

Verifying Distributed Adaptive Real-Time (DART) Systems

Sagar Chaki, Dionisio de Niz

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Software Engineering Institute
Carnegie Mellon University
Pittsburgh, PA 15213

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Background

Distributed Adaptive Real-Time (DART) systems are key to many areas of DoD capability (e.g., autonomous multi-UAS missions) with civilian benefits.

However achieving high assurance DART software is very difficult

- Concurrency is inherently difficult to reason about.
- Uncertainty in the physical environment.
- Autonomous capability leads to unpredictable behavior.
- Assure both guaranteed and probabilistic properties.
- Verification results on models must be carried over to source code.

High assurance unachievable via testing or ad-hoc formal verification

Goal: Create a sound engineering approach for producing high-assurance software for Distributed Adaptive Real-Time (DART)



DART Approach

1. Enables compositional and requirement specific verification
2. Use proactive self-adaptation and mixed criticality to cope with uncertainty and changing context

1. ZSRM Schedulability (Timing)
2. Software Model Checking (Functional)
3. Statistical Model Checking (Probabilistic)

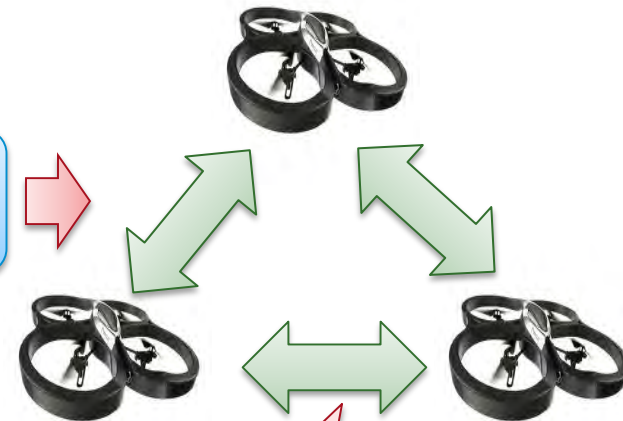
**System + Properties
(AADL + DMPL)**



Verification



Code Generation



Brings Assurance to Code

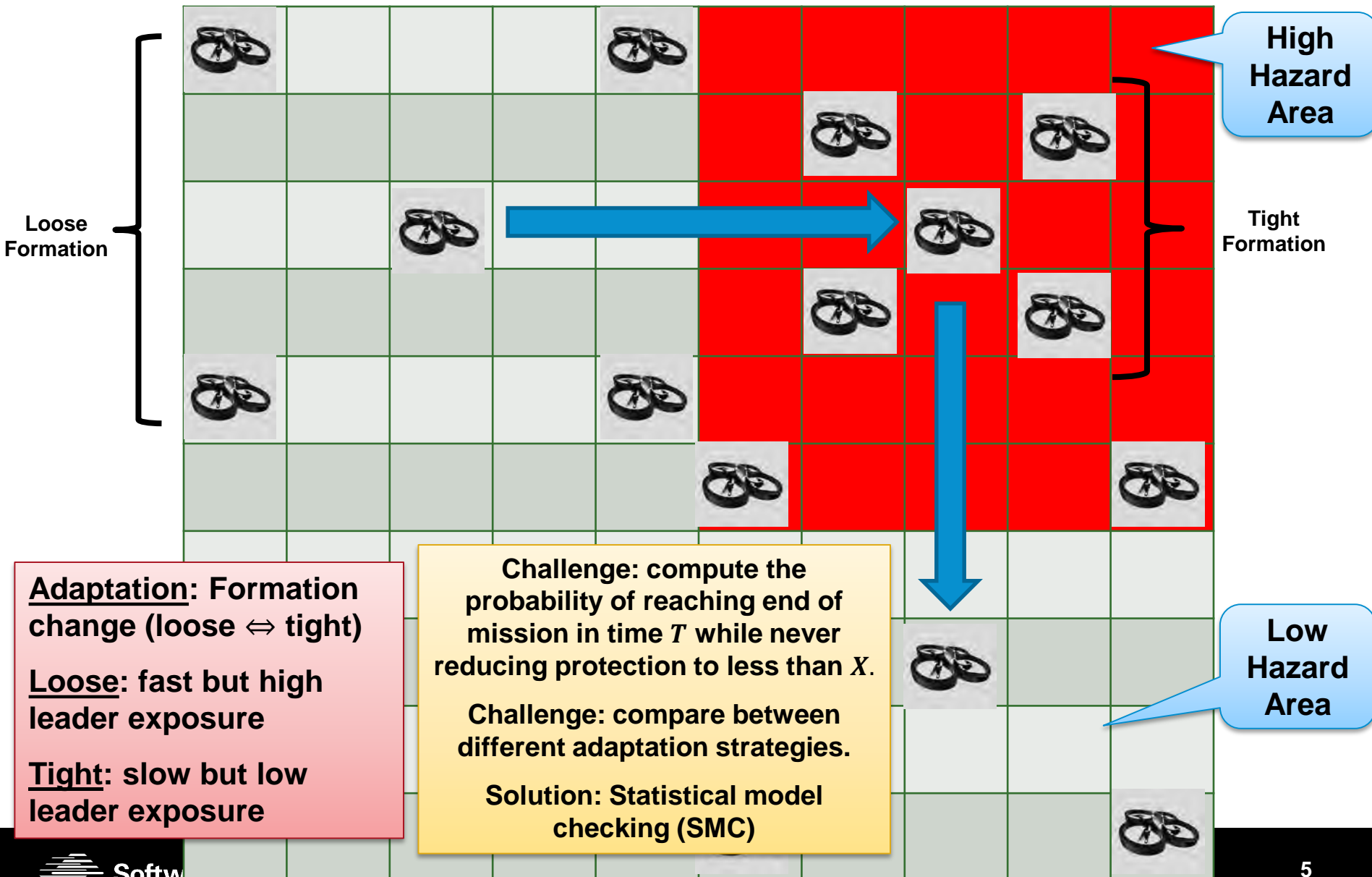
1. Middleware for communication
2. Scheduler for ZSRM
3. Monitor for runtime assurance

Demonstrate on DoD-relevant model problem (DART prototype)

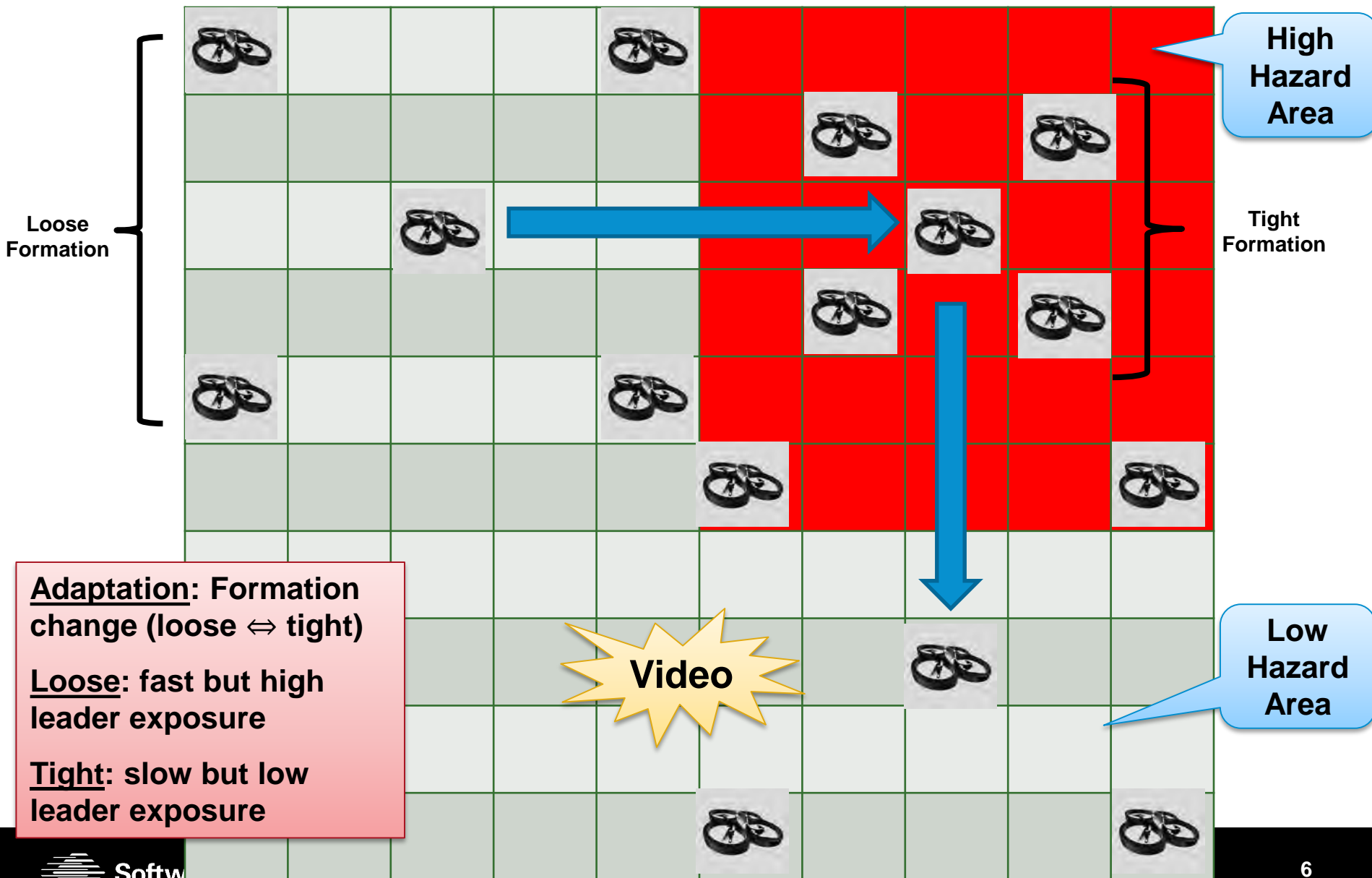
- Engaged stakeholders
- Technical and operational validity



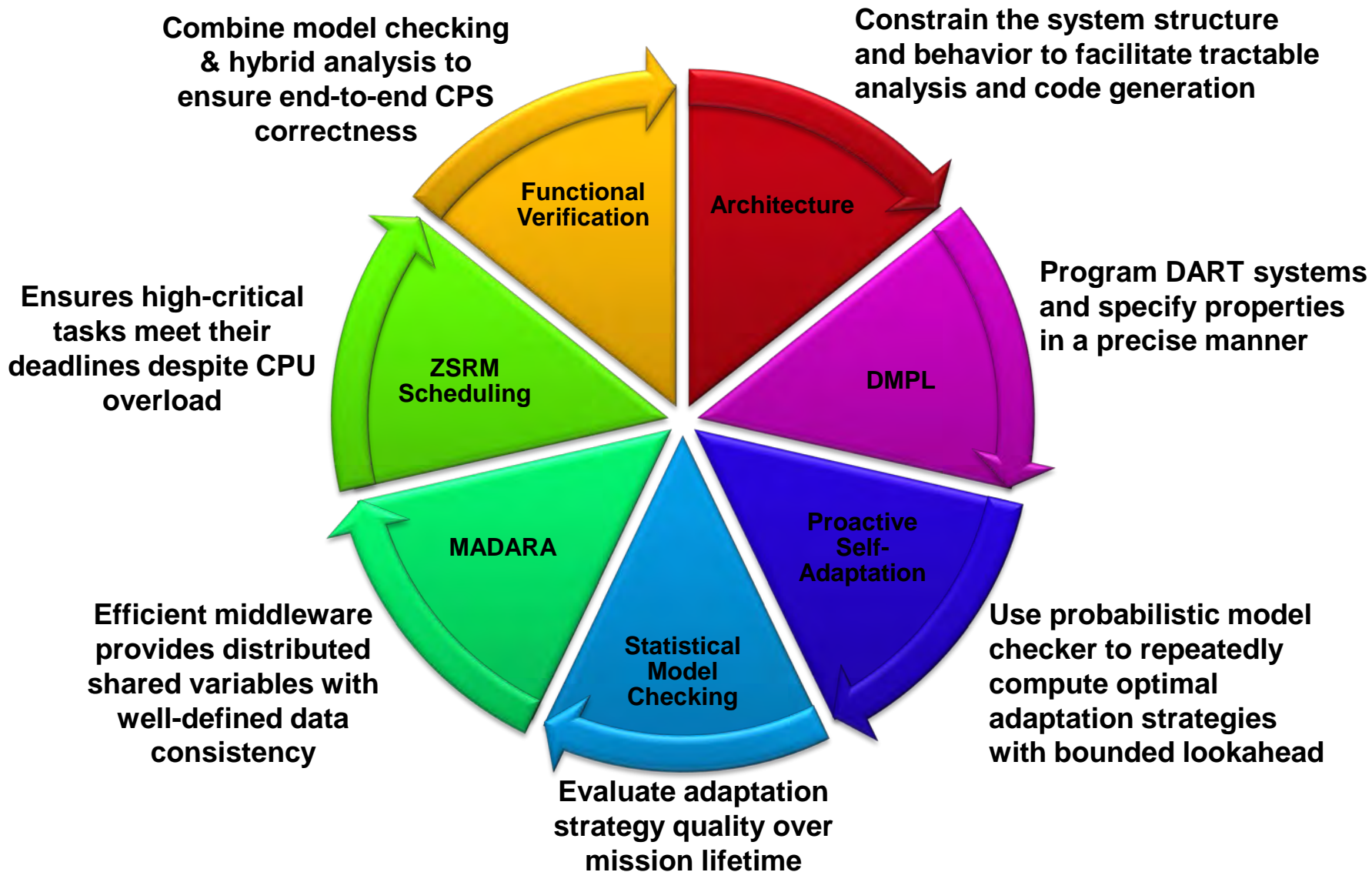
Example: Self-Adaptive and Coordinated UAS Protection



Example: Self-Adaptive and Coordinated UAS Protection

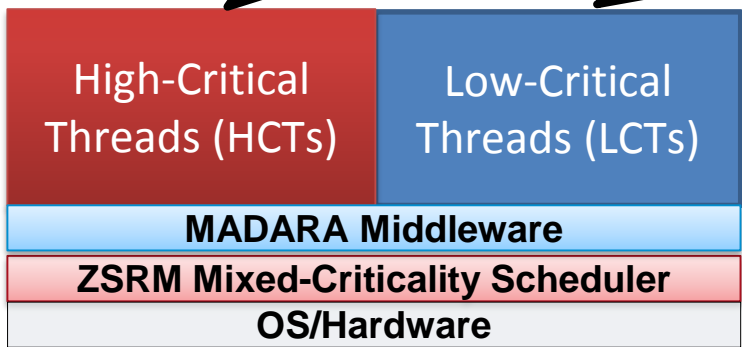


Key Elements of DART



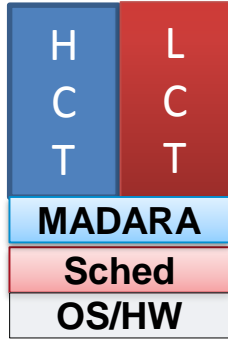
Software for guaranteed requirements, e.g., collision avoidance protocol must ensure absence of collisions

Software for probabilistic requirements, e.g., adaptive path-planner to maximize area coverage within deadline



Node₁

Environment
– network, sensors, atmosphere, ground etc.



Node_k

Baked into the programming languages used

Sensors & Actuators

Distributed Shared Memory

Design constraint enables analysis tractability

DART Modeling and Programming Language (DMPL)

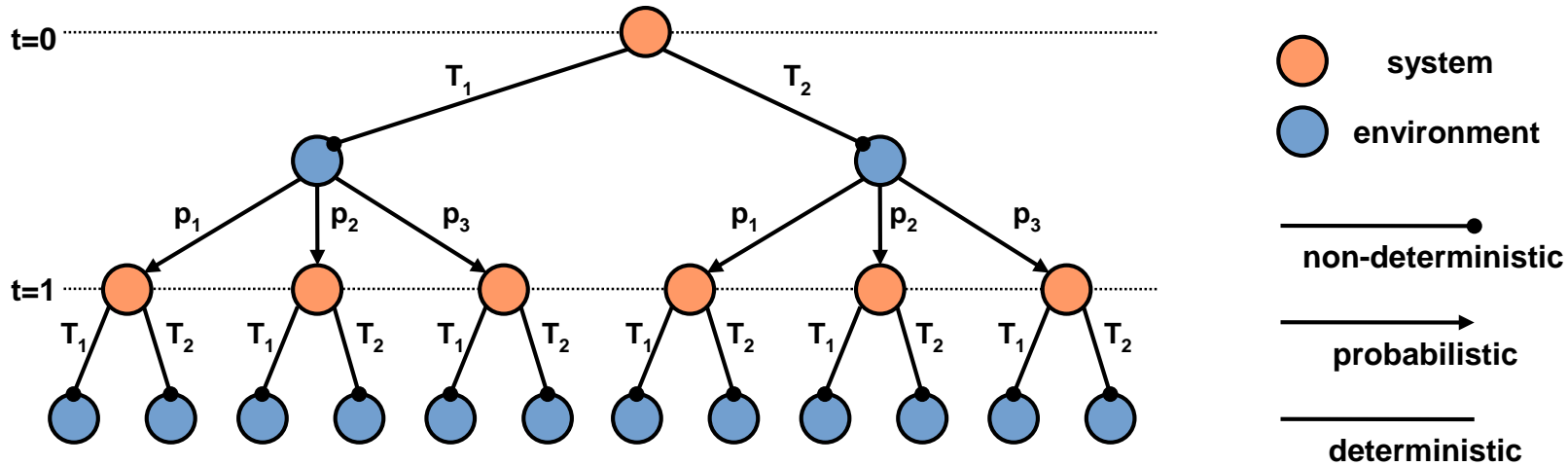
C-like language that can express distributed, real-time systems

- Semantics are precise
- Supports formal assertions usable for model checking and probabilistic model checking
- Physical and logical concurrency can be expressed in sufficient detail to perform timing analysis
- Can call external libraries
- Generates compilable C++

Open Source
Release on Github

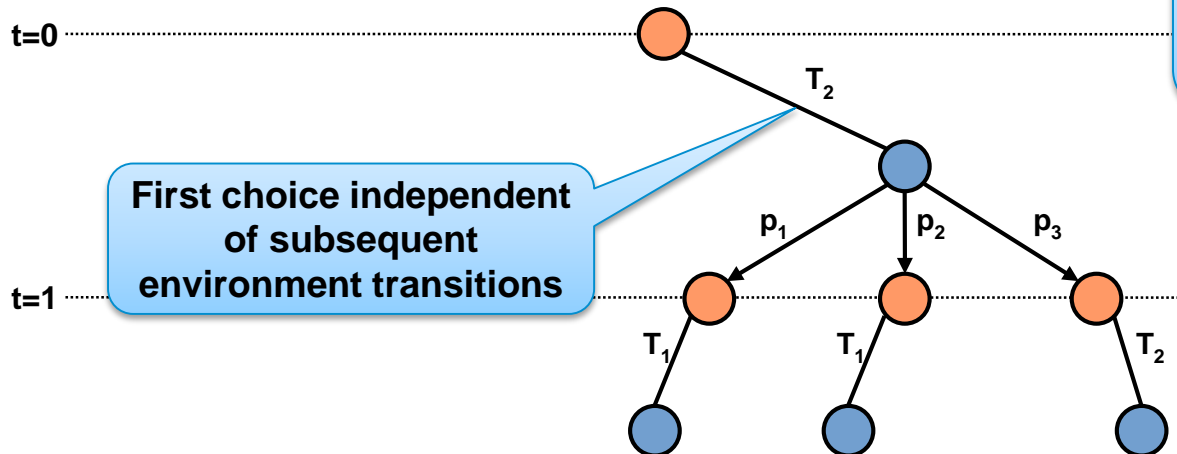
Developed syntax, semantics, and compiler (dmplic)

DMPL supports the right level of abstraction to formally reason about DART systems



PRISM
strategy synthesis

Resolves
nondeterministic choices
to maximize expected
value of objective
function

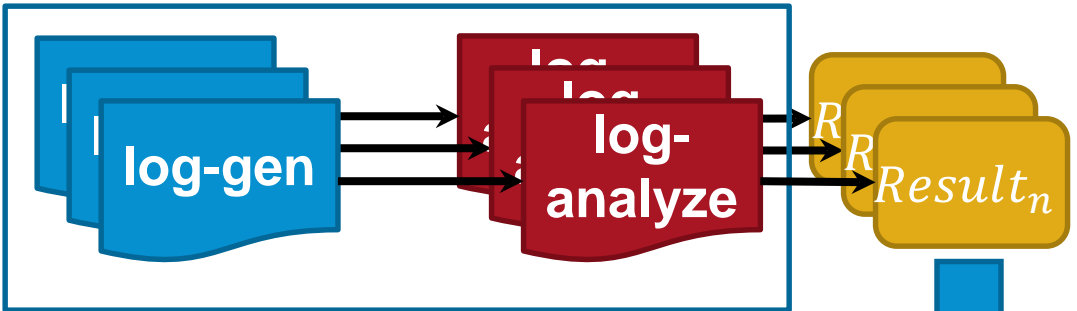


First choice independent
of subsequent
environment transitions

Ongoing work: replace
probabilistic model
checking with dynamic
programming for speed.

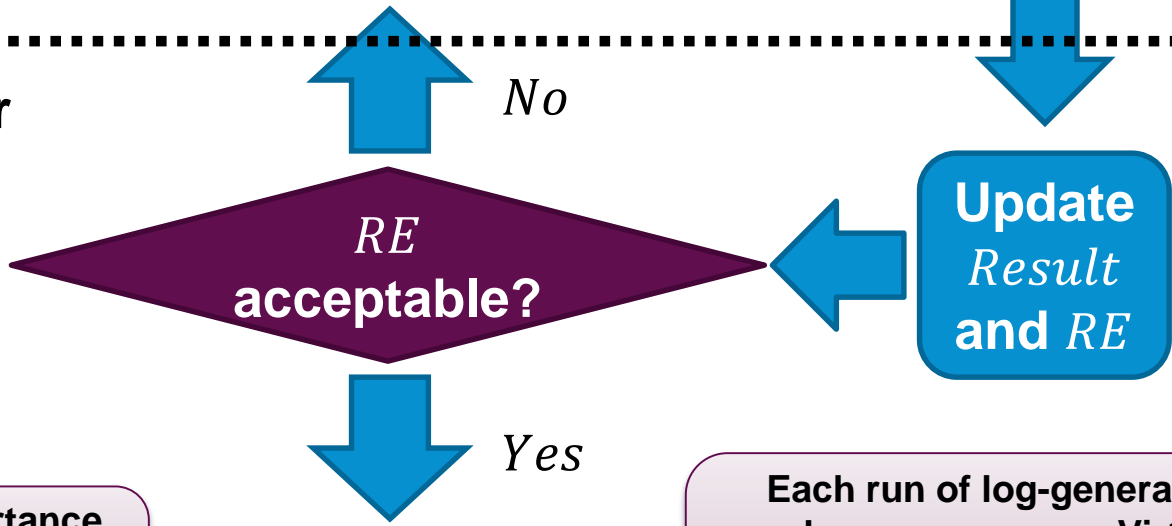
Statistical Model Checking of Distributed Adaptive Real-Time Software. David Kyle, Jeffery Hansen, Sagar Chaki. In Proc. of Runtime Verification 2015 (to appear)

Batch Log and Analyze



SMC Client

SMC Aggregator



Future Work: Importance Sampling to reduce number of simulations needed for "rare" events.

Each run of log-generator and log-analyzer occurs on a Virtual Machine. Multiple such VMs run in parallel on HPC platform. Clients can be added and removed on-the-fly.

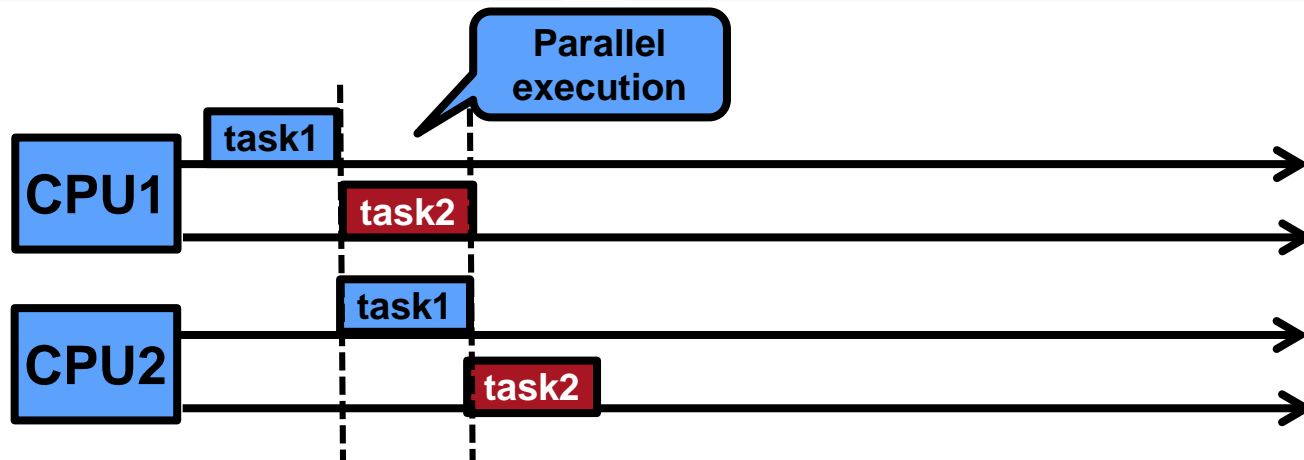


Zero-Slack Rate Monotonic (ZSRM) software stack

- ZSRM Schedulability Analysis as AADL/OSATE Plugin
- ZSRM Scheduler as Linux Kernel Module
- ZSRM Priority & Criticality Ceiling Mutexes

End-to-end Zero-Slack Scheduling

- Based on pipelines that allows parallel execution of multiple tasks in different stages.
- Avoids assuming all tasks start together in all stages
- Reduces the end-to-end response time and improves utilization
- Working on submission to RTSS'15



Combining model checking of collision-avoidance protocol with reachability analysis of control algorithms via assume-guarantee reasoning

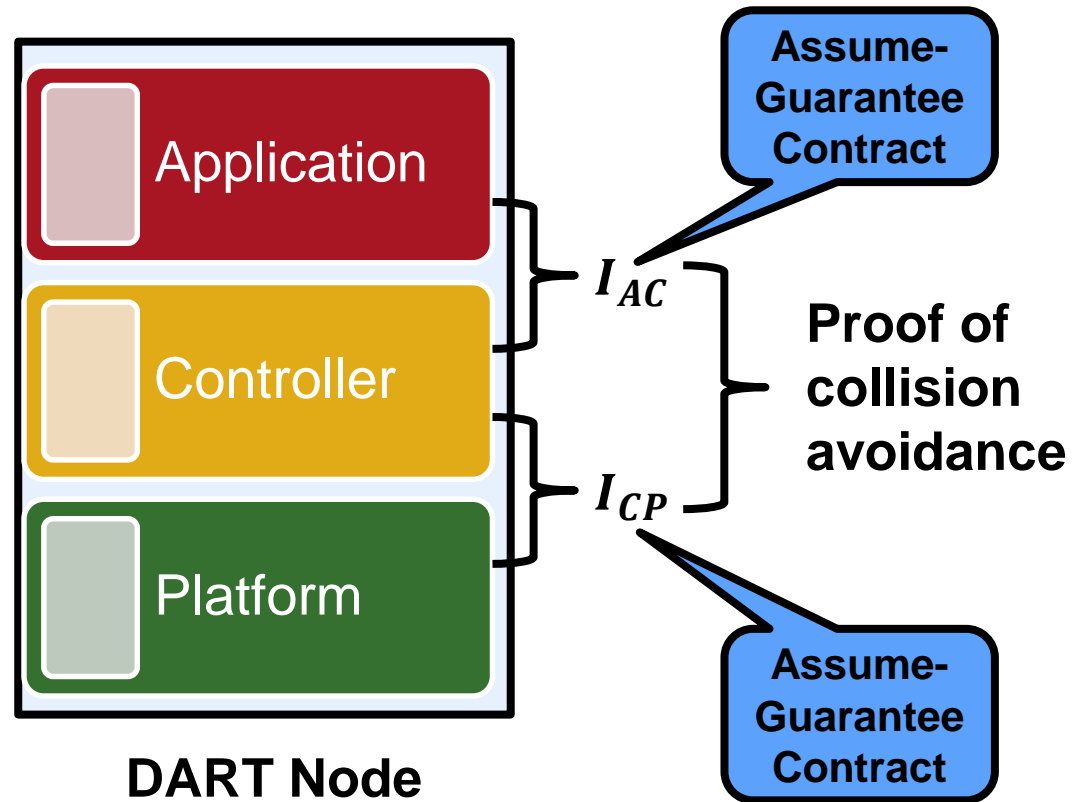
Prove application-controller controller contract for unbounded time

- Previously limited to bounded verification only

Prove controller-platform contract via hybrid reachability analysis

- Done by AFRL

Working on automation and asynchronous model of computation



Challenges and Future Work

Transition and application to realistic systems

Logical Isolation between Verified and Unverified Code

Big Trusted Computing Base (Compilers)

Discovered more complexity and nuances about mixed-criticality scheduling (end-to-end)

Importance sampling for distributed systems

Longer term: Fault-Tolerance, Runtime Assurance, Security

Summary

Distributed Adaptive Real-Time (DART) systems promise to revolutionize several areas of DoD capability (e.g., autonomous systems). We want to create a sound engineering approach for producing high-assurance software for DART Systems, and demonstrate on stakeholder guided examples.

Team

Bjorn Andersson	Mark Klein
Bud Hammons	Arie Gurfinkel
Gabriel Moreno	David Kyle
Jeffery Hansen	James Edmondson
Scott Hissam	Dionisio de Niz
Sagar Chaki	

<https://github.com/cps-sei/dart>

QUESTIONS?



Contact Information

Sagar Chaki

Senior MTS

SSD/CSC

Telephone: +1 412-268-1436

Email: chaki@sei.cmu.edu

Web

www.sei.cmu.edu

www.sei.cmu.edu/contact.cfm

U.S. Mail

Software Engineering Institute

Customer Relations

4500 Fifth Avenue

Pittsburgh, PA 15213-2612

USA

Customer Relations

Email: info@sei.cmu.edu

Telephone: +1 412-268-5800

SEI Phone: +1 412-268-5800

SEI Fax: +1 412-268-6257

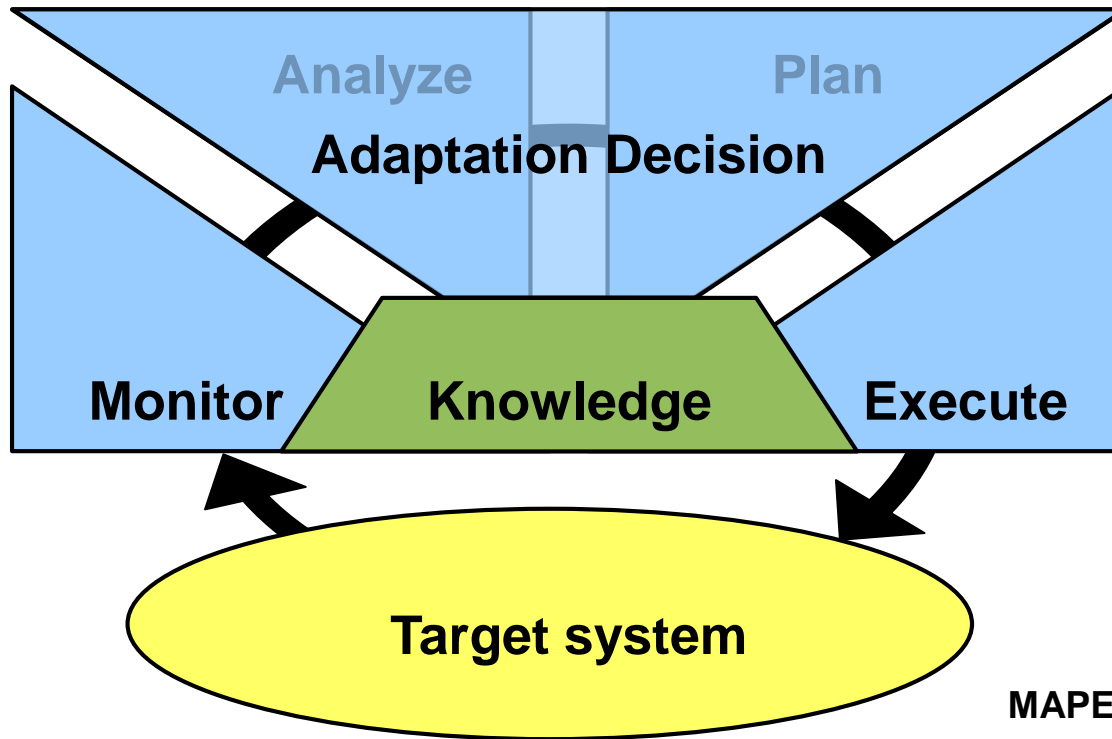




Backup Slides



Architecture	DMPL	Adaptation	Statistical MC	MADARA	ZSRM Scheduling	Functional Verification
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MAPE-K [Kephart 2003]

Implemented proactive self-adaptation manager in a multi-UAS coordinated protection DART example. Manager adapts by changing system formation to tradeoff between energy consumption and protection provided to a mothership.

Paper presented at ACM/SIGSoft FSE'15: Gabriel Moreno, Javier Camara, David Garlan and Bradley Schmerl, "Proactive Self-Adaptation under Uncertainty: a Probabilistic Model Checking Approach".

