**Software Solutions Symposium** 2017 March 20–23, 2017

## How to Minimize Configuration Switching Time and Cost for Design of Experiments

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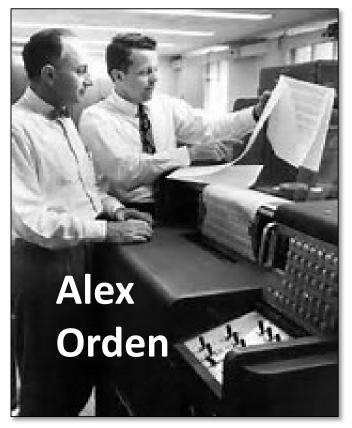
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### **Dedication**





Notes on Linear Programming: Part I THE GENERALIZED SIMPLEX METHOD for MODELING A LINEAR FORM UNDER LINEAR INEQUALITY CONSTRAINTS

> George B. Dantzig Alex Orden Phillp Wolfe



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### Motivation

If we have solid reasons to conclude that we can improve the efficiency of DT&E (and we should always be looking for sources of efficiencies), then we should take those efficiencies into account in our planning, but hope is still not a method.

Frank Kendall, Under Secretary of Defense for Acquisition, Technology and Logistics

"Perspectives on Developmental Test and Evaluation," *ITEA Journal* 2013; 34: 6–10

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### Motivation

Design of Experiments (DOE)

- Technique to select a minimal and adequate set of test configurations
- Quantitative criteria for completeness and confidence
- DOT&E requires ("should") for
  - Developmental Testing (DT)
  - Operational Testing (OT)

- Typically dozens of test configurations
- Many configuration sequences possible
- If some configuration sequences are more expensive than others:

How to sequence configurations? What is the least cost sequence? What is the shortest sequence?

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# **Test Configurations: Factors and Levels**

FACTOR	LEVEL		
	Desert		
<b></b>	Mountain		
Terrain	Urban		
	Littoral		
	Horizontal Face		
Target Orientation	Vertical Face		
	High		
Contrast	Low		
Sun Elevation	<1/2 peak AM or PM		
	>1/2 peak AM or PM		

	Terrain	Target	Contrast	Sun
1	Desert	Horizontal	Low	Over Peak
2	Desert	Vertical	High	Under Peak
3	Mountain	Horizontal	High	Over Peak
4	Mountain	Vertical	Low	Under Peak
5	Urban	Horizontal	High	Under Peak
6	Urban	Vertical	Low	Over Peak
7	Littoral	Horizontal	High	Under Peak
8	Littoral	Vertical	Low	Over Peak

- 8 test configurations cover all twoway interactions
- 40,320 possible configuration sequences

Precision Guided Weapon Example. Table D-4. OT&E Factors and Levels for STW. DOT&E TEMP Guidebook 3.0, 2015.

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# **Test Configurations: Factors and Levels**

FACTOR	LEVEL
Mission Load	Standard
	High
Trock Donoity	Standard
Track Density	High
	Short (4 hours)
Mission Duration	24 hour
	Small
Configuration	Medium
	Large
	Desert
Environment	Hot & Humid
	Cold

	Load	Density	Duration	Size	Envmt
1	High	High	24Hour	Small	Desert
2	Standard	Standard	Short	Small	HotHumid
3	High	Standard	24Hour	Small	Cold
4	Standard	High	Short	Medium	Desert
5	High	Standard	24Hour	Medium	HotHumid
6	Standard	High	Short	Medium	Cold
7	High	Standard	Short	Large	Desert
8	Standard	High	24Hour	Large	HotHumid
9	High	High	Short	Large	Cold

- 9 test configurations cover all twoway interactions
- 362,880 possible configuration sequences

**Example for Software-Intensive System.** Table 3-3. Overview of DOE Strategy to assess COI 1: System's ability to support mission of agency 1. *DOT&E TEMP Guidebook 3.0,* 2015.

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### **Switching Costs**

#### Typical testing activities

- Setup configuration
- Run test
- Analyze results
- Teardown configuration

#### Configuration switch cost

- Total of all factor/level switch costs for C<sub>p</sub> to C<sub>q</sub>
- Switch *pq* =

Teardown *pq* + Setup *pq* + Run *pq* + Analyze *pq* 

May be same or zero

	From/To	Desert	Mountain	Urban	Littoral
	Desert	100	1500	500	1000
Setup	Mountain	3000	250	3500	4500
	Urban	500	2000	250	2500
	Littoral	1000	5000	3500	500
	From/To	Desert	Mountain	Urban	Littoral
	Desert	250	400	100	175
Run	Mountain	250	400	100	175
	Urban	250	400	100	175
	Littoral	250	400	100	175
	From/To	Desert	Mountain	Urban	Littoral
	Desert	200	200	200	200
Analyze	Mountain	200	200	200	200
	Urban	200	200	200	200
	Littoral	200	200	200	200
	From/To	Desert	Mountain	Urban	Littoral
	Desert	150	500	3000	1500
Teardown	Mountain	4500	300	2500	250
	Urban	2500	250	300	2000
	Littoral	500	3500	950	350
	From/To	Desert	Mountain	Urban	Littoral
	Desert	700	2600	3800	2875
TOTAL	Mountain	7950	1150	6300	5125
	Urban	3450	2850	850	4875
	Littoral	1950	9100	4750	1225

All values notional

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### **Switching Costs**

Change to any level can result in switching cost. In the example:

- Setup costs depend on travel
- *Run* costs differ, no relation to prior level
- Analyze costs all same
- Teardown costs depend on locale
- YMMV

Assumptions

- First and last unique
- Costs mostly different
- Costs significant ("material")
- Independent of other factors

	From/To	Desert	Mountain	Urban	Littoral
	Desert	100	1500	500	1000
Setup	Mountain	3000	250	3500	4500
	Urban	500	2000	250	2500
	Littoral	1000	5000	3500	500
	From/To	Desert	Mountain	Urban	Littoral
	Desert	250	400	100	175
Run	Mountain	250	400	100	175
	Urban	250	400	100	175
	Littoral	250	400	100	175
	From/To	Desert	Mountain	Urban	Littoral
	Desert	200	200	200	200
Analyze	Mountain	200	200	200	200
	Urban	200	200	200	200
	Littoral	200	200	200	200
	From/To	Desert	Mountain	Urban	Littoral
	Desert	150	500	3000	1500
Teardown	Mountain	4500	300	2500	250
	Urban	2500	250	300	2000
	Littoral	500	3500	950	350
	From/To	Desert	Mountain	Urban	Littoral
	Desert	700	2600	3800	2875
TOTAL	Mountain	7950	1150	6300	5125
	Urban	3450	2850	850	4875
	Littoral	1950	9100	4750	1225

All values notional

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### Consider a simple two-factor design

FACTOR	LEVEL		Terrain	EMI
	Desert	C1	Desert	Nominal
Terrain	Urban	C2	Desert	Jamming
Electro Magnetic	Nominal	C3	Urban	Jamming
Interference (EMI)	Jamming	C4	Urban	Nominal

4 Configurations cover all 2-way interactions

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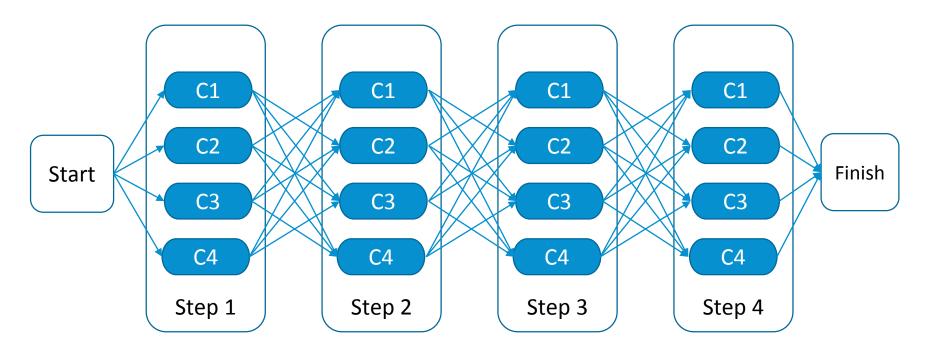
### Generate n-way covering configurations

ACTS - ACTS Main Window System Edit Operations Help	POG	Strength: 2				
System View	Т	est Result	CS			
E- [Root Node]	I	MISSIONLOAD	TRACKDENSITY	MISSIONDURATION	CONFIGSIZE	ENVIRONMENT
SYSTEM-Config-Cost-Minimization]	1 H	ligh	High	24Hours	Small	Desert
🗄 🖳 Terrain		tandard	Standard	Short	Small	HotHumid
	3 H	ligh	Standard	24Hours	Small	Cold
	4 S	tandard	High	Short	Medium	Desert
	5 H	ligh	Standard	24Hours	Medium	HotHumid
	6 S	itandard	High	Short	Medium	Cold
	7 H	ligh	Standard	Short	Large	Desert
Environment	8 S	tandard	High	24Hours	Large	HotHumid
E in Environmente	9 H	ligh	High	Short	Large	Cold

- ACTS, free Combination test design tool from NIST
- http://csrc.nist.gov/groups/SNS/acts/index.htm

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• 24 possible configuration sequences

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### Switching costs, each factor and level

	Factor 1: Terrain				Factor 2: EMI			
	From/To	Desert	Urban		From/To	Nominal	Jamming	
SETUP	Desert	100	4500		Nominal	100	500	
	Urban	3500	250		Jamming	500	250	
	From/To	Desert	Urban		From/To	Nominal	Jamming	
RUN	Desert	100	100		Nominal	100	300	
	Urban	100	300		Jamming	200	100	
	From/To	Desert	Urban		From/To	Nominal	Jamming	
ANALYZE	Desert	200	200		Nominal	200	200	
	Urban	200	200		Jamming	200	200	
	From/To	Desert	Urban		From/To	Nominal	Jamming	
TEARDOWN	Desert	150	3000		Nominal	100	500	
	Urban	2500	300		Jamming	500	250	
	From/To	Desert	Urban		From/To	Nominal	Jamming	
TOTAL	Desert	550	7800	)	Nominal	500	1500	
	Urban	6300	1050		Jamming	1400	800	

All values notional

13

Desert:Jamming  $\rightarrow$  Urban:Nominal = 7800 + 1400 = 9200

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### **Configuration Switching Costs**

From/To	Initial	C1: Desert, Nominal	C2: Desert, Jamming	C3: Urban, Nominal	C4: Urban, Jamming	Final
Initial	NA	200	350	350	500	NA
C1: Desert, Nominal	NA	1050	2050	6800	9300	250
C2: Desert, Jamming	NA	1950	1350	9200	8600	400
C3: Urban, Nominal	NA	6800	7800	1550	2550	400
C4: Urban, Jamming	NA	7700	7100	2450	1850	550
Final	NA	NA	NA	NA	NA	NA

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From/To	Initial	C1: Desert, Nominal	C2: Desert, Jamming	C3: Urban, Nominal	C4: Urban, Jamming	Final
Initial	NA	1 200	350	350	500	NA
C1: Desert, Nominal	NA	1050	22050	6800	9300	250
C2: Desert, Jamming	NA	1950	1350	9200	3 <b>8600</b>	400
C3: Urban, Nominal	NA	6800	7800	1550	2550	5 <b>400</b>
C4: Urban, Jamming	NA	7700	7100 (	4 2450	1850	550
Final	NA	NA	NA	NA	NA	NA

Heuristic A: Always choose lowest

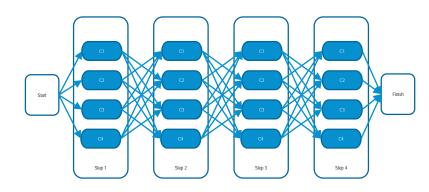
13,700

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From/To	Initial	C1: Desert, Nominal	C2: Desert, Jamming	C3: Urban, Nominal	C4: Urban, Jamming	Final	
Initial	NA	1 200	350	350	1 500	NA	
C1: Desert, Nominal	NA	1050	22050	36800	9300	250	
C2: Desert, Jamming	NA	1950	1350	9200	<u>3 8600</u>	5 400	
C3: Urban, Nominal	NA	6800	4 7800	1550	2550	<sup>5</sup> 400	
C4: Urban, Jamming	NA	2 7700	7100	4 2450	1850	550	
Final	NA	NA	NA	NA	NA	NA	
Heuristic A - Always choose lowest 13,700 Always choose highest 23,200 Optimal: <i>Stay tuned</i>							

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- Number of possible configuration sequences is *n*!
- Expert or randomized plan very likely non-optimal

<b>N</b> configurations	Possible Sequences
1	. 1
2	2
3	6
4	24
5	120
6	720
7	5,040
8	40,320
9	362,880
10	3,628,800
11	39,916,800
12	479,001,600
13	6,227,020,800
14	87,178,291,200
15	1,307,674,368,000
16	20,922,789,888,000

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### **Quantitative Optimization**

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### What is quantitative optimization?

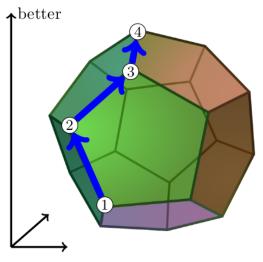
### Aka Operations Research

- First used during WW II for logistics planning
- Successful and routine application in many domains

### *Linear Programming* is a foundational technique

- Model with system of linear equations
  - Constraints and costs
  - Decision variables
  - Objective function

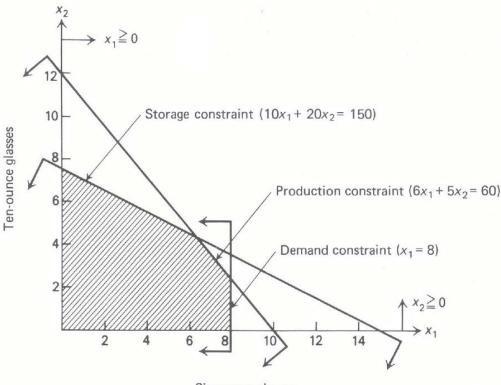
# Many low cost, high-power, user-friendly software solvers available



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### What is Linear Programming?

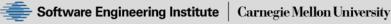


Six-ounce glasses

*x1*: number of 6 oz. to make, each yields 500 units of profit *x2*: number of 10 oz. to make, each yields 450 units of profit *Z*: total profit for a given quantity of x1 and x2

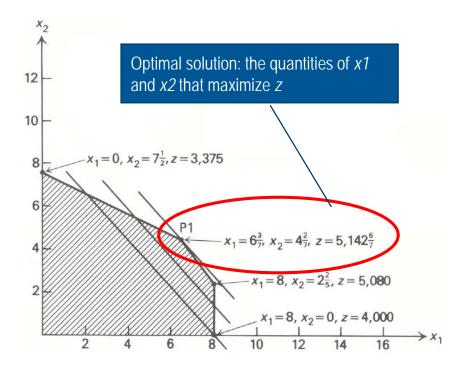
Maximize z = 500 <i>x1</i> + 450 <i>x2</i>	
Subject to	
$6x1 + 5x2 \le 60$ $10x1 + 20x2 \le 150$ $x1 \le 8$ $x1 \ge 0, x2 \ge 0$	production hours sq. ft. storage sales limit, 6 oz. unit

Bradley, Applied Mathematical Programming, MIT Press, 1997.



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### What is Linear Programming?



*x1*: number of 6 oz. to make, each yields 500 units of profit *x2*: number of 10 oz. to make, each yields 450 units of profit *Z*: total profit for a given quantity of x1 and x2

Maximize z = 500 <i>x1</i> + 450 <i>x2</i>	
Subject to	
$6x1 + 5x2 \le 60$ $10x1 + 20x2 \le 150$ $x1 \le 8$ $x1 \ge 0, x2 \ge 0$	production hours sq. ft. storage sales limit, 6 oz. unit

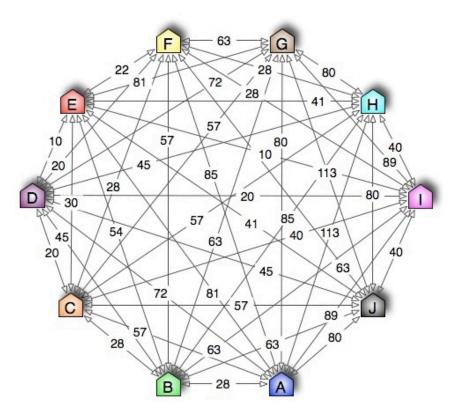
Bradley, Applied Mathematical Programming, MIT Press, 1997.

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### **The Traveling Salesman Problem**

What is the least cost route to visit each city once, starting and stopping at the same city?

- In theory, NP-complete
- In practice, many feasible strategies for exact optimization
- Solved with Integer Programming
  - Just like Linear Programming, but variables may be limited to whole numbers



http://www.codeproject.com/Articles/259926/Introduction-to-Genetic-Algorithm-Encoding-Camel

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From/To	Initial	C1: Desert, Nominal	C2: Desert, Jamming	C3: Urban, Nominal	C4: Urban, Jamming	Final
Initial	NA	1 200	1 350	350	1 500	NA
C1: Desert, Nominal	NA	1050	22050	<b>36800</b> <sup>2</sup>	9300	250
C2: Desert, Jamming	NA	<sup>3</sup> 1950	1350	9200	<u>3 8600</u>	5 <b>400</b>
C3: Urban, Nominal	NA	6800	4 7800	1550 (	4 2550	<b>5 400</b>
C4: Urban, Jamming	NA	2 7700	7100	4 2450	1850	<sup>5</sup> 550
Final	NA	NA	NA	NA	NA	NA
Heuristic A - Always choose lowest <b>13,70</b>		Heuristic B - Always choose	highest <b>23,200</b>	Optin	mal:	12,200



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### Test Configuration Sequence Optimization Model

Many FOSS and COTS solvers

https://en.wikipedia.org/wiki/List\_of\_optimization\_ software

- Demo uses "What's Best"
- Excel front-end for the Lindo Systems optimization suite

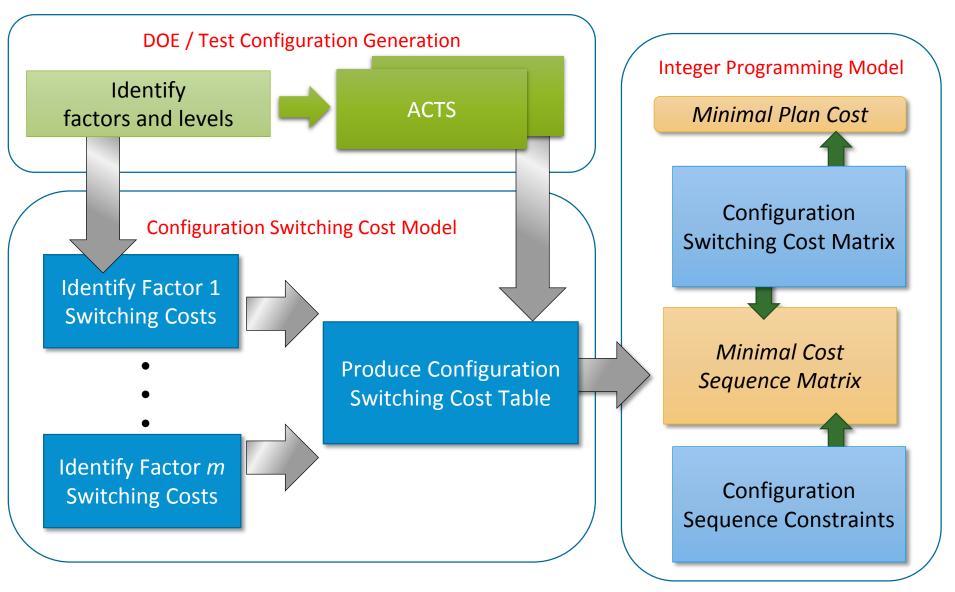
http://www.lindo.com/

31 001	nfigura	ation Optimiz	ation							
Objec	tive									
		quence of test co	nfiguration	s that min	imizes swi	itchina cos	t of test co	nfigura	ations.	
			J			J				
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_		e total of teardow					0			
									,	-
F	or any p	air of configuratio	ns x and y	, the switt	ching cost	x->y is not	necessari	ly the	same a	s that (
		From\To	α-ω	Des-Nom	Des- lam	Urb-Nom	Urb-Jam		-	-
	1	α-ω	0	200	350	350	500			
	2	1 Des-Nom	250	1050	2050	6800	9300			-
	3	2 Des-Jam	400	1950	1350	9200	8600			-
	4	3 Urb-Nom	400	6800	7800	1550	2550			-
	5	4 Urb-Jam	550	7700	7100	2450	1850		-	1
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		1 Des-Nom	0	0	0	1	0		1	#####
		2 Des-Jam	0	1	0	0	0		1	#####
		3 Urb-Nom	0	0	0	0	1		1	#####
		4 Urb-Jam	1	0	0	0	0		1	#####
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### **Test Configuration Sequence Optimization**



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### **Usage considerations**

#### Use cases

- Planning at any stage
- Evaluate expert plan
- Evaluate randomized plan
- Identify alternatives
- Re-plan after changes
- Retrospective analysis

#### **Open questions**

- Are switching cost assumptions valid?
- Does an optimal schedule confound statistical assumptions?
- How much better is an optimized schedule than expert or random plan?
- Is the real world too constrained or uncontrollable for optimization?

### So What?

# Decision support for key test management questions

- Which is the least cost sequence?
- Which is the shortest duration sequence?
- What is the time/cost effect of adding, dropping, or reducing levels or factors?
- What will an alternate plan cost?

Compelling ROI opportunity

- Program analysis and modeling cost << one person year</li>
- Suppose TCSO reduces MDAP DT/OT cost by 1%
  - Field critical systems sooner
  - Same or better DOE coverage
  - Avoid ~\$45M of testing cost, annually

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### Implementation

#### **Program Applicability**

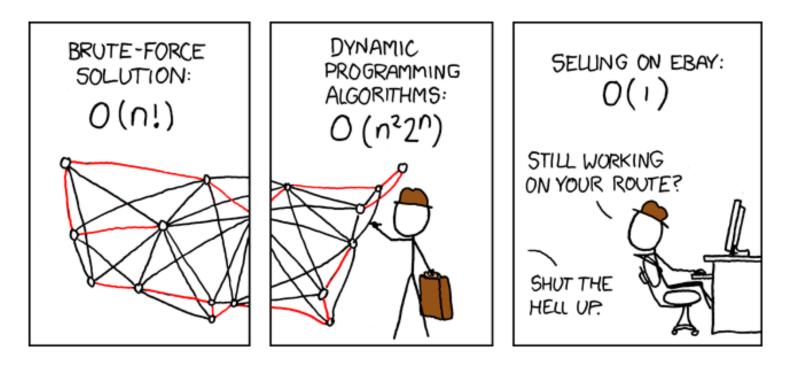
- Using DOE
- Enough DT/OT lead time
- Non-trivial switching costs
- Configuration sequence is flexible

#### **Next Steps**

- Pilot program
- Refine
- Develop Dot Net UI
- Rollout, training, support

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### Sensitivity Analysis ;-)



http://xkcd.com/399/

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