Meeting the Challenges of Ultra-Large-Scale Distributed Real-time & Embedded Systems with QoS-enabled Middleware & Model-Driven Engineering

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Evolution in Distributed Real-time & Embedded (DRE) Systems

The Past



Stand-alone real-time & embedded systems

- Stringent quality of service (QoS) demands
 - e.g., latency, jitter, footprint
- Resource constrained

<image>

Enterprise distributed real-time & embedded (DRE) systems

- Network-centric "systems of systems"
- Stringent simultaneous QoS demands
 - e.g., dependability, security, scalability, etc.
- Dynamic context

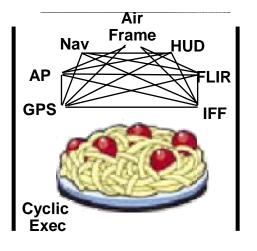
This talk focuses on technologies for enhancing DRE system QoS, productivity, & quality



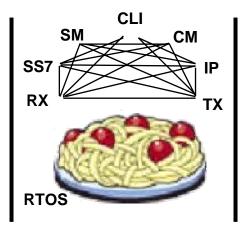


Evolution of DRE Systems Development









Technology Problems

- Legacy DRE systems often tend to be:
 - Stovepiped
 - Proprietary
 - Brittle & non-adaptive
 - Expensive
 - Vulnerable

Mission-critical DRE systems have historically been built directly atop hardware

- Tedious
- Error-prone
- Costly over lifecycles

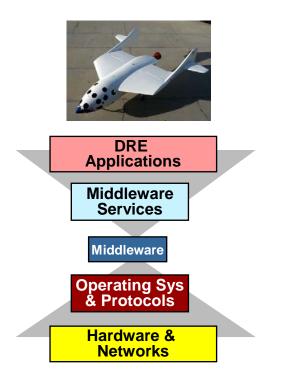
Consequence: Small changes to legacy software often have big (negative) impact on DRE system QoS & maintenance

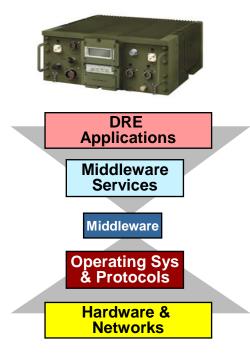






Evolution of DRE Systems Development





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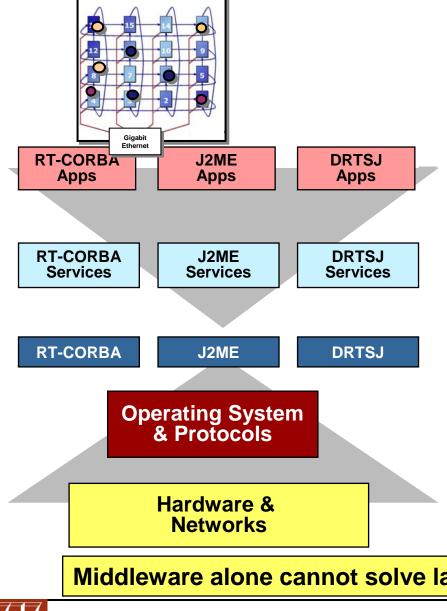
- Tedious
- Error-prone
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- Middleware has effectively factored out many reusable services from traditional DRE application responsibility
 - •Essential for *product-line architectures*
- Middleware is no longer the primary DRE system performance bottleneck

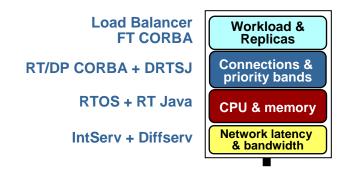




DRE Systems: The Challenges Ahead



- •Limit to how much application functionality can be refactored into reusable COTS middleware
- Middleware itself has become very hard to use & provision statically & dynamically



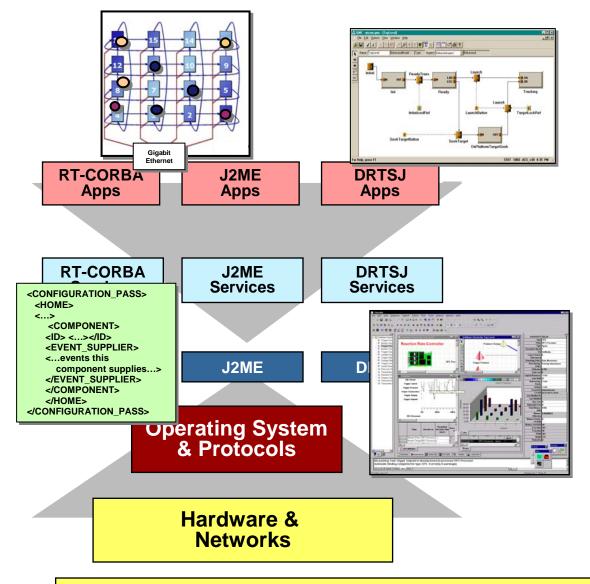
- •Component-based DRE systems are also very hard to deploy & configure
- •There are many middleware platform technologies to choose from

Middleware alone cannot solve large-scale DRE system challenges!





Promising Solution: Model-based Software Development



- Develop, validate, & standardize generative software technologies that:
 - 1. Model
 - 2. Analyze
 - 3. Synthesize &
 - 4. Provision

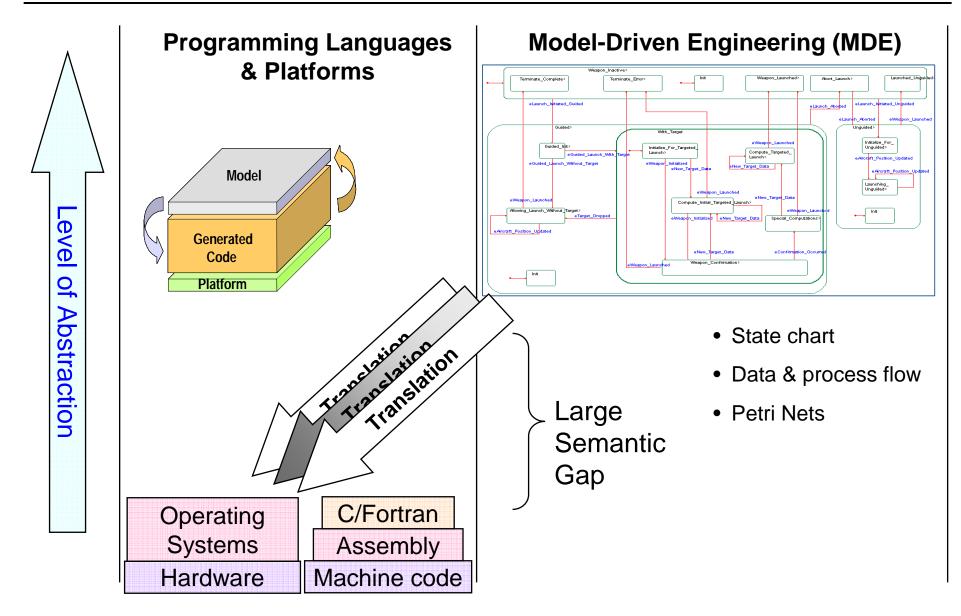
multiple layers of middleware & application components that require simultaneous control of multiple QoS properties end-to-end

 Partial specialization is essential for inter-/intra-layer optimization & advanced product-line architectures

Goal is to *enhance developer productivity* & *software quality* by providing *higher-level languages* & *tools* for middleware/application developers & users



Technology Evolution (1/4)





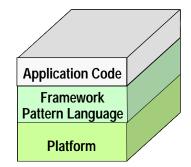


Technology Evolution (2/4)

Programming Languages & Platforms HOME COMPONENT EXECUTOR CALL in args (SERVANT) CLIENT BACKS operation() out args + returi CONTAINER SERVANT IDL STUBS IDL 33 SKELETONS QoS REAL-TIME INTERFACE PORTABLE OBJECT ADAPTER REAL-TIME ORB CORE IOP GIOP/IIOP/ IOP **ESIOPs** E Components Frameworks C++/Java **Class Libraries** C/Fortran Operating Systems Assembly Hardware Machine code

 Newer 3rd-generation languages & platforms have raised abstraction level significantly

• "Horizontal" platform reuse alleviates the need to redevelop common services



- •There are two problems, however:
 - Platform complexity evolved faster than 3rd-generation languages
 - Much application/platform code still (unnecessarily) written manually



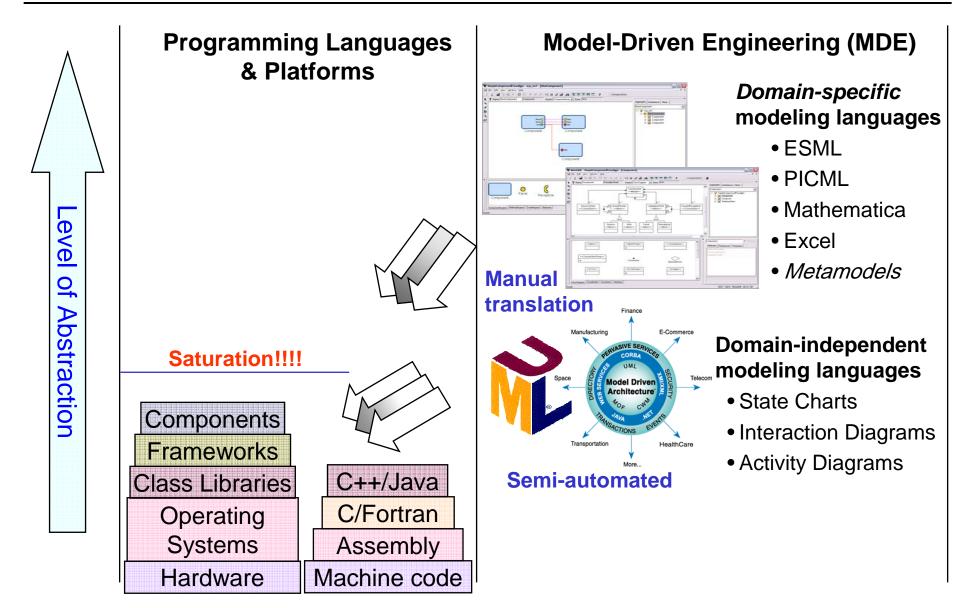
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Abstraction



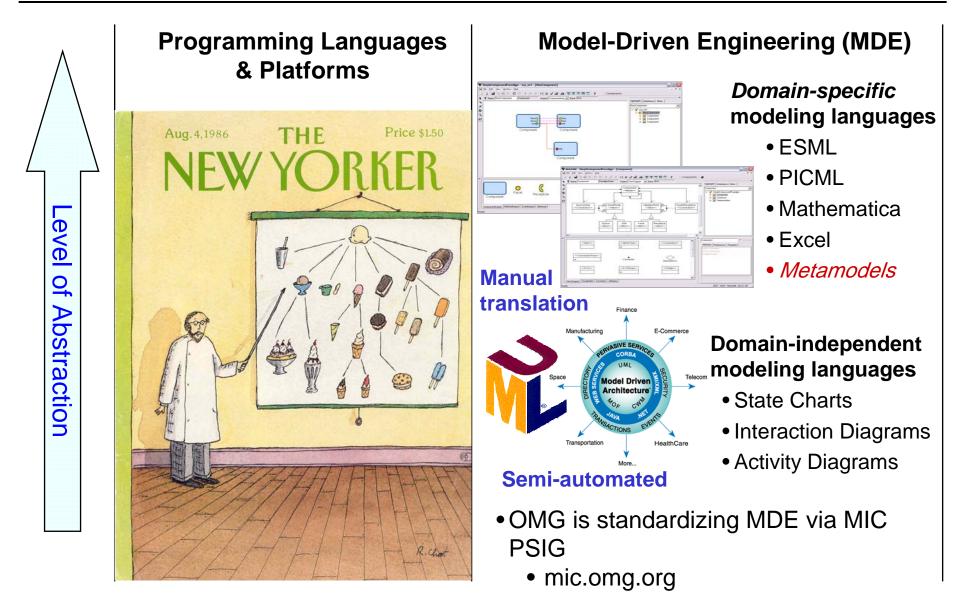
Technology Evolution (3/4)







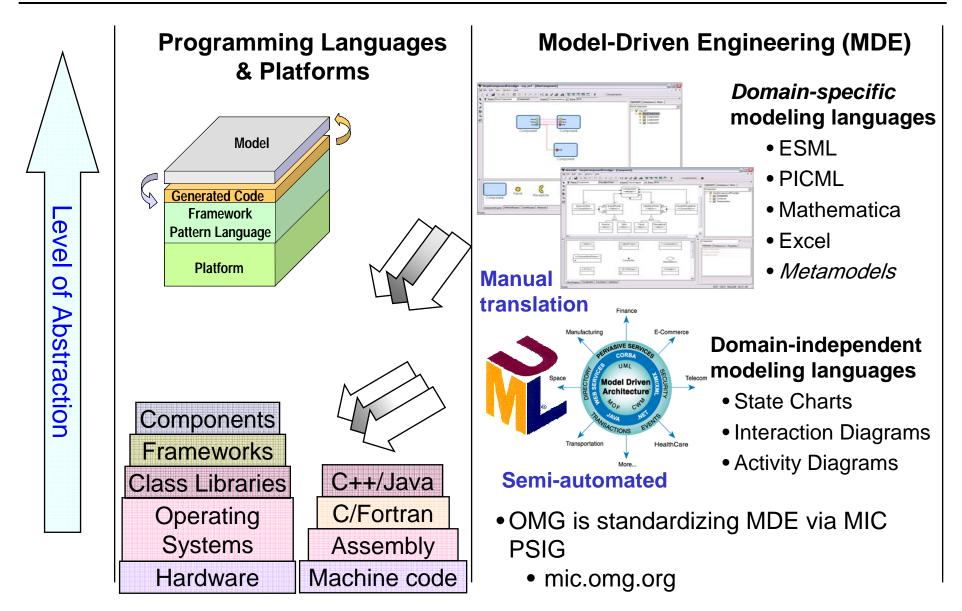
Technology Evolution (3/4)







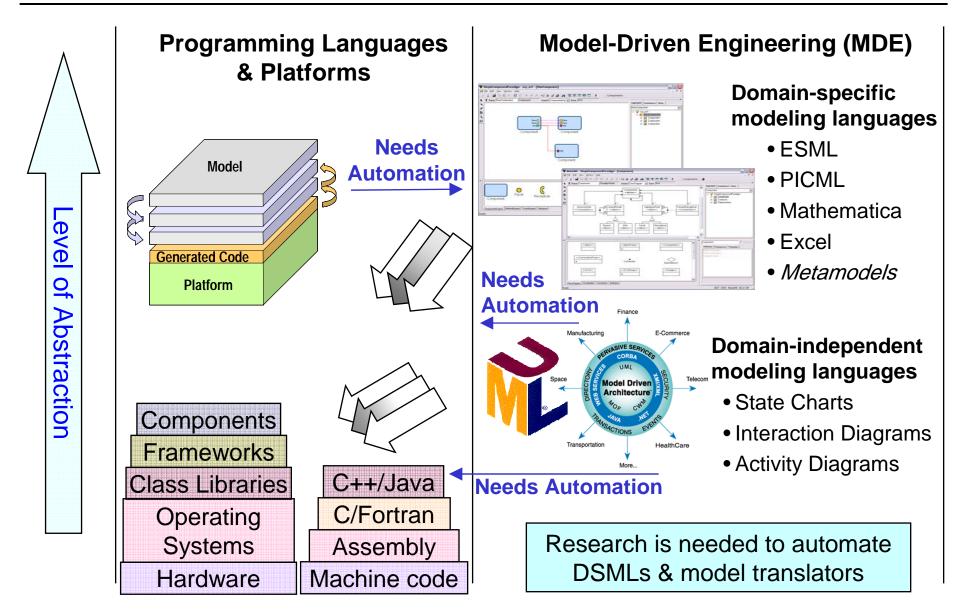
Technology Evolution (3/4)







Technology Evolution (4/4)

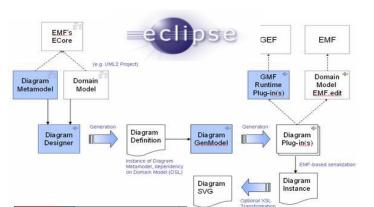


See February 2006 IEEE Computer special issue on MDE techniques & tools

Crossing the Chasm



- Software Factories go beyond "models as documentation" by
 - Using highly-tuned DSL & XML as source artifacts &
 - Capturing life cycle metadata to support high-fidelity model transformation, code generation & other forms of automation <u>www.softwarefactories.com</u>

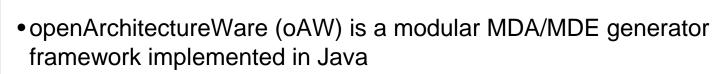


- The Graphical Modeling Framework (GMF) forms a generative bridge between EMF & GEF, which linkes diagram definitions to domain models as input to generation of visual editors
- GMF provides this framework, in addition to tools for select domain models that illustrate its capabilities <u>www.eclipse.org/gmf/</u>



Technology, Engineering, Management

Thomas Stahl, Markus Völter with Jorn Bettin, Arno Haase and Simon Helsen Foreword by Krzysztof Czarnecki

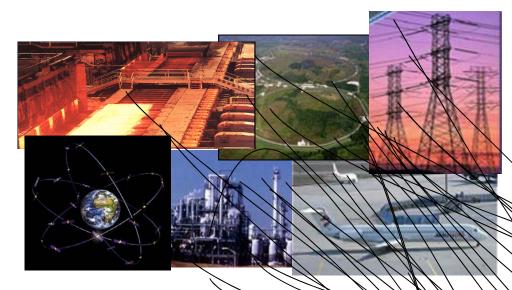


 It supports parsing of arbitrary models & a language family to check & transform models, as well as generate code based on them

www.openarchitectureware.org



New Challenges: Ultra-Large-Scale (ULS) Systems



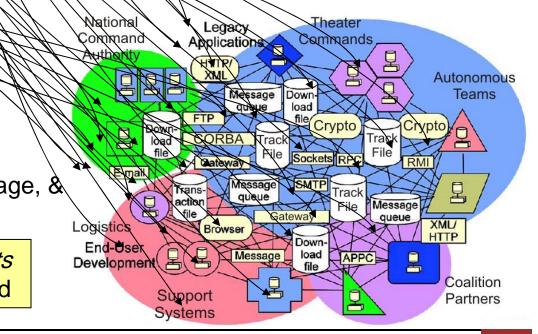
Key ULS solution space challenges

- Enormous accidental & inherent complexities
- Continuous evolution & change
- Highly heterogeneous platform, language, & tool environments

Mapping *problem space requirements* to *solution space artifacts* is very hard

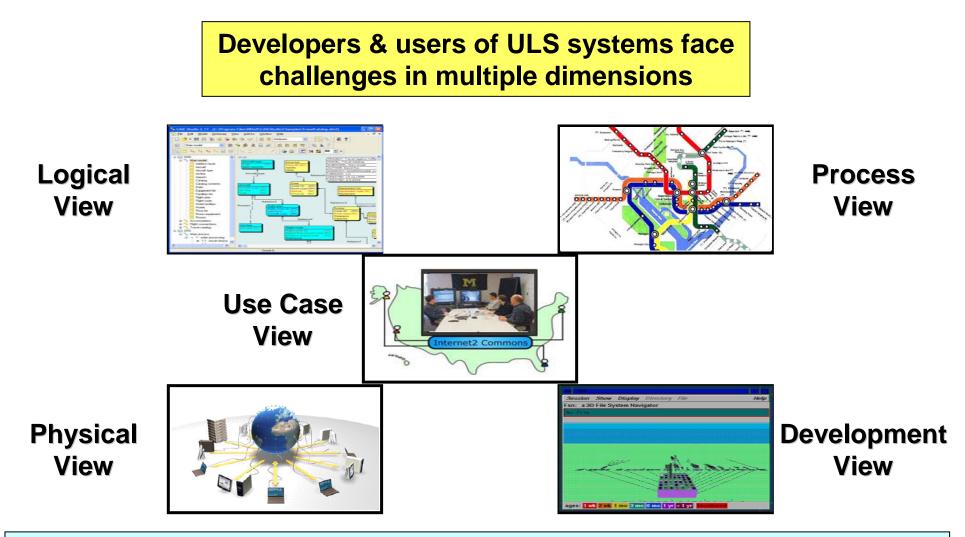
Key ULS *problem space* challenges

- Highly dynamic & distributed development & operational environments
- Stringent simultaneous quality of service (QoS) demands
- Very diverse & complex networkcentric application domains





Key R&D Challenges for ULS Systems



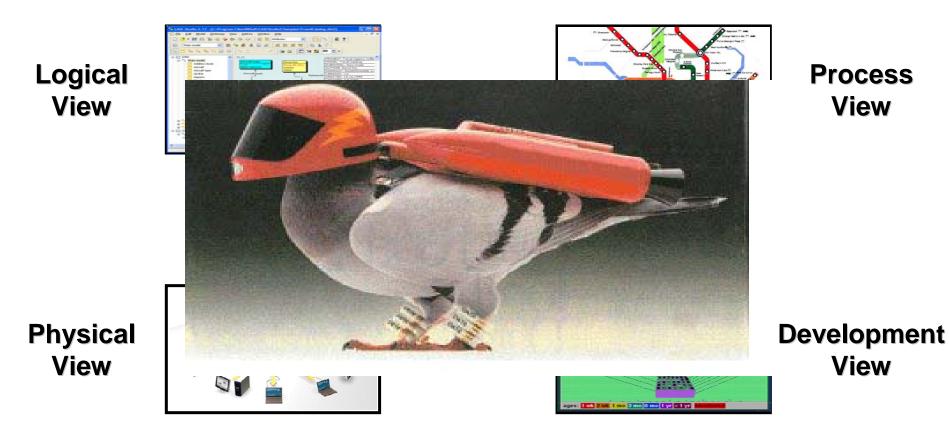
Of course, developers of today's large-scale DRE systems also face these challenges, but they can often "brute force" solutions...





Key R&D Challenges for ULS Systems

Developers & users of ULS systems face challenges in multiple dimensions



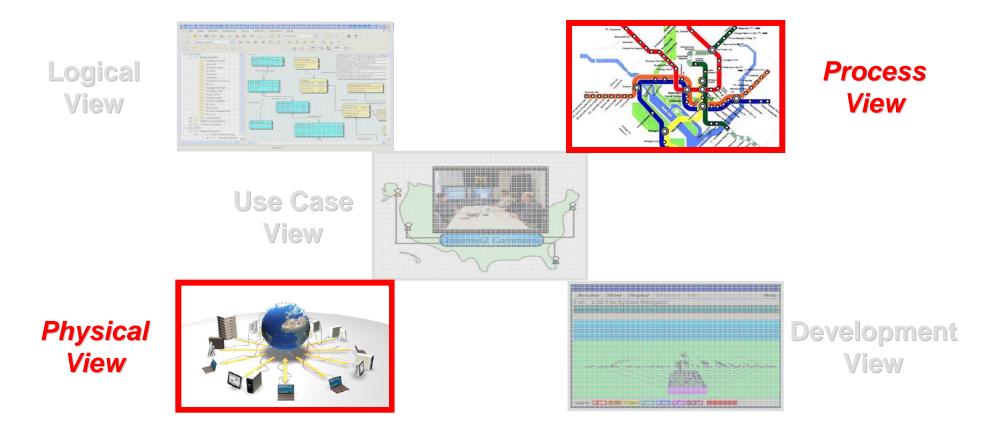
Solving these challenges requires much more than simply retrofitting our current tools, platforms, & processes!





Key R&D Challenges for ULS Systems

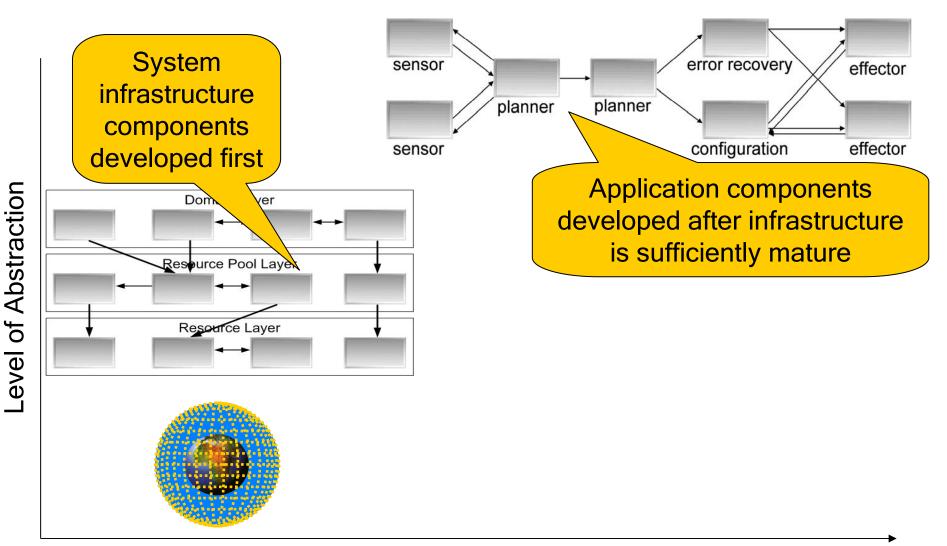
Developers & users of ULS systems face challenges in multiple dimensions







Serialized Phasing is Common in ULS Systems

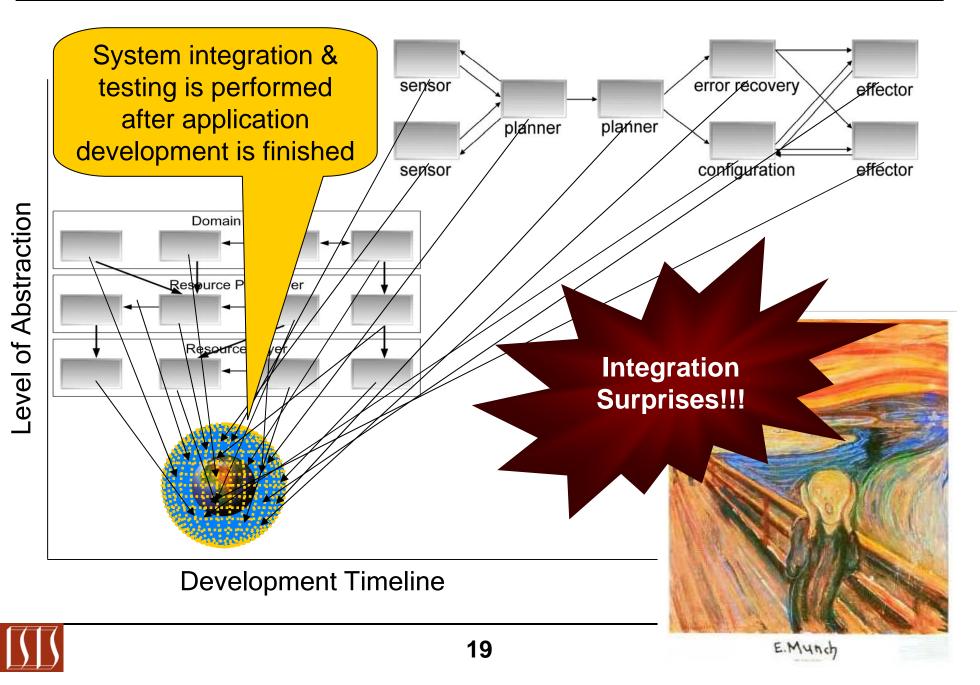


Development Timeline

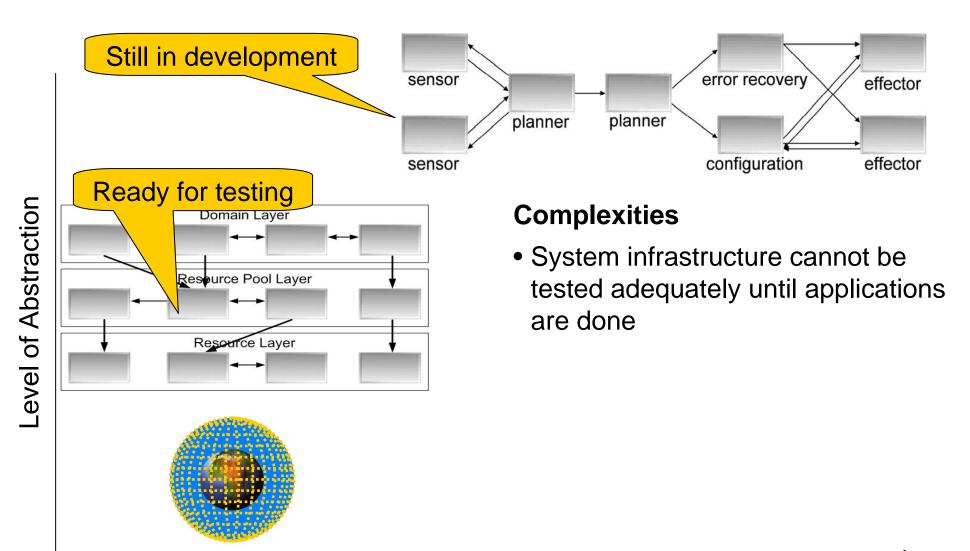




Serialized Phasing is Common in ULS Systems



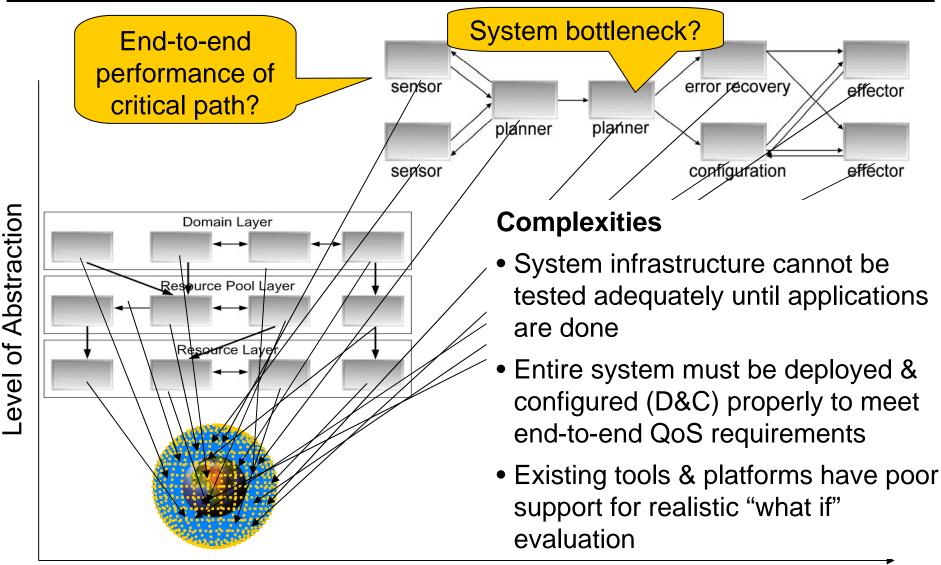
Complexities of Serialized Phasing



Development Timeline



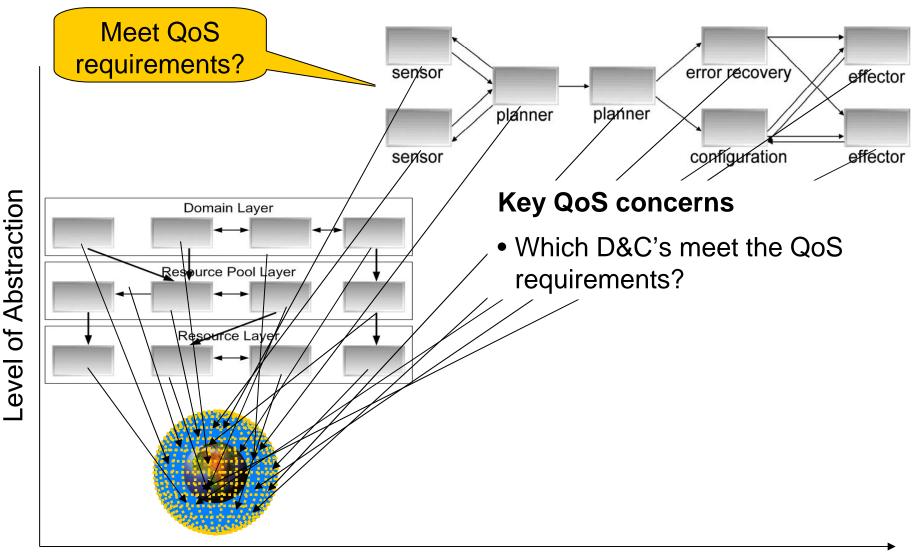
Complexities of Serialized Phasing



Development Timeline

QoS needs of components in ULS systems often unknown until late in lifecycle

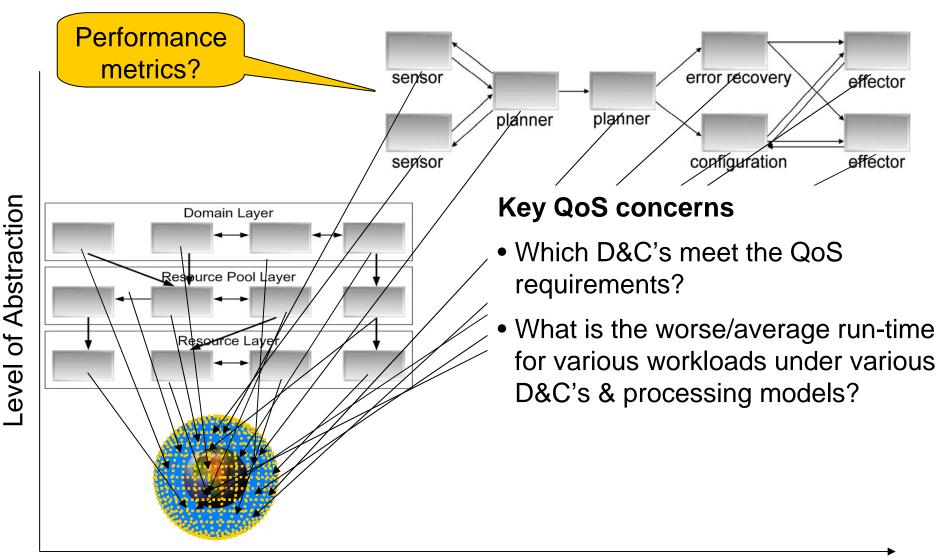
Unresolved QoS Concerns with Serialized Phasing



Development Timeline



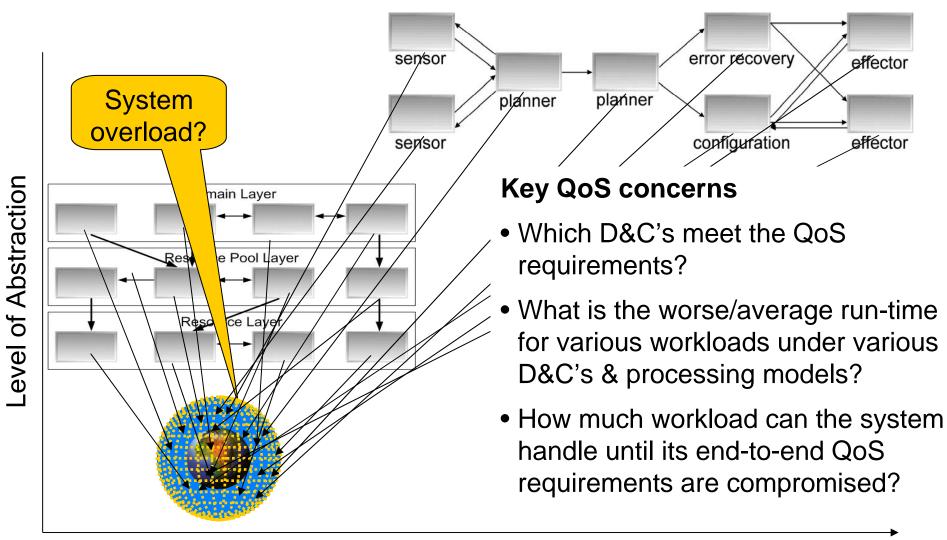
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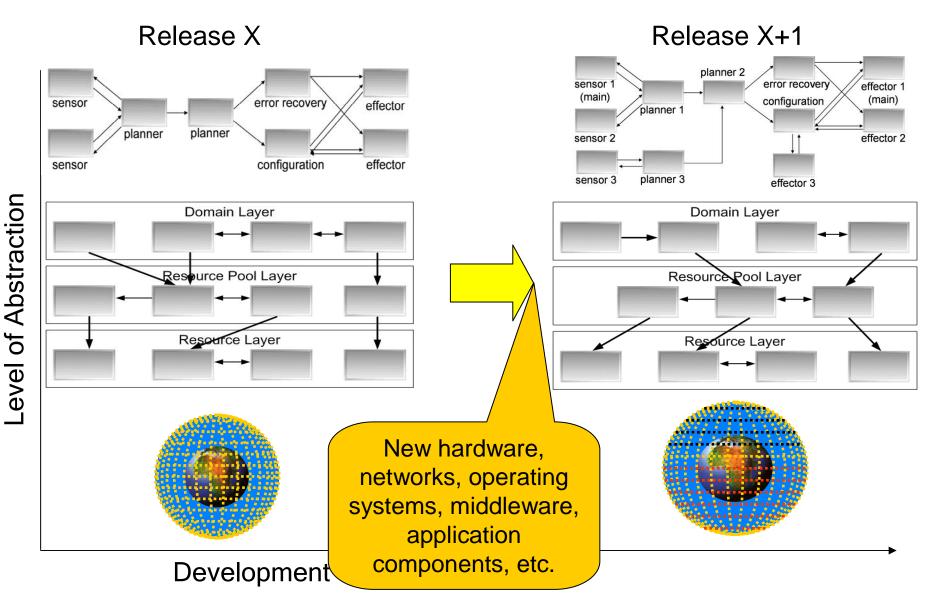
Unresolved QoS Concerns with Serialized Phasing



Development Timeline

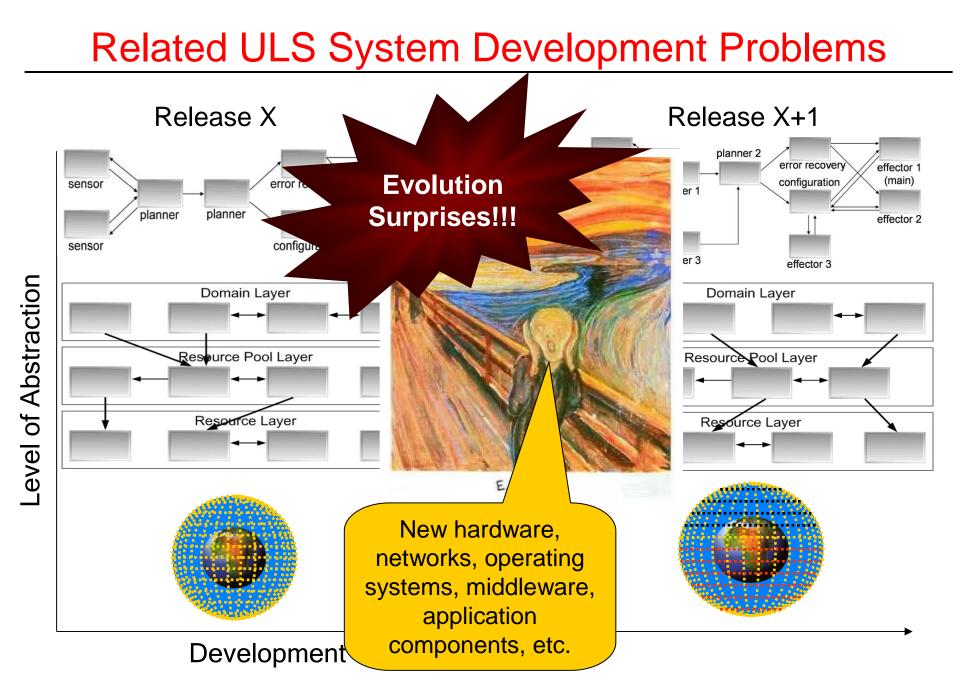
It can take a *long* time (years) to address QoS concerns with serialized phasing

Related ULS System Development Problems













Promising Approach for ULS System Challenges:

System Execution Modeling (SEM) Tools

Tools to express & validate design rules

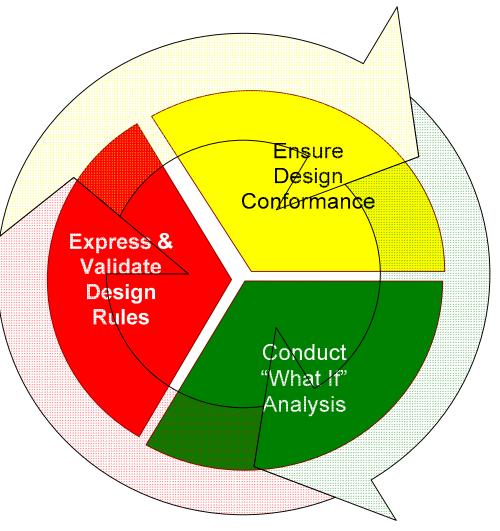
 Help applications & developers adhere to system specifications at design-time

Tools to ensure design rule conformance

 Help properly deploy & configure applications to enforce design rules throughout system lifecycle

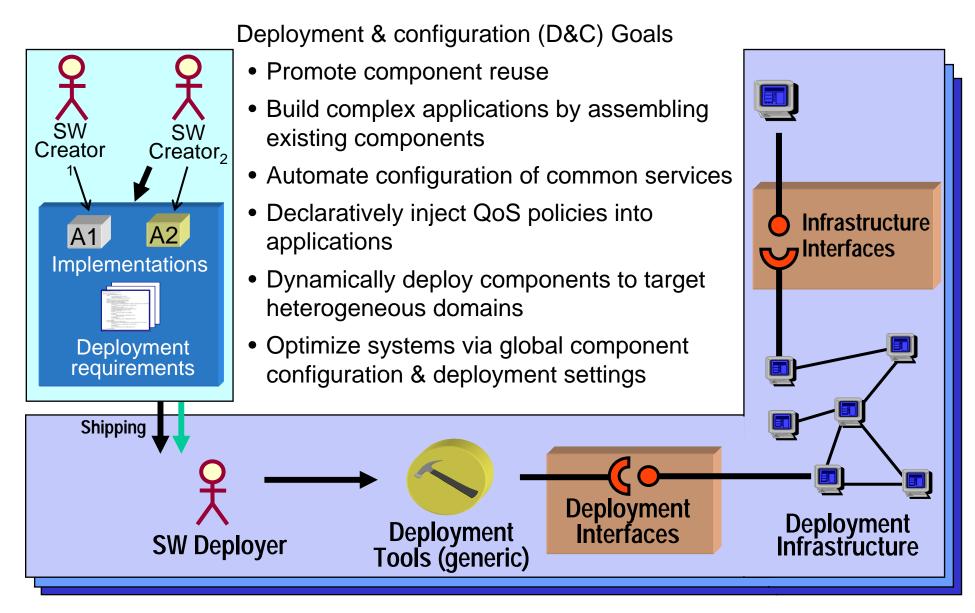
Tools to conduct "what if" analysis

• Help analyze QoS concerns *prior* to completing the entire system, i.e., before system integration phase



SEM tools should be applied continuously when developing software elements

SEM Tool Example: Component Deployment & Configuration







SEM Tool Example: Component Deployment & Configuration

Specification & Implementation

 Defining, partitioning, & implementing app functionality as standalone components

Packaging

 Bundling a suite of software binary modules & metadata representing app components

Installation

• Populating a repository with packages required by app

Configuration

 Configuring packages with appropriate parameters to satisfy functional & systemic requirements of an application without constraining to physical resources

Planning

 Making deployment decisions to identify nodes in target environment where packages will be deployed

Preparation

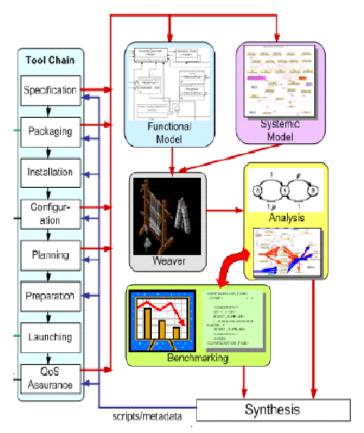
• Moving binaries to identified entities of target environment

Launching

• Triggering installed binaries & bringing app to ready state

QoS Assurance & Adaptation

 Runtime (re)configuration & resource management to maintain end-to-end QoS



Example D&C specifications include

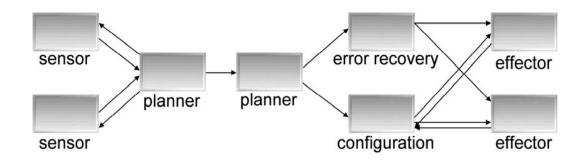
- OMG Lightweight CORBA Component Model (CCM) &
- IBM Service Component Architecture (SCA)

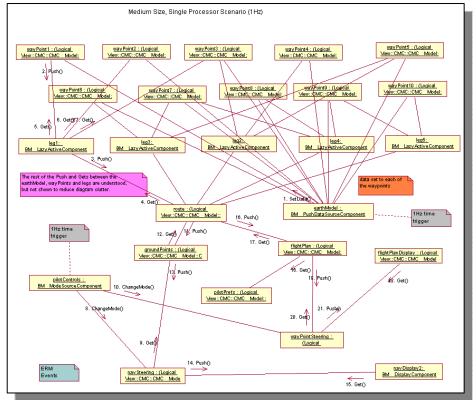


All software is open-source at www.dre.vanderbilt.edu/cosmic



Challenge 1: The Packaging Aspect





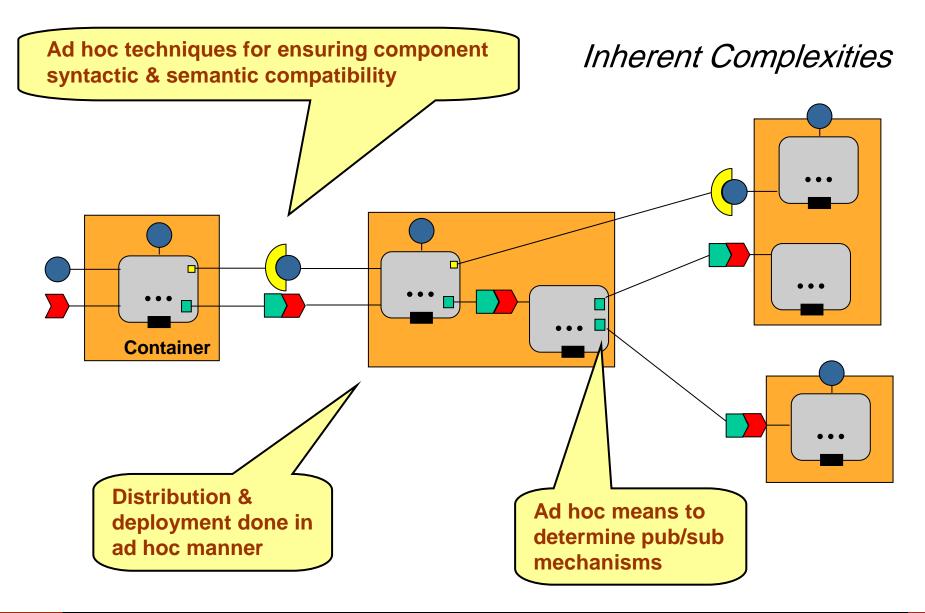
- Application components are bundled together into *assemblies*
- Different assemblies tailored to deliver different end-to-end QoS and/or using different algorithms can be part of a package
- •ULS systems will require enormous # (10⁵-10⁷) of components
- Packages describing assemblies can be scripted via XML descriptors







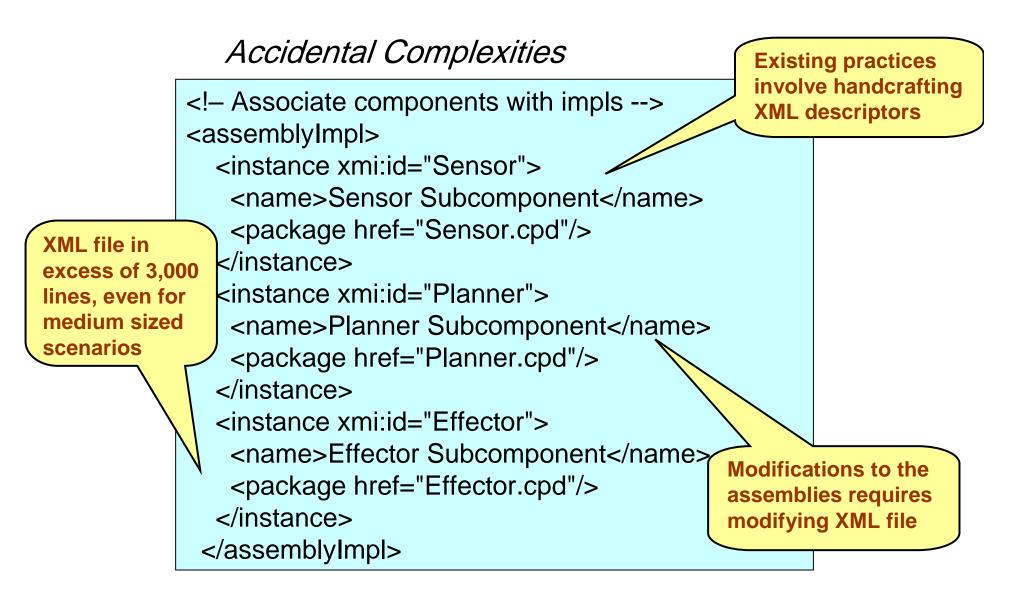
Packaging Aspect Problems (1/2)







Packaging Aspect Problems (2/2)



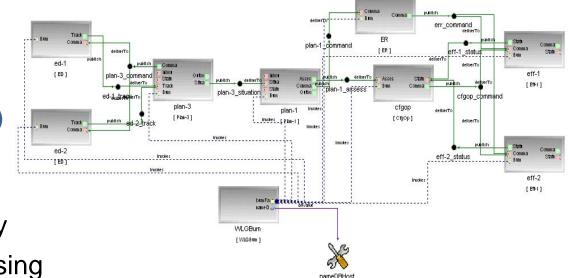


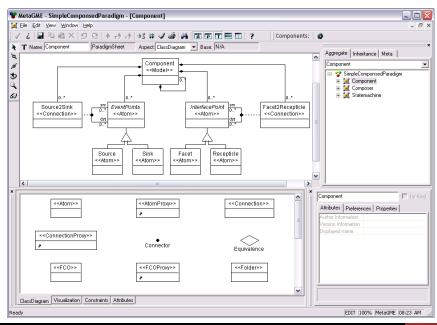


SEM Tool Approach for Packaging Aspect

Approach:

- Develop the *Platform-Independent Component Modeling Language* (PICML) to address complexities of assembly packaging
- Capture dependencies visually
- Define semantic constraints using constraints
 - e.g., Object Constraint Language (OCL)
- Generate domain-specific artifacts from models
 - e.g., metadata, code, simulations, etc.
- Uses Generic Modeling Environment (GME) to meta-model & program







PICML helps to capture & validate design rules for assemblies



Example Metadata Generated by PICML

- Packaging -Describes the interface, ports, properties of a single component Implementation Artifact Descriptor (.iad) **Component &** Home Properties -Describes the implementation artifacts (e.g., DLLs, OS, etc.) of one component Implementation Component Component Package Descriptor (.cpd) DLLs -Describes multiple alternative implementations of a single Packaging component Tools Component Package Configuration Descriptor (.pcd) Interface Descriptors -Describes a configuration of a component package (.ccd) Top-level Package Descriptor (package.tpd) -Describes the top-level component package in a package Assembly Implementation Tools (.cpk) • Component Implementation Descriptor (.cid) -Describes a specific implementation of a component Component Packages interface (*.cpk) -Implementation can be either monolithic- or assembly-based -Contains sub-component instantiations in case of assembly based implementations Component & **Home Properties** -Contains inter-connection information between components Component Packages (.cpk) Based on OMG (D&C) specification (ptc/05-01-07) -A component package can contain a single component
 - -A component package can also contain an assembly

Component Interface Descriptor (.ccd)



Component

Artifact

Descriptors (.iad)

Component

Package

Descriptors

(.cpd)

Component

Descriptor (*.cid)

Application

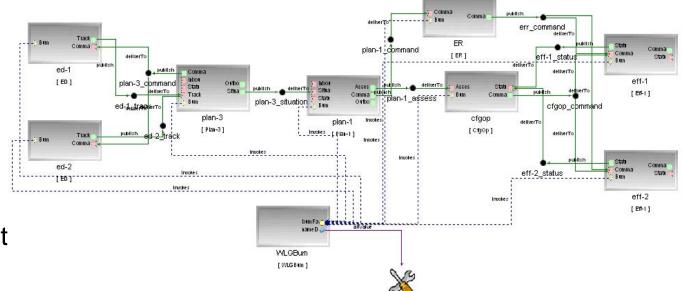
Assembly



Example Output from PICML Model

A Component Implementation Descriptor (*.cid) file

• Describes a specific implementation of a component interface



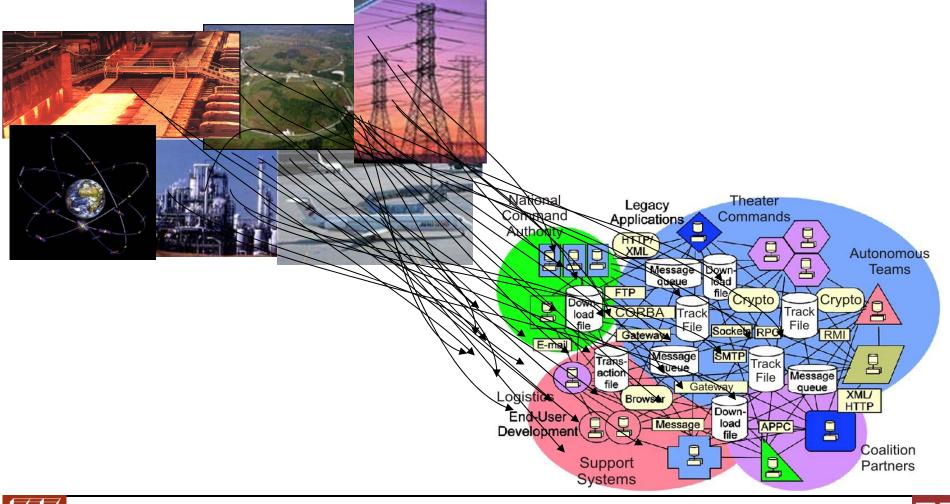
•	Describes component	
	interconnections	

<monolithicimpl> [] <deployrequirement> <name>Planner</name> <resourcetype>Planner</resourcetype> <property><name>vendor</name> <value> <type> <kind>tk_string</kind> </type> <value> <string>My Planner Vendor</string> </value> </value></property> </deployrequirement> [Requires VxWorks] </monolithicimpl>	<connection> <name>Effector</name> <internalendpoint> <portname>Ready</portname> <instance href="#Planner"></instance> </internalendpoint> <portname>Refresh</portname> <instance href="#Effector"></instance> </connection>

PICML supports better expression of domain intent & "correct-by-construction"

Challenge 2: The Configuration Aspect

ULS systems are characterized by a large *configuration space* that maps known variations in the application requirements space to known variations in the software solution space

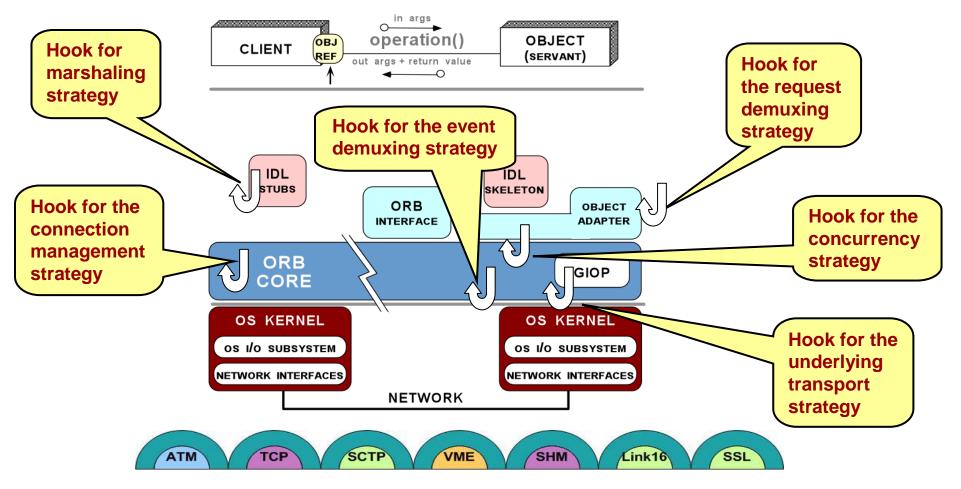






Challenge 2: The Configuration Aspect

ULS systems are characterized by a large *configuration space* that maps known variations in the application requirements space to known variations in the software solution space







Configuration Aspect Problems

Middleware developers

sts/Latency/Thread Per Connection/svc.conf

ACE_Svc_Conf>

- Documentation & capability synchronization
- Semantic constraints, design rules, & QoS evaluation of specific configurations

Application developers

- Must understand middleware constraints, rules, & semantics
 - Increases accidental complexity
- Different middleware uses different configuration mechanisms
- <1----> • e.g. <!--\$Id: svc.conf.xml,v 1.1 2002/08/23 22:23:04 nanbor Exp \$ --> <!----> Microsoft[®] <static id="Advanced_Resource_Factory" XML Configuration Files params="-ORBReactorType select mt -ORBReactorMaskSignals 0 -ORBFlushingStrategy blocking" /> <static id="Client_Strategy_Factory" operation() OBJECT (SERVANT) rgs + return params="-ORBTransportMuxStrategy _0 EXCLUSIVE -ORBClientConnectionHandler RW" /> <static id="Server_Strategy_Factory" XML Property Files params="-ORBConcurrency thread-per-IDL SKELETON connection" /> OBJECT AVA /ACE_Svc_Conf> ADAPTER ORB GIOP OS KERNEL OS KERNEL OS I/O SUBSYSTEM OS I/O SUBSYSTEM TWORK INTERFACE CIAO/CCM provides ~500 WORK INTERFACES NETWORK configuration options SCTP SHM Link16 SSL CORBA

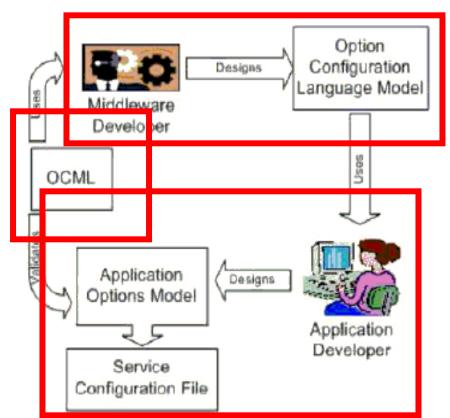




SEM Tool Approach for Configuration Aspect

Approach:

- Develop an Options Configuration Modeling Language (OCML) to encode design rules & ensure semantic consistency of option configurations
- •OCML is used by
 - -Middleware developers to design the *configuration model*
 - -Application developers to configure the middleware for a specific application
- •OCML *metamodel* is platformindependent
- •OCML *models* are platformspecific



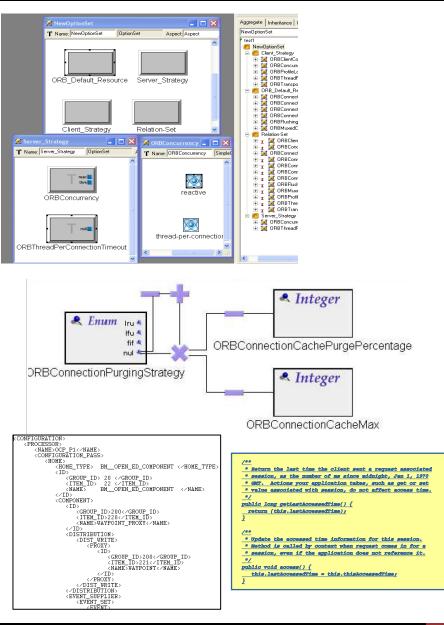


OCML helps to ensure design conformance



Applying OCML to CIAO+TAO

- Middleware developers specify
 - Configuration space
 - Constraints
- OCML generates config model





www.cs.wustl.edu/~schmidt/PDF/RTAS-process.pdf



Applying OCML to CIAO+TAO

- Middleware developers specify
 - Configuration space
 - Constraints
- OCML generates config model
- Application developers provide a model of desired options & their values, e.g.,
 - Network resources
 - Concurrency & connection management strategies

Configurator	
ORB_Configuration_Options Command_Line_Options Criviconment_Variables Service_Configurator_File Client_Strategy_Factory Resource_Factories Server_Strategy_Factory	ImplRepoServicePort 0 ** TradingServicePort 0 ** NameServiceIOR ImplRepoServiceIOR NameServiceIOR NameServiceIOR
listed below. They are used to specify the IOR and port In general, setting environment variables is not particula	arly portable or convenient, which is why users can also set these options via onstrates a deployment scenario where the client and Naming Service run on the /localhost:12345
An explanation of these command-line options appears	below. Create Close







Applying OCML to CIAO+TAO

- Middleware developers specify
 - Configuration space
 - Constraints
- OCML generates config model
- Application developers provide a model of desired options & their values, e.g.,
 - Network resources
 - Concurrency & connection management strategies
- OCML constraint checker flags incompatible options & then
 - Synthesizes XML descriptors for middleware configuration
 - Generates documentation for middleware configuration
 - Validates the configurations

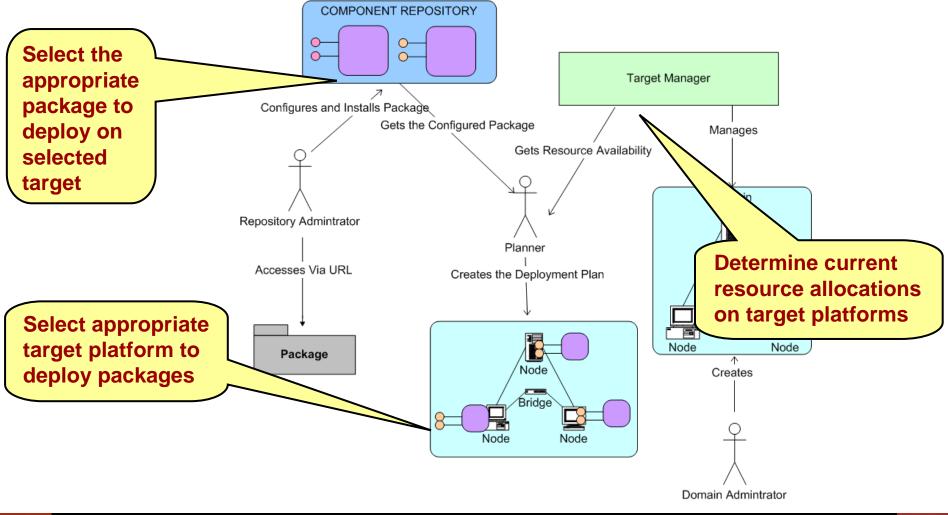
ests/Latency/Thread Per Connection/svc.com ACE Svc Conf> <!----> \$Id: svc.conf.xml,v 1.1 2002/08/23 <!---22:23:04 nanbor Exp \$ --> <1----> <static id="Advanced_Resource_Factory" params="-ORBReactorType select mt -**ORBReactorMaskSignals 0 -**ORBFlushingStrategy blocking" /> <static id="Client_Strategy_Factory" params="-ORBTransportMuxStrategy EXCLUSIVE -ORBClientConnectionHandler RW" /> <static id="Server Strategy Factory" params="-ORBConcurrency thread-perconnection" /> /ACE_Svc_Conf>

> DELECT DELECT

OCML automates activities that are very tedious & error-prone to do manually

Challenge 3: Planning Aspect

System integrators must make appropriate deployment decisions, identifying nodes in target environment where packages will be deployed

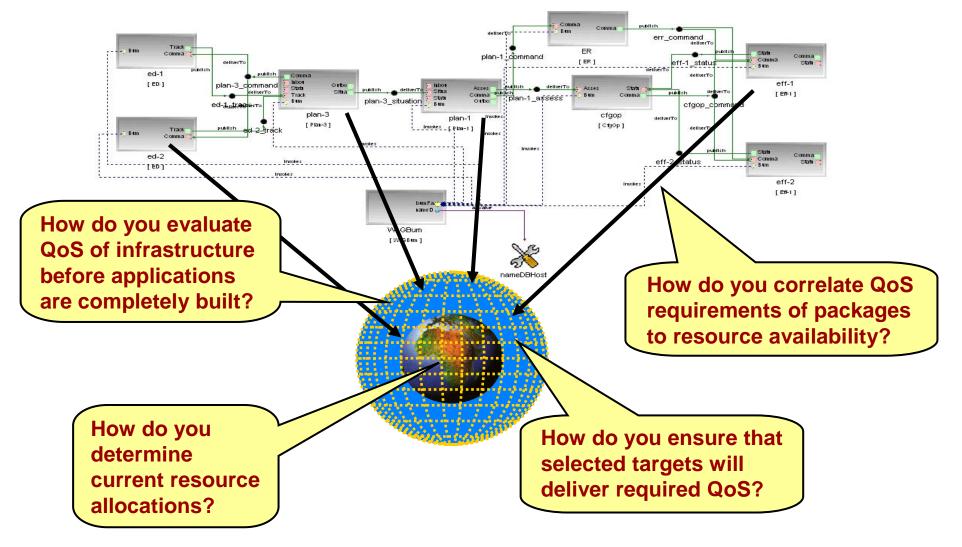






Planning Aspect Problems

Ensuring deployment plans meet ULS system QoS requirements



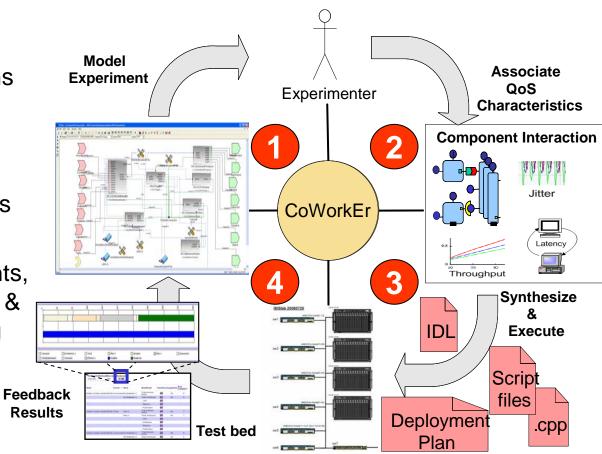




SEM Tool Approach for Planning Aspect

Approach

- Develop Component Workload Emulator (CoWorkEr) Utilization Test Suite (CUTS) so architects & systems engineers can conduct "what if" analysis on evolving systems by
 - 1. Composing scenarios to exercise critical system paths
 - 2. Associating performance properties with scenarios & assign properties to components specific to paths
 - Configuring workload generators to run experiments, generate deployment plans, & measure performance along critical paths
 - Analyzing results to verify if Feed Res deployment plan & configurations meet performance requirements

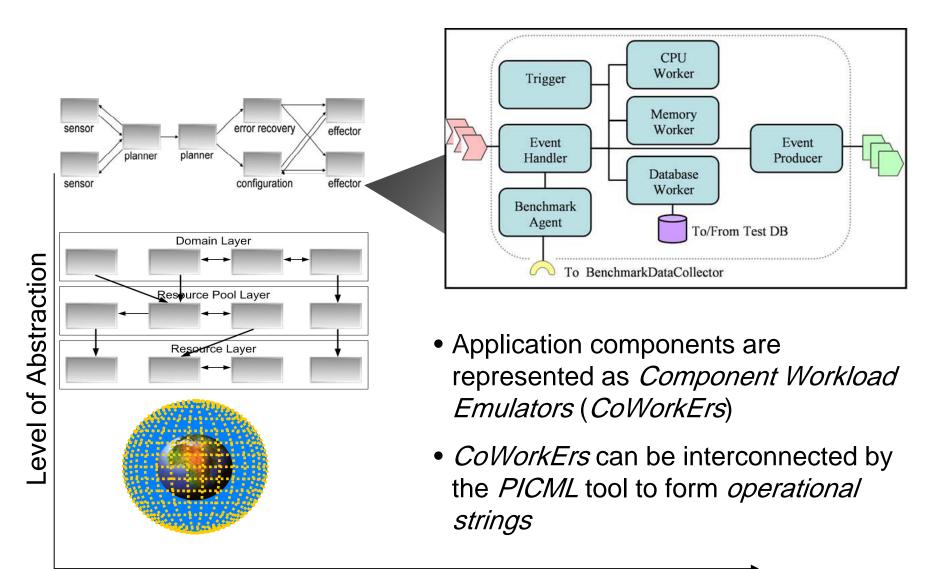




CUTS integrates nicely with *continuous integration servers*



Emulating Computational Components in CUTS



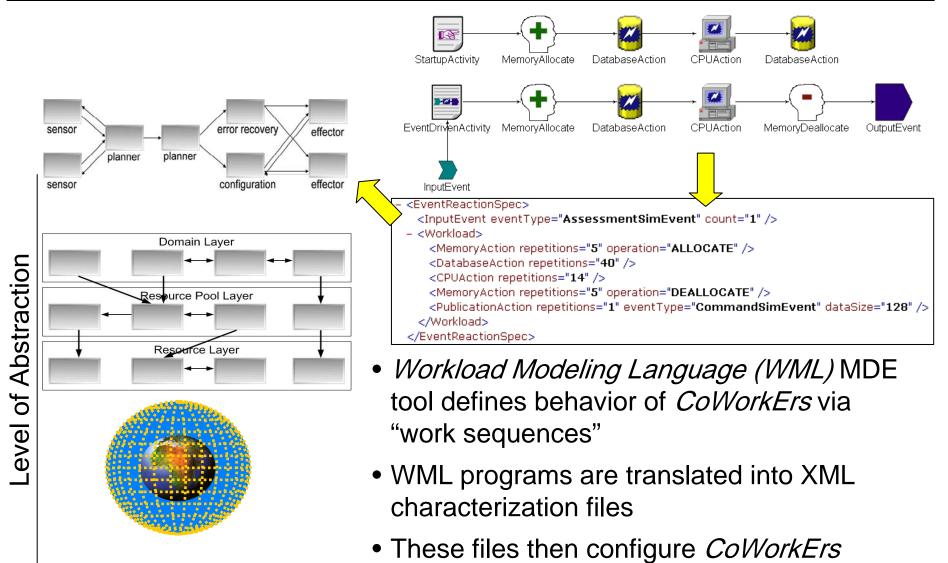
Development Timeline







Representing Computational Components in CUTS



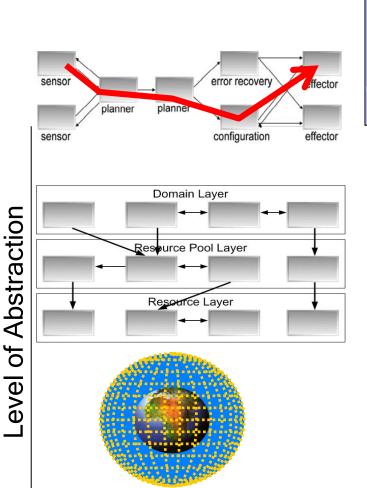
Development Timeline



www.cs.wustl.edu/~schmidt/PDF/QoSPML-WML.pdf



Visualizing Critical Path Performance in CUTS





- *BenchmarkManagerWeb-interface (BMW)* MDE tool generates statistics showing performance of actions in each *CoWorkEr*
- Critical paths show end-to-end performance of mission-critical operational strings

Development Timeline



www.cs.wustl.edu/~schmidt/PDF/ECBS-2008.pdf



Open R&D Issues

Accidental Complexities

- Round-trip engineering from models ↔ source
- Mismatched abstraction levels for development vs. debugging
- View integration
- Tool chain vs. monolithic tools
- Backward compatibility of modeling tools
- Standard metamodeling languages & tools

Inherent Complexities

- Capturing specificity of target domain
- Automated specification & synthesis of
 - -Model interpreters
 - -Model transformations
 - Broader range of application capabilities
 - -Static & dynamic QoS properties
- Migration & version control of models
- Scaling & performance
- Verification of the DSMLs

Solutions require validation on large-scale, real-world ULS systems



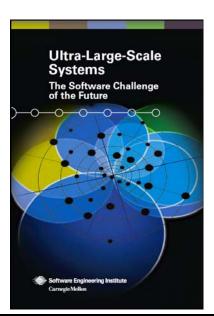


Concluding Remarks

- The emergence of ULS systems requires significant innovations & advances in tools & platforms
- Not all technologies provide the precision we're accustomed to in legacy real-time systems
- Advances in Model-driven engineering (MDE) are needed to address ULS systems challenges
- Significant MDE groundwork layed in various R&D programs







- Much more R&D needed for ULS systems
 - e.g., recent Software Engineering Institute study



ULS systems report available at www.sei.cmu.edu/uls

