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Agenda





Agile Methods
What Does "Scaling" Mean?
Frameworks Available
Summary

Background

Agile Methods



Agile Manifesto-Source of Agile Concepts



Common myth:

The manifesto is often misinterpreted to mean:

- no documentation,
- no process, and
- no plan!

http://www.agilemanifesto.org/

Agile Principles-1

- Highest priority is satisfy the customer through early and 1. continuous delivery of software.
- Welcome changing requirements, even late in development... 2.
- Deliver working software frequently, from a couple of weeks to a 3. couple of months...
- Business people and developers must work together daily 4. throughout the project.
- Build projects around motivated individuals. Provide 5. environment and support they need...
- The most efficient and effective method of conveying 6. information to and within a development team is face-to-face conversation.

Agile Principles – 2

- 7. Working software is the primary measure of progress.
- 8. Agile processes promote sustainable development...a constant pace indefinitely.
- Continuous attention to technical excellence and good design enhances agility.
- 10. Simplicity—the art of maximizing the amount of work not done—is essential.
- 11. The best architectures, requirements, and designs emerge from self-organizing teams.
- At regular intervals, the team reflects on how to become more effective, then tunes and adjusts its behavior accordingly.

Adapted from http://agilemanifesto.org/principles.html

New Focus

Scaling Agile Methods



A Physical Example



$$P=rac{2St}{D}$$
 where $P=$ pressure $S=$ allowable stress $t=$ wall thickness $D=$ outside diameter

Barlow's Formula

- Relates the internal pressure that a pipe can withstand to its dimensions and the strength of its material.
 - https://en.wikipedia.org/wiki/Barlow's_formula
- Provides a time-tested basis for designing hydraulic systems that operate under pressure
- Not simply a way to 'scale-up' something that works in the small

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If only it were that simple...



Software (and System) Engineering is:

- Knowledge-intensive work done by people
- An enabler of unprecedented capability
- Exceedingly difficult to predict...

However, a number of striking similarities are observed among agile scaling methods/frameworks

- Small teams
- Short iterations
- Consistent cadence
- Roles: scrum master, product owner, user

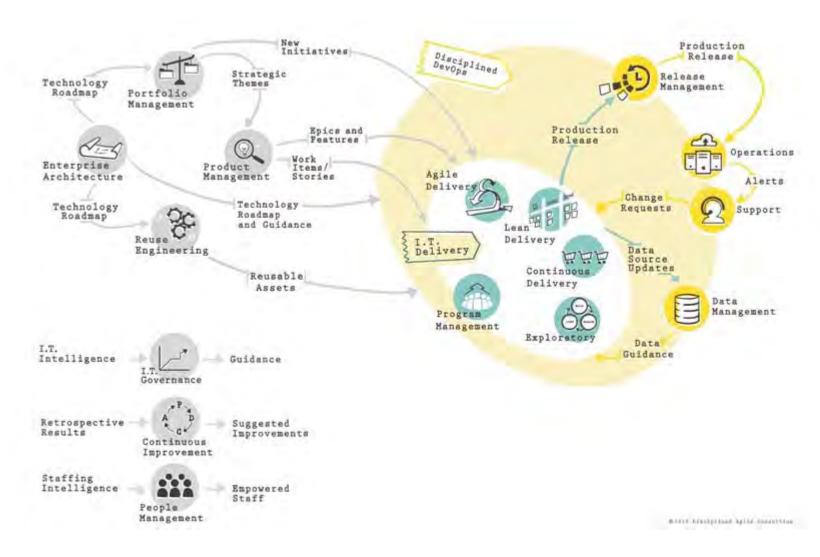
Brief Overview

Frameworks Available



Disciplined Agile Delivery (DAD) -1





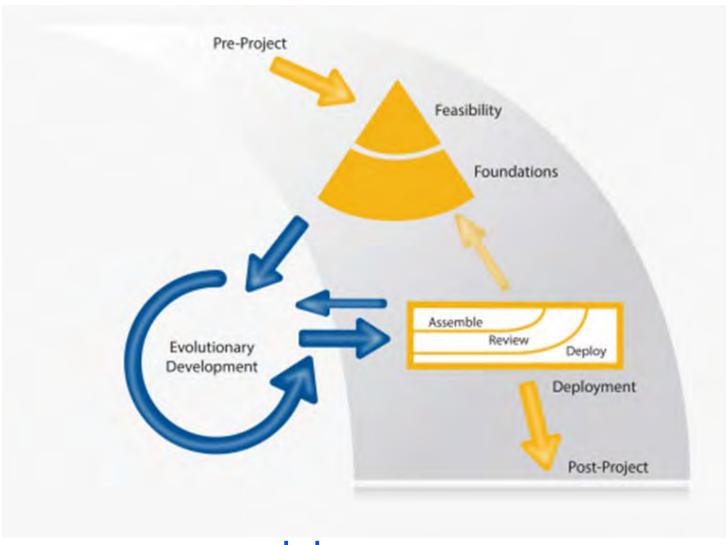
www.disciplinedagiledelivery.com

Presentation Title Date 00, 2015

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Dynamic Systems Development Method (DSDM)

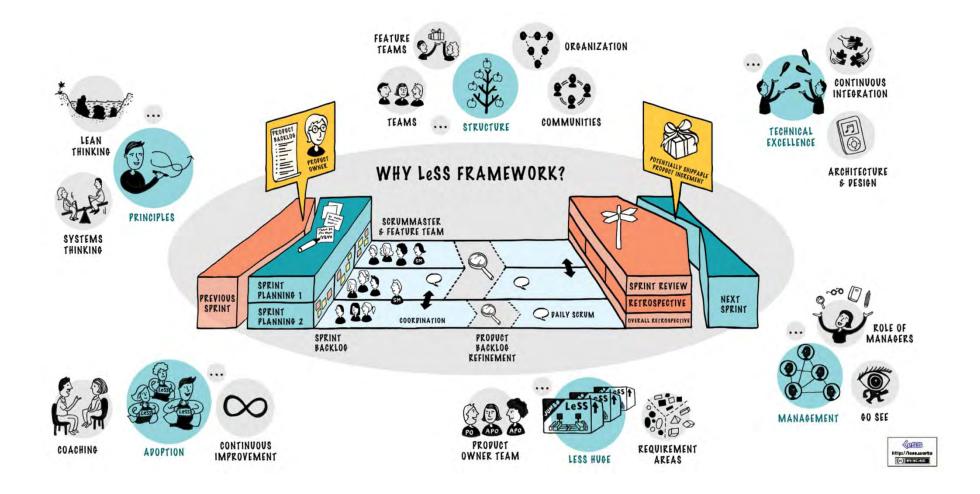




www.dsdm.org

Large Scale Scrum (LeSS)

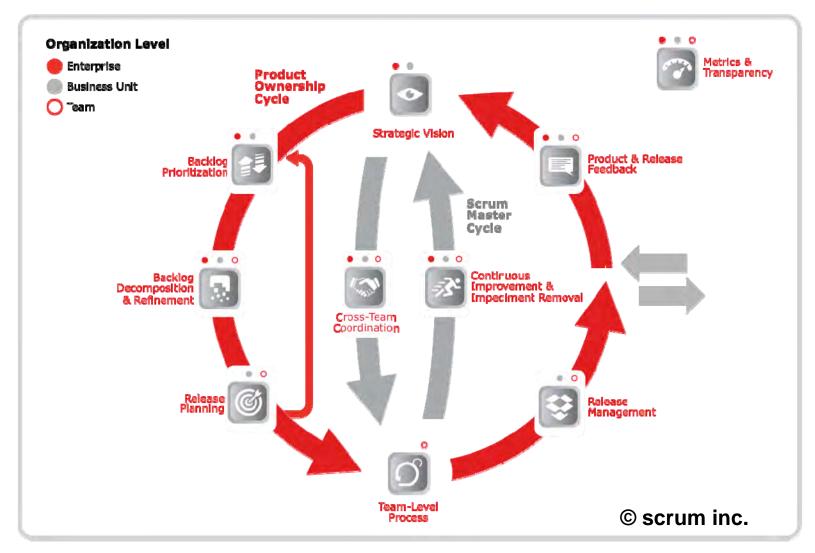




less.works/img/less-overview-diagram.pdf

Modular Framework for Scaling Scrum

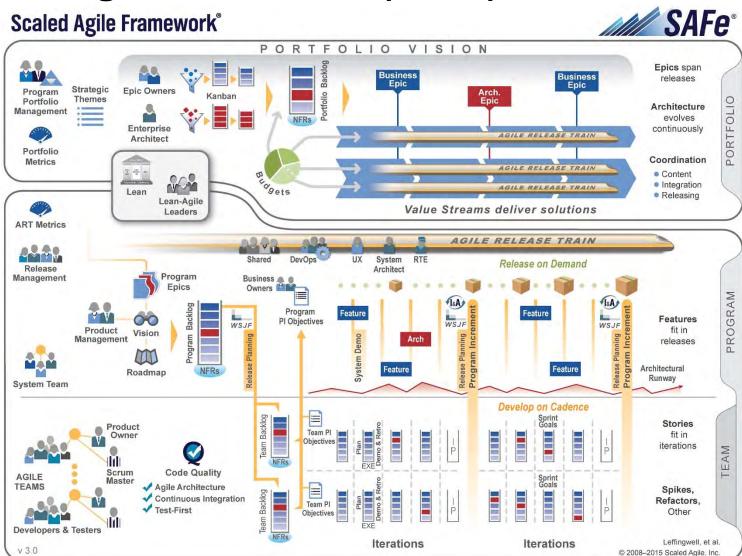




www.scruminc.com/scrum-at-scale-part-1/

Scaled Agile Framework (SAFe)





scaledagileframework.com



Summary



Common Attributes



Each of the scaling frameworks/methods discussed today:

- Embrace lean principles and associated logic
- Espouse strong connection to the agile manifesto
- Compatible with (if not predicated on) scrum at team level
- Offer training and certification to practitioners and consultants
- Address (in one way or another) the work an organization must undertake to make agile work in their setting
- Are not focused *merely* on how to make agile concepts work with larger groups of people.

Differentiators



Methods/frameworks differ from others in the extent to which they:

- provide a 'default setting' for things like iteration lengths, role assignments and tools & templates available for use
- describe the end-state or structure of the agile organization
- explicitly call for other parts of the organization (beyond the development team) to address specific roles and responsibilities
- offer selectable options that depend on the engineering discipline involved or magnitude of the product to be fielded

Questions?



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