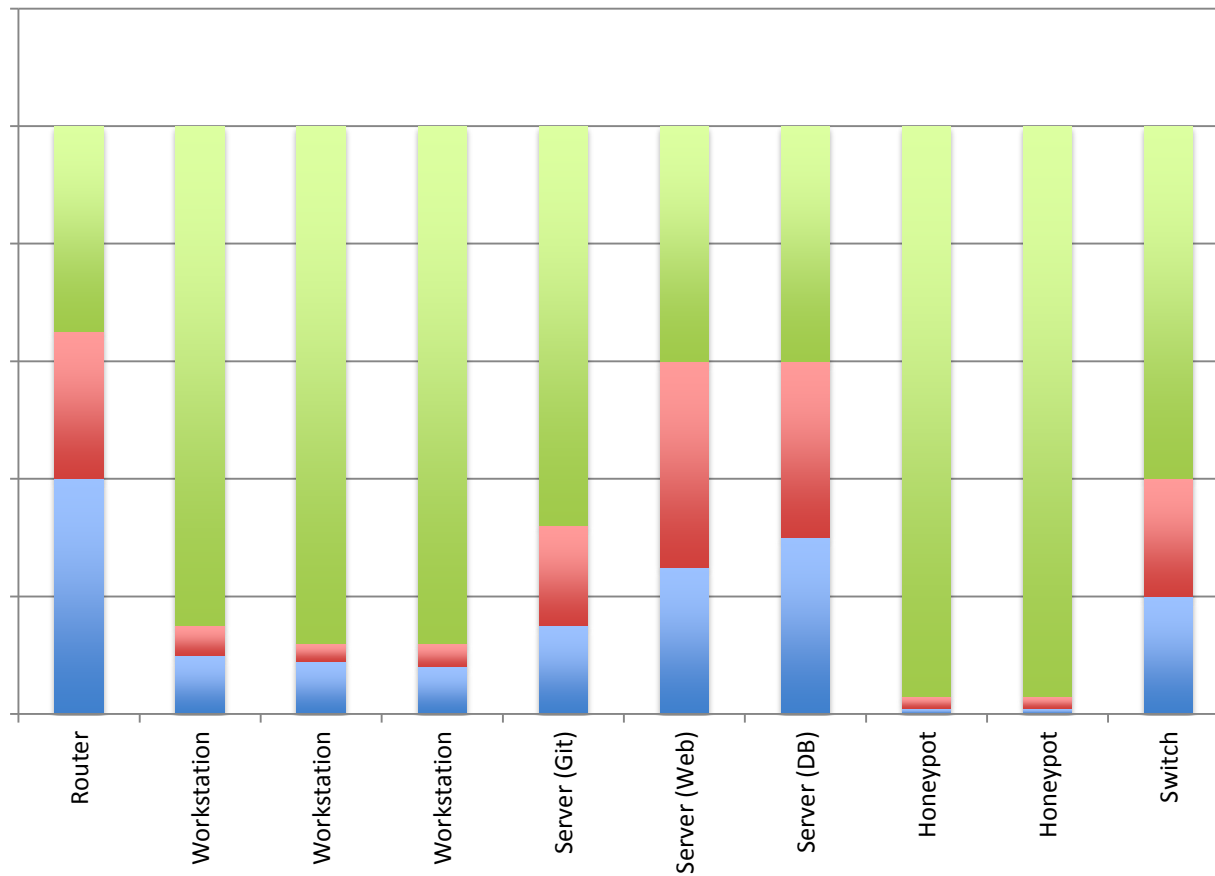
# Lying for Good



# Truth, and its Inconvenience

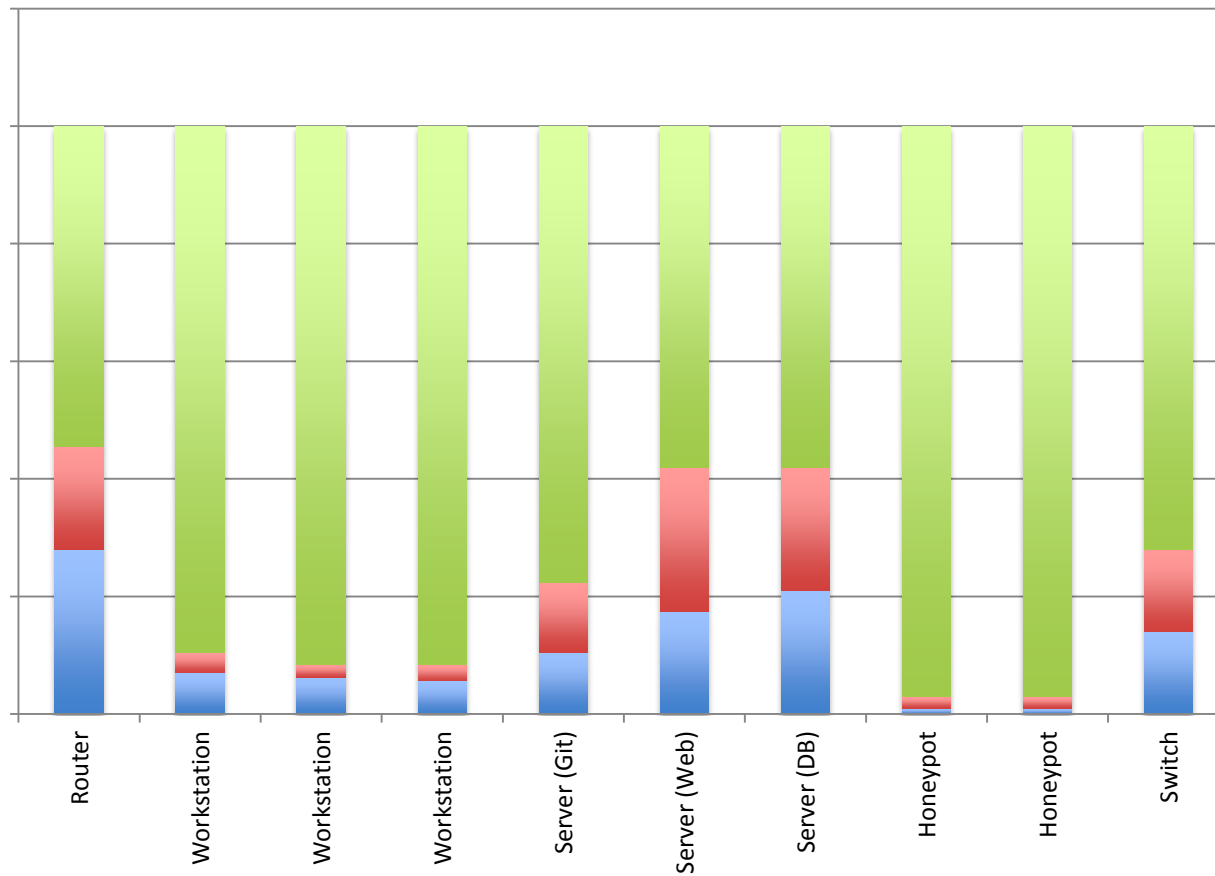


# Truth, and its Inconvenience

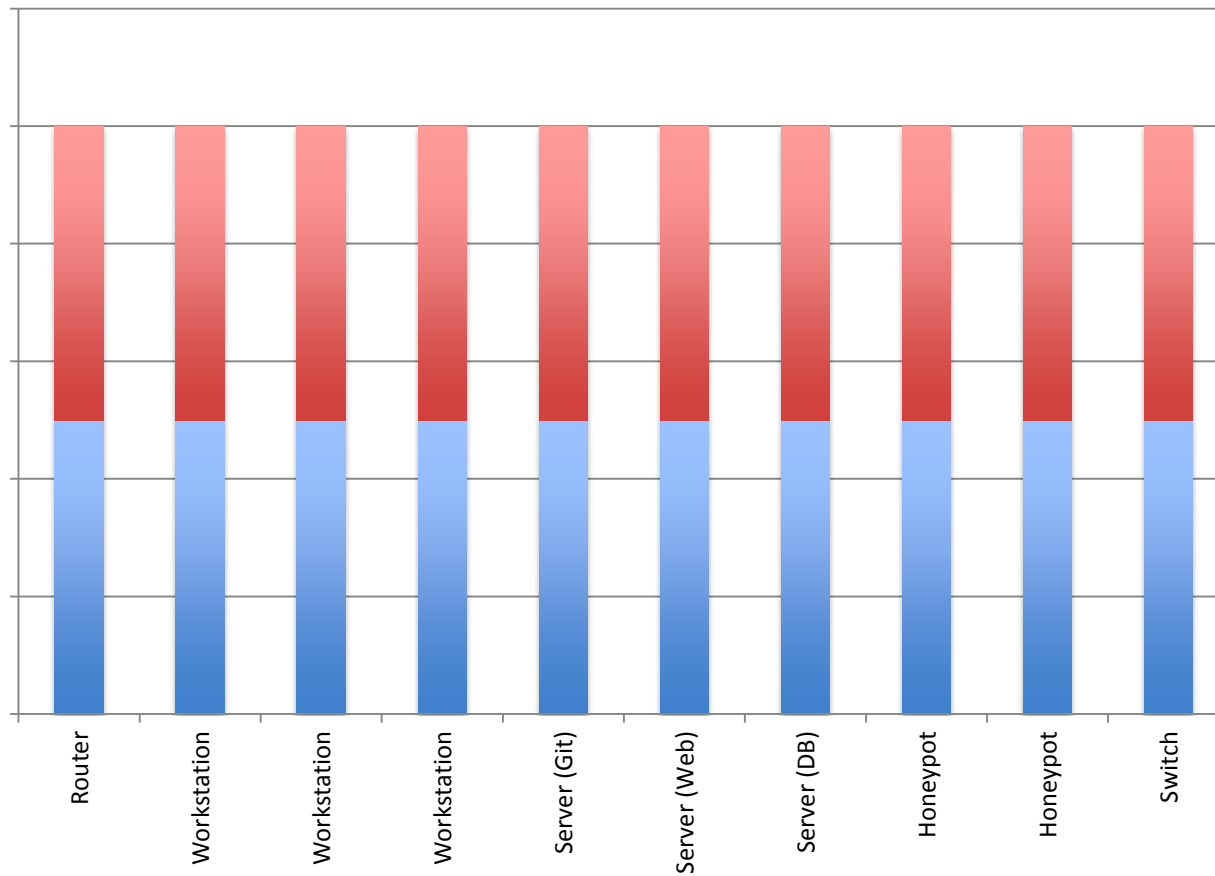




# Truth, and its Inconvenience



# Truth, and its Inconvenience



# The Caveats

# The Four Challenges of Prattle

- 1. How do we make sure that our noise isn't easily detectable by an adversary?**
- 2. How do we make sure that our noise is easily detectable by an admin?**
- 3. How do we deal with too much data? (Version 1)**
- 4. How do we deal with too much data? (Version 2)**

# Challenge #1: Real Good Fakery

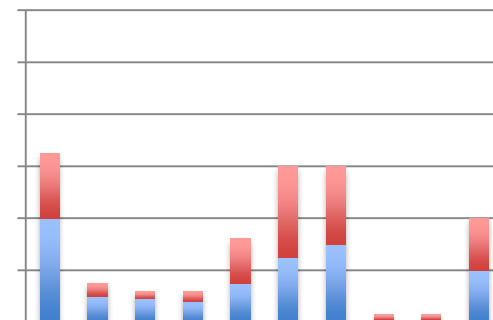
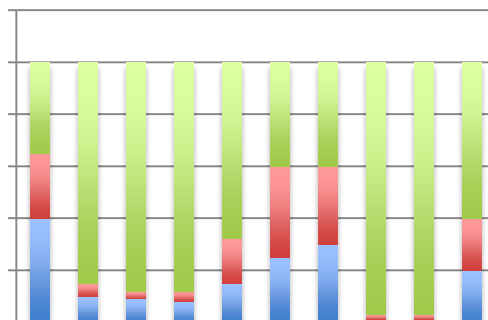
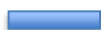
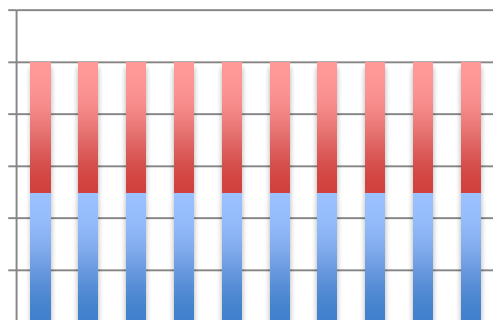
Unlike other traffic generators, Prattle must emit *traffic that is indistinguishable from real traffic* to a relatively knowledgeable adversary.

**This is actually the main research problem of the project, and we've had some success:**

- Prattle can generate browsing sessions that are very hard to distinguish from real users.
- We can generate encrypted traffic (via SSL or SSH) that generate packet sizes and timings that are statistically identical to real workflows.
- We are adding more and more protocols all the time, to mimic real workstations.

## Challenge #2: Subtraction

**Me:** I want your data to be lies.

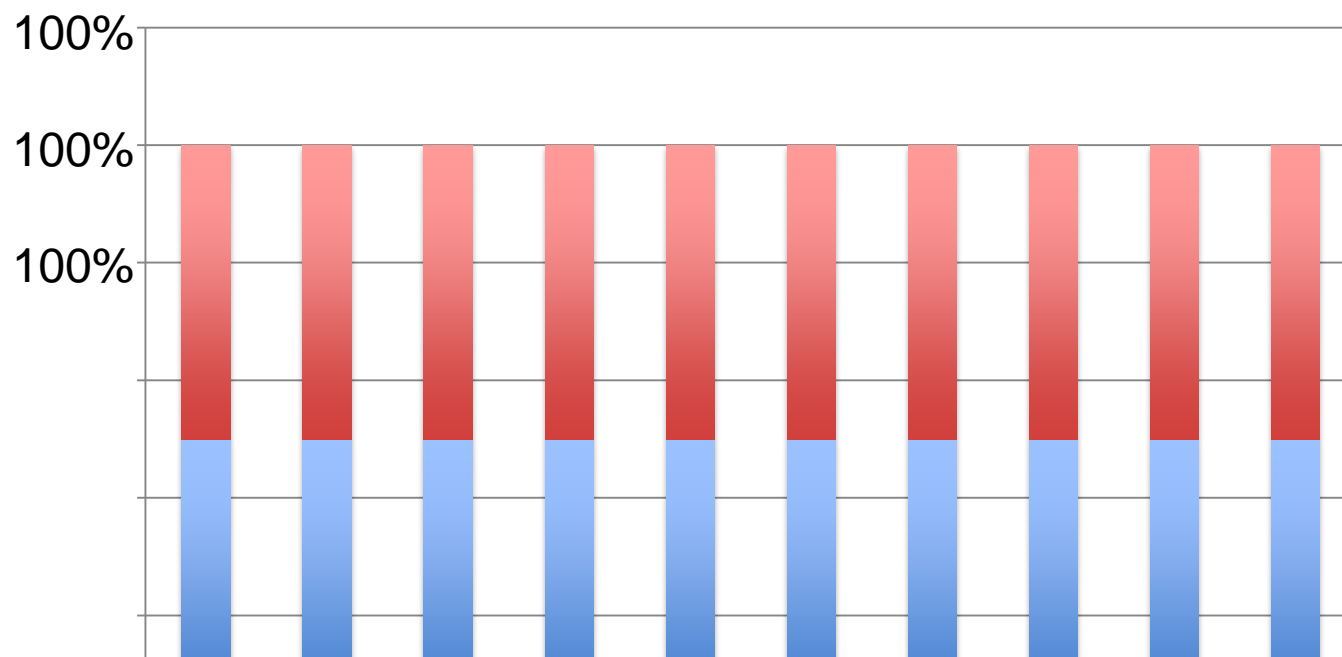


**You:** I want my data to be useful!



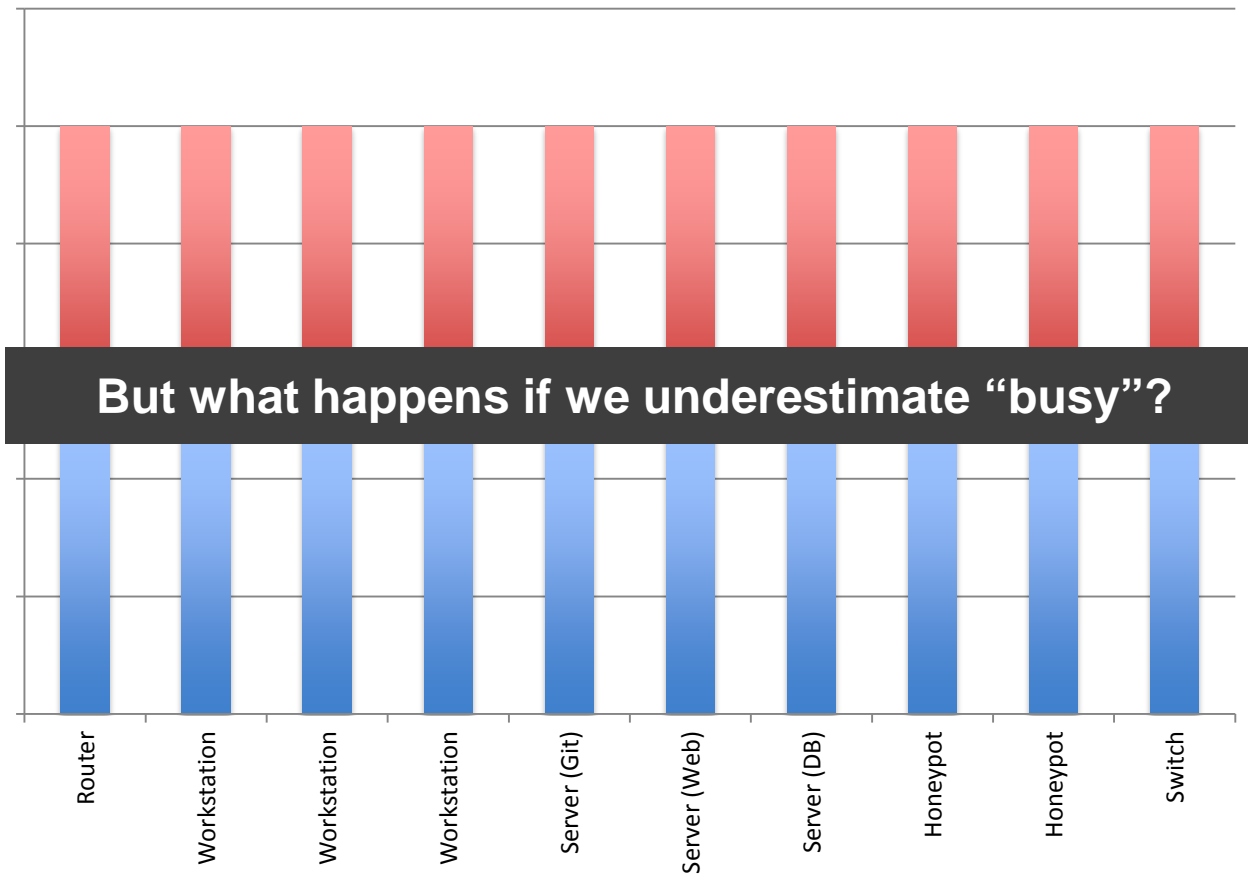
**Prattle can generate flow databases that contain only generated traffic, which can then be used to rediscover the real traffic patterns**

## Challenge #3: Too Much Data (Version 1)



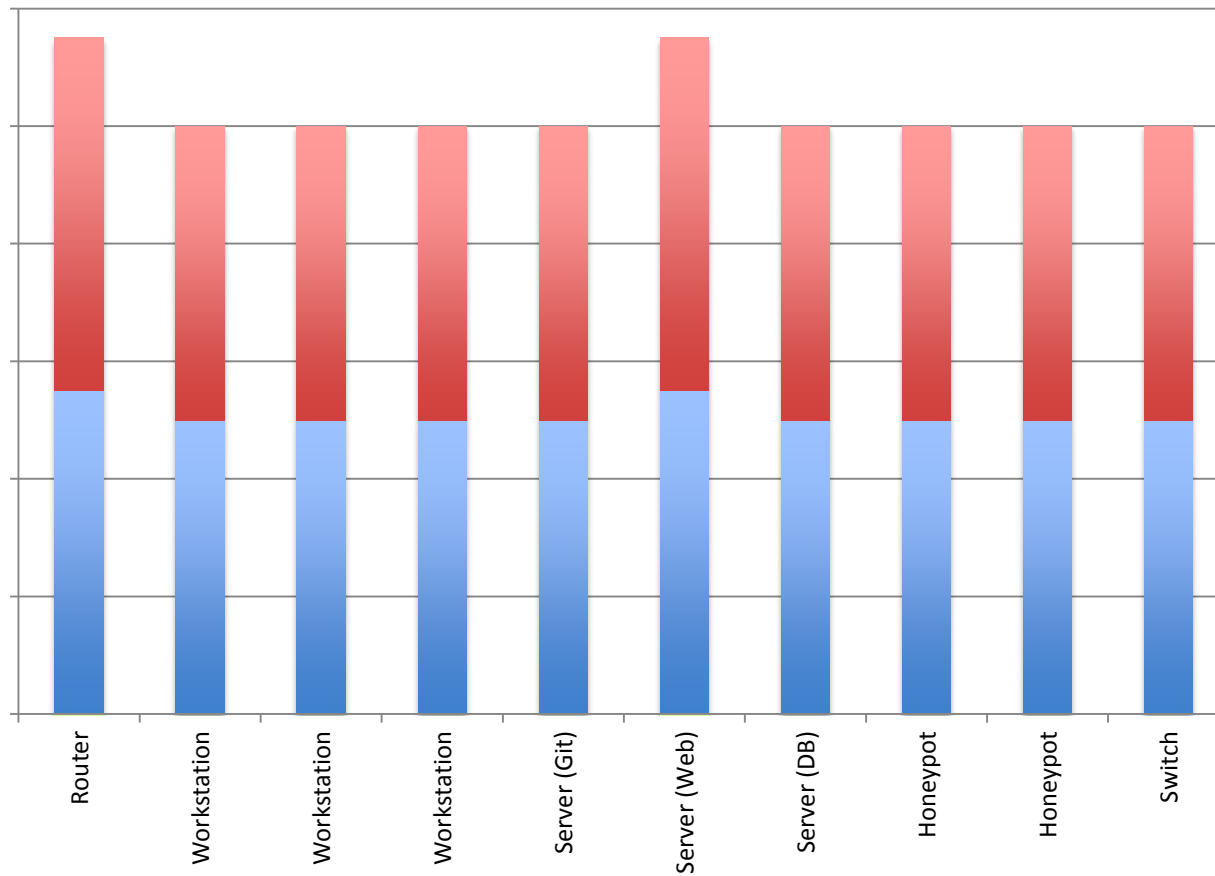
**We are developing a master control knob, that can be used to ensure that Prattle generates traffic within limits that are reasonable for your network.**

## Challenge #4: Too Much Data (Version 2)





# Challenge #4: Too Much Data (Version 2)

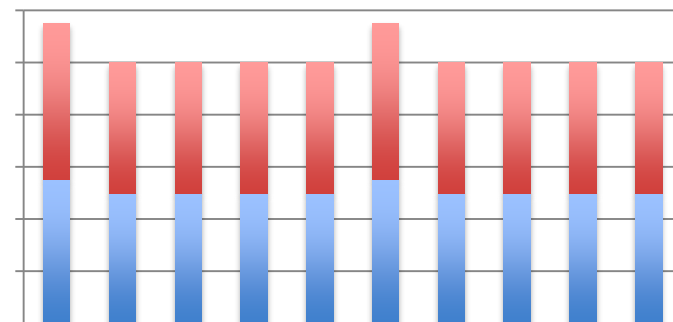


## Challenge #4: Too Much Data (Version 2)

**This isn't the end of the world.**

**You are still:**

- Hiding your honeypots
- Obfuscating your employee's work
- Masking the true traffic patterns of even the busy server



**In fact, one of our roadmap items is to use the new peak to set the new maximum level, so everything goes up at once (to a user-defined maximum).**

**In Summary**

# I Want Your Data To Be Lies

- **Flow data is incredibly useful**
  - It's useful to you to understand and monitor your network
  - It's useful to your adversaries to understand your network
- **Let's add noise!**
  - Generate traffic to mask your critical systems
  - Generate traffic to mask your operational tempo
  - Generate traffic to make your defenses more effective
- **At the same time, let's be sure to be good citizens.**
  - Keep the bandwidth within reason.

# I Want To Lie To \*Your\* Network

Prattle is under development as part of an Air Force Research Project.

We are working on it *right now*.

However, we'd love to start piloting Prattle on real systems, and commercial systems, so that we can make sure that the technology is useful, practical, and effective.

**In other words: pilot partners wanted!**

If you'd be interested in trying it out, or have any requirements you think would be important,  
**please reach out!**

# Contact Information

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