Analysis of Communication Patterns in Network Flows to Discover Application Intent

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Traditional Traffic Classification Techniques

Port- and payload signature-based classification techniques are increasingly less useful in modern traffic analysis.

Traditional HTTP connection:

[src, src prt, dst, dst port, payload] [10.1.11.58,8754, 10.19.132.45,80]

"GET /index.html"]

HTTF

Statistical approaches evaluating features such as packet size and interarrival times developed in response.

Modern traffic:

[10.1.11.58,8754, 10.19.132.45, 9090,

"xZvRmTTIFz"]

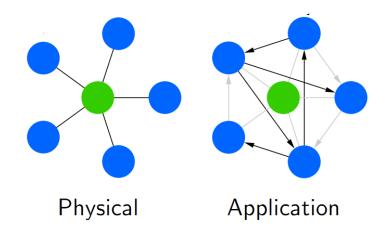
Alternative ports/tunneling

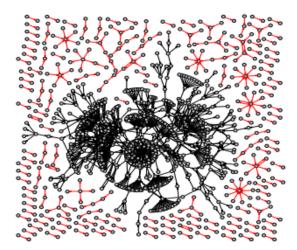
Encrypted payloads

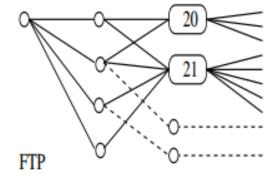


Graph Based Approaches To Traffic Classification

Graph based approaches look at the broader context of interactions (interaction networks instead of topological networks)





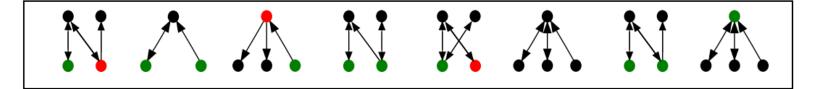


Graption - Traffic Dispersion Graph

BLINC - Graphlet



Communication Patterns And Motifs



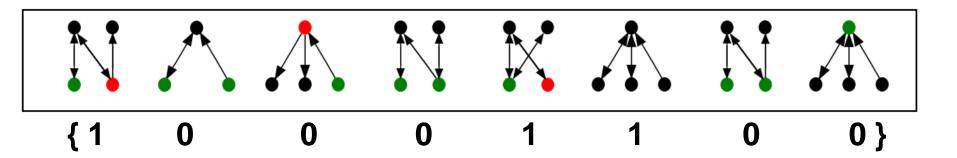
Motifs are patterns of interconnections occuring in networks at rates greater than expected by chance.

Flow-level statistics can be employed to color graph nodes (hosts), allowing for *annotated motifs*

- Bytes: {Max, Average, Sum} bytes sent by a host over all connections host involved in
- Duration: {Max, Average, Sum} duration of connections host involved in
- Node Type: Client, server, or peer activity



Communication Patterns And Motifs



Motif profiles for a host represent in a binary vector which annotated motifs a host participates in

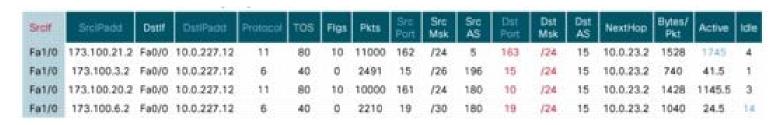
FANMOD a tool for fast network motif detection

Tools such as *FANMOD* can mine graphs for motifs and determine host-level motif participation



The data of interest to build graphs and color nodes is all accessible from flow data:

- Host-host interactions (Src-Dst)
- Summary-level statistics of traffic
 - Number of bytes transferred over connections
 - Duration of connections (timestamps)



Assume can capture internal-to-internal and internal-to-external connections



A Deeper Problem: Discovery of Application Intent







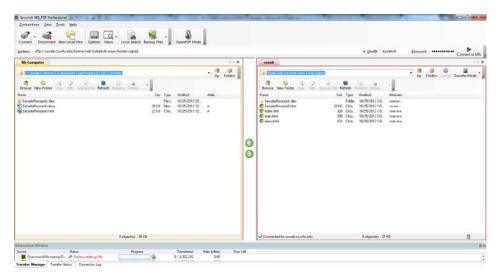


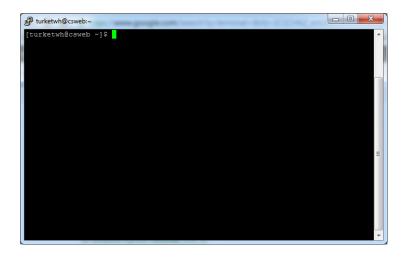


Single network protocols are now commonly employed for a variety of applications (intents)



SSH: Application Intent





File Transfer

Terminal





Goal is labeling host intent from capture of a window of activity

- Potentially multiple connections within a window of activity
- Assuming that intents are used in isolation within a session

As designed currently, prime application is postmortem analysis of host activity of interest.

Premise of research:

- Annotated and directed motifs capture significant information about communications
- Hypothesis: Distinct motif usage suggests distinct intent.

Traffic Classification Using Motifs: Initial Work

Our original work in this area (2009) explored separability of individual protocols, not intents. Modeling approach consisted of:

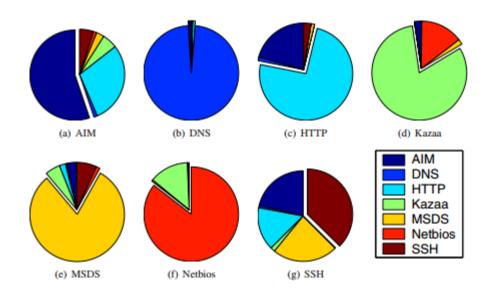
- Construction of interactions graphs for each protocol
- Node coloring by host type (client/server/peer)
- Host motif profiles were over sets of size three or size four motifs from interaction graphs

Host-protocol classification approach consisted of:

Weighted-feature one-nearest-neighbor

Protocol Separation Using Motifs

	True AIM	True DNS	True HTTP	True Kazaa	True MSDS	True NetBIOS	True SSH	Precision
Predicted AIM:	298	8	56	0	18	0	32	72.33%
Predicted DNS:	7	632	3	9	2	0	4	96.19%
Predicted HTTP:	120	14	676	0	19	3	23	79.06%
Predicted Kazaa:	5	0	1	370	5	34	1	88.94%
Predicted MSDS:	2	4	15	2	269	1	1	91.50%
Predicted NetBIOS:	0	1	0	0	2	700	0	99.57%
Predicted SSH:	36	0	19	1	57	2	94	44.98%
Recall:	63.68%	95.90%	87.97%	96.86%	72.31%	94.59%	60.65%	† 85.70%





Goal is labeling host intent from capture of a window of activity

Properties of publicly available network datasets lead to difficulty in defining gold-standard datasets for training and analysis

Privacy issues lead to IP shuffling and payload removal

Intent labeling is even harder



Experimental Design: Flow Capture

For this work, flows were:

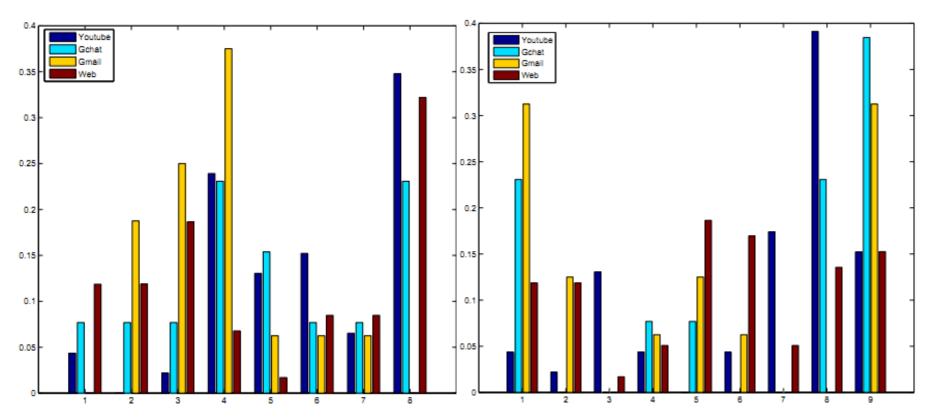
- Collected in-house
- Intents captured in isolation
- Captures automated through Autolt scripts
- Kept any flows involved in a connection to purported HTTP host (port 80, 8080, 443)

Traffic Type	Source
Streaming media	Youtube
Email	GMail
Chat	GChat
Browsing	Yahoo random link generator



Experimental Design: Histograms Of Annotation Statistics

No clear separation of distributions over bytes transferred or connection duration from visualization of flow statistics.



Average Bytes Transferred (Binned, From Flow Statistics)

Average Flow Duration (Binned, From Flow Statistics)



Experimental Design: SVM Approach and Results Summary

Support vector machine learning:

- Multiple "one-vs.-all" support vector machine models
- Max over model scores
- 10-fold cross validation

Accuracy across flow types (for small sample):

Truth	Total Flows	Node Type Only	Node Bytes + Type	Node Duration + Type
Gchat	21	0.71	1.00	1.00
Gmail	19	0.00	0.68	1.00
Browsing	71	1.00	0.97	1.00
Youtube	46	0.00	0.93	0.94

Node Duration & Type Results

Confusion matrix for model with best results – the model employing Node Duration and Type:

Label	Gchat	Gmail	Browsing	Youtube	
Truth					
Gchat	21	0	0	0	
Gmail	0	19	0	0	
Browsing	0	0	71	0	
Youtube	3	0	0	43	



Building evidence that subgraphs (motifs) of host interaction networks are related to type of activity (intent) being performed by hosts

Flow metrics, traditionally employed by statistical approaches to traffic analysis, can be embedded into graph structures through node coloring



Technology Transfer & Future Work

Online costs of deployment for approach:

- Building the host interaction network from network monitoring over time
- Determination of whether a host is involved in a set of motifs of interest
- Classification model scoring

Next steps:

- Refine traffic generation and collection processes
- Determine lower-limit on data required to accurately reflect a host's activity
- Remove assumption that intents are performed in isolation within a session of activity
- Understand the important motif structures



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