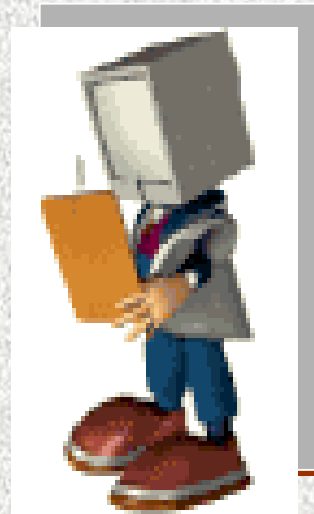




Why Isn't Someone Coding Yet (WISCY)?



Avoiding Ineffective Requirements

Charlene Gross, Sr Member Technical Staff
Software Engineering Institute

Presented at the SEPG, May 2004, in Orlando, Florida



Agenda

- **Requirements and Their Impacts**
- **Basic Requirements Definitions**
- **Comparison to Capability Maturity Model Integration® (CMMI®) Designations**
- **Requirements Development and Management**



Didn't We Solve the Requirements Problem?¹

- Sample of approximately 428 CMM-Based Assessments for Internal Process Improvement (CBA-IPI)**
- Analyzed data from 1997 through August 2001**
- Of the assessments conducted, only 33 percent fully satisfied the Requirements Management KPA**

[Crosstalk, April 2002]



Didn't We Solve the Requirements Problem?²

“[Disciplines for **performance-based contracting** to be successful] start with requirements definitions, and that takes a skill set. . . . It's a very difficult process to get a good set of requirements. There are not a ton of folks who are really good at that and you have to apply that very early in the process. **That is the first discipline.**”

--Ed Meagher, Acting CIO, Veteran's Administration

[Government Computer News, 2003]



Requirements and Their Impact



As Requirements Go, So Goes the Project



What is a Requirement?

○ Standard Definition

- Something that the product must do or a quality that the product must have

○ More Ways to Characterize

- Something you discover **BEFORE YOU START TO BUILD YOUR PRODUCT**
--Robertson and Robertson (1999)
- Agreement reached between the customer and the developers on what the system will do



Requirements: A Project Foundation¹

○ Quality Foundation

- The greatest control on software quality can be exercised during requirements phases.

[Stevens, 1999]

- *“Quality is conformance to requirements”*

[Philip Crosby, 2000]

- *“Quality is conformance to requirements. Everything else is bull....”*

[Forsha, 1992]



Requirements: A Project Foundation²

○ Planning Foundation

- Clear and concise communication to all the team members
- Alive and active throughout the lifecycle
- Solution must reflect requirements

○ ROI Foundation

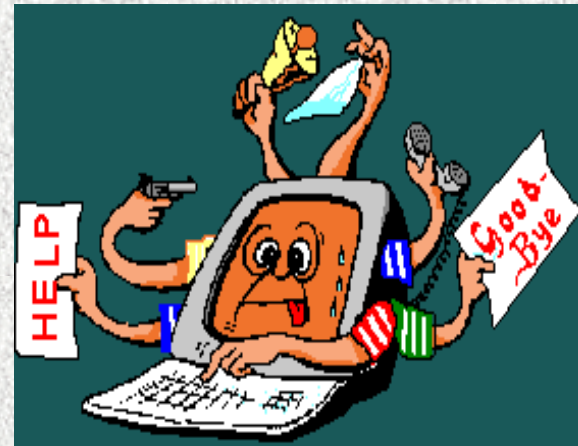
- **BASIS FOR EFFORT ESTIMATES** and thus cost and profit



Size of the Problem

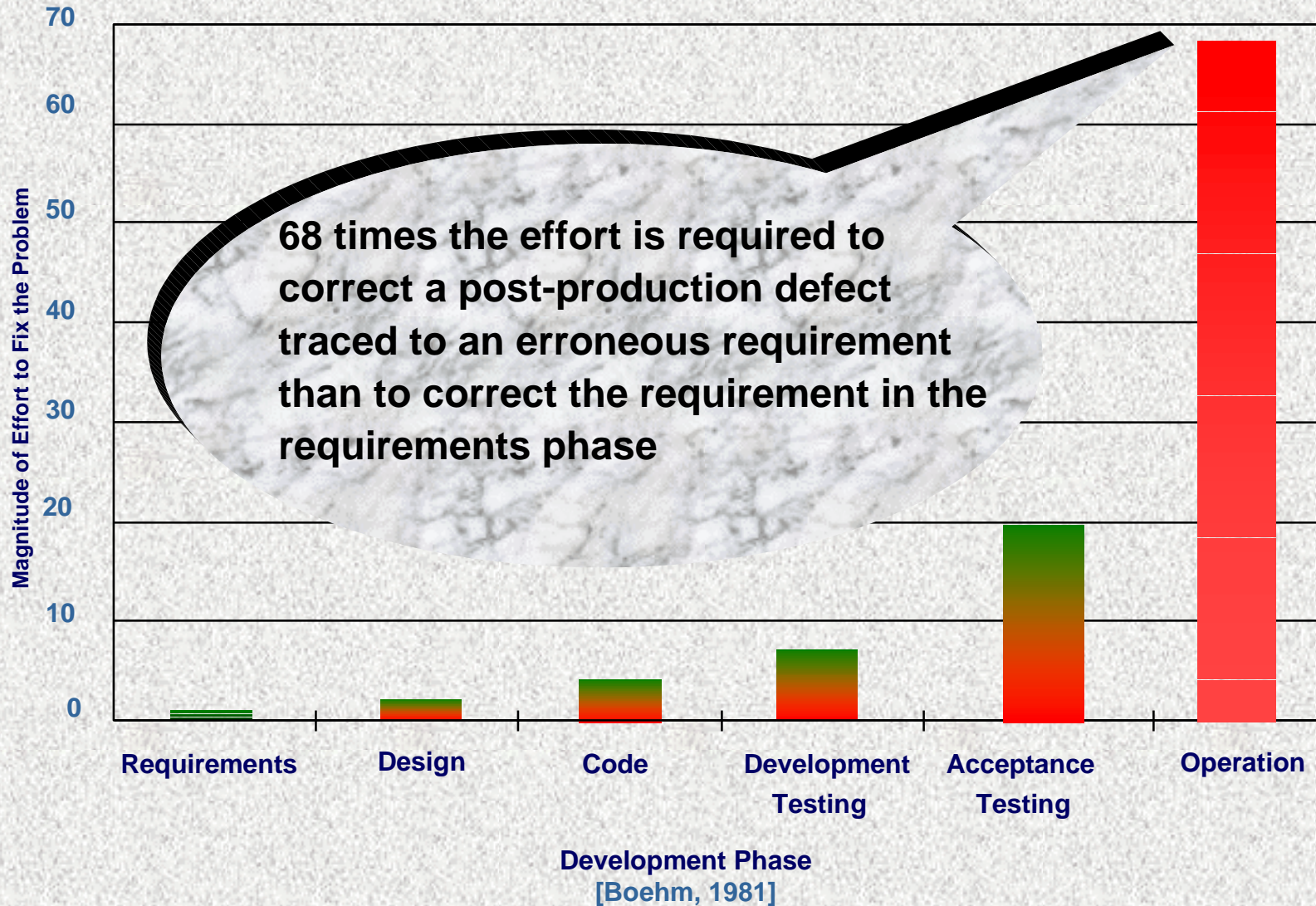
- 40 – 60% of errors in systems have been traced back to the requirements and analysis phase
- 70 – 85% of total revisions can be attributed to requirements errors

[Leffingwell, 1997]





Doing It Over . . .





Requirements Development





Traditional Requirements Categories

- **Business**
- **User**
- **Functional**
- **Non-functional**



Requirement Type - Business

Meaning:

- What the organization hopes to achieve
- The business benefits that the product will offer

Eliciting the Business Requirements:

- How will this project (product) improve the business or organization?
- What will you be able to do that you cannot do now?



Requirement Type - User

Meaning

- What the user requires to complete tasks
- Business rules, data representation requirements, logical models, and acceptance criteria that user will employ

Eliciting the User Requirement

- Tasks that need to be accomplished?
- Required business rules?
- Deciding if the new system/product is working?



Requirement Type - Functional

Meaning

- What software system should do
- What it does to have effect on outside domain

Documenting the Functional Requirement

Functional Requirement FR#

Priority: (Select **High** if must have, **Medium** if Important but not Critical, **Low** if Nice to Have)

Description:

Related User Requirements UR#

Input information:

Output information:



Requirement Type – Non-Functional

Meaning

- Standards
- Regulations
- Constraints
- Interfaces
- Quality attributes that affect how the system must perform

Examples

- Enterprise Standards
- Government Regulations
- Platform
- Legacy Interfaces
- Usability
- Performance
- Scalability
- Security
- Flexibility
- Portability



Successful Requirements Development

- Place high emphasis on requirements -

- *About 15% of the project life should be spent on requirements development activities before any final deliverable is built.*

[Rubin, 1999]

- Use a variety of methods for obtaining requirements

- Unstructured interviews – no particular format
- Structured interviews – specific questions and format
- Observation – view and record user actions
- Brainstorming – facilitated or non-facilitated group elicitation

- Devise a consistent method for describing requirements



Elements of a Good Requirement

- Necessary
- Verifiable
- Feasible
- Clear and concise
- Complete
- Consistent
- Traceable
- No implementation bias

[Kar and Bailey, 1996]



Structure of a Requirement

- **Keep sentences and paragraphs short**
- **Use active voice**
- **Use complete sentences with proper grammar, spelling and punctuation**
- **Use consistent wording**
- **Reduce ambiguity by avoiding vague and subjective terms**
- **Avoid comparative words and ambiguous language; quantify statement**



Comparison to Capability Maturity Model Integration® (CMMI®) Designations





Model Overview¹

- **Capability Maturity Model (CMM®)**
 - **Philosophy that quality processes enable quality products**
 - **Essential elements of effective processes for one or more bodies of knowledge**
 - **First CMM released in 1991 and targeted Software Engineering (SW-CMM)**
 - **Other discipline-specific CMMs created, e.g:**
 - **Systems Engineering**
 - **Integrated Product and Process Development**
 - **Supplier Sourcing**
 - **Others . . .**



Model Overview²

○ Issues with multiple models

- Hampered ability to focus improvements where multiple disciplines present
- More costly in terms of training, appraisals, and improvement activities when applied within an organization

○ Solution

- An integration of three source models
- Addresses multiple disciplines
- Integrates training, appraisal support, and improvement activities



Model Overview³

- **Capability Maturity Model Integration® (CMMI®)**
 - **Cohesive set of integrated models for organizations already using other CMMs, as well as by those new to the CMM concept**
 - **Consistent and compatible with the International Organization for Standardization/International Electrotechnical Commission (ISO/IEC) 15504 Technical Report for Software Process Assessment**
 - **More information at <http://www.sei.cmu.edu/cmmi/>**



CMMI® and Requirements¹

- **Two principal process areas (PA)**
 - **Maturity Level 2 – Requirements Management**
 - **Maturity Level 3 - Requirements Development**

Now **Purpose of Requirements Development** **PA - produce and analyze:**

- **Customer requirements**
- **Product requirements**
- **Product-component requirements**
- **Derived requirements**



CMMI and Requirements²

○ Customer requirements

- An understanding of what will satisfy stakeholders**
- Transformed stakeholder needs, expectations, constraints, and interfaces**
- May be stated in technical or non-technical terms**
- May also provide specific design requirements**



CMMI and Requirements³

- **Product requirements – a work product delivered to the customer**
 - **More detailed and precise sets of requirements**
 - **Expressed in technical terms or parameters**
 - **Functionality, including actions, sequence, inputs, and outputs**
 - **Qualities it must possess**
 - **Constraints that the system and its development must satisfy**

[CMMI, Software Engineering Institute, 2003]



CMMI and Requirements⁴

- Product-component requirements – lower level components of the product**
 - Example - a car engine and a piston are product components of a car (the product)**
 - Allocated from product requirements**
 - Complete specification, including fit, form, function, performance, and any other requirement**
 - Sufficiently technical for use in the design of the product component**



CMMI and Requirements⁵

- **Derived requirements – discovered and/or implied**
 - **Not explicitly stated but inferred from:**
 - Customer requirements
 - Contextual requirements (e.g., applicable standards, laws, policies, common practices, and management decisions)
 - Contractual commitments such as data rights for delivered commercial off-the-shelf (COTS), and non-developmental items (NDIs); terms and condition, delivery dates, and milestones with exit criteria

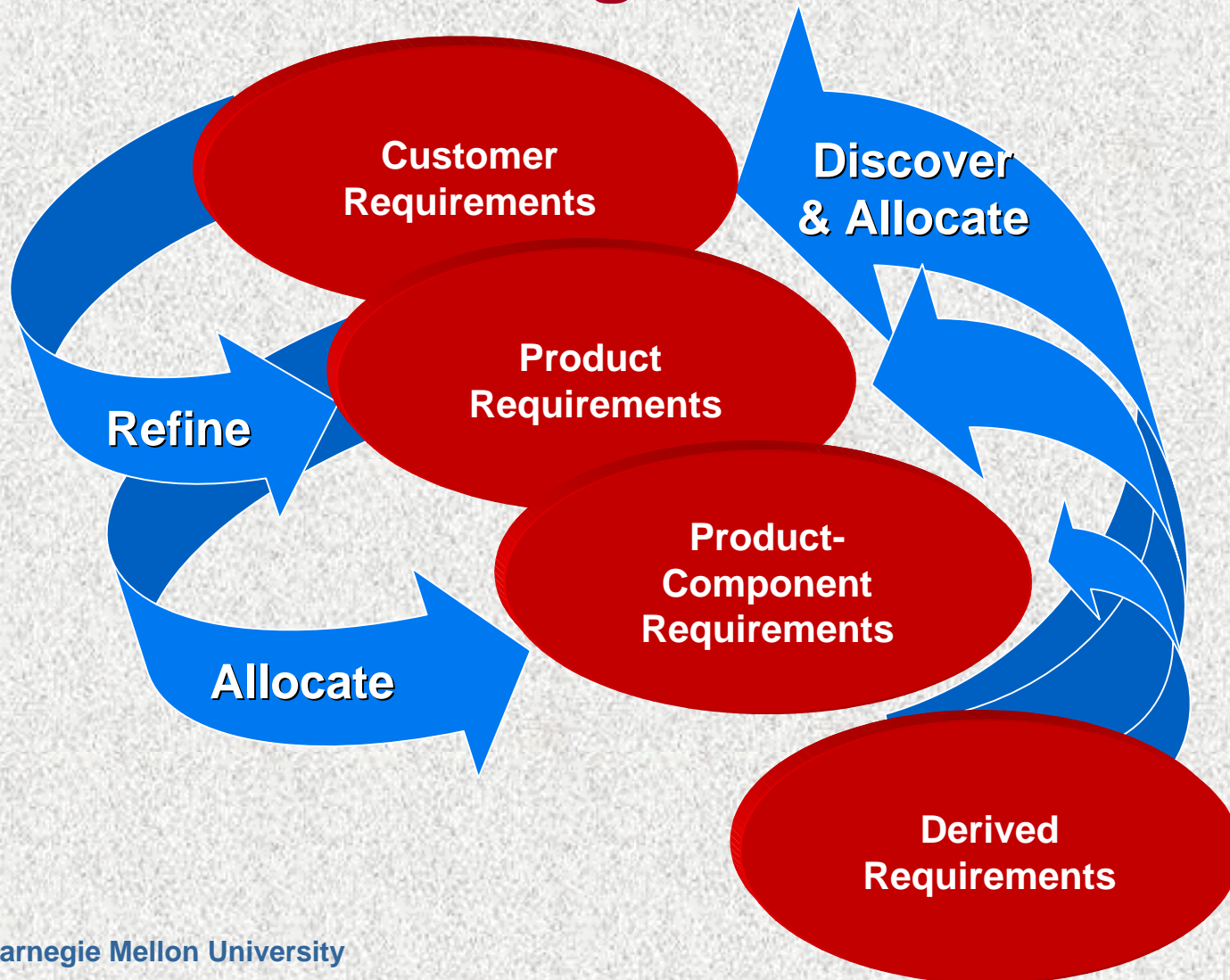


CMMI and Requirements⁶

- **Derived requirements (cont.)**
 - **Factors arise as part of:**
 - Selected architecture
 - Design decisions
 - Developer's unique business considerations
 - **May also address the cost and performance of other life-cycle phases and other non-technical requirements**
 - Training requirements
 - Site requirements
 - Deployment schedules

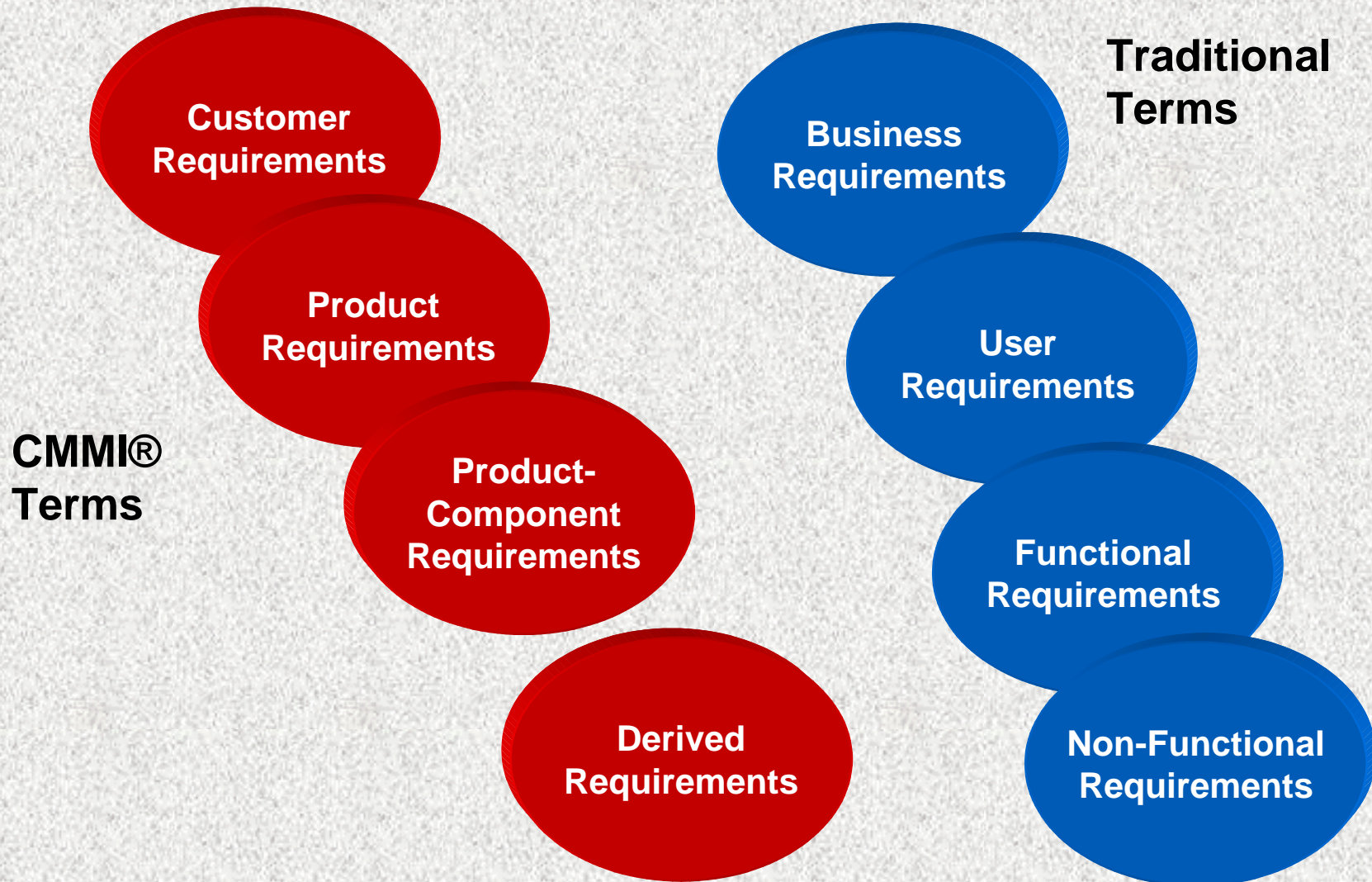


Relating CMMI Requirements Categories

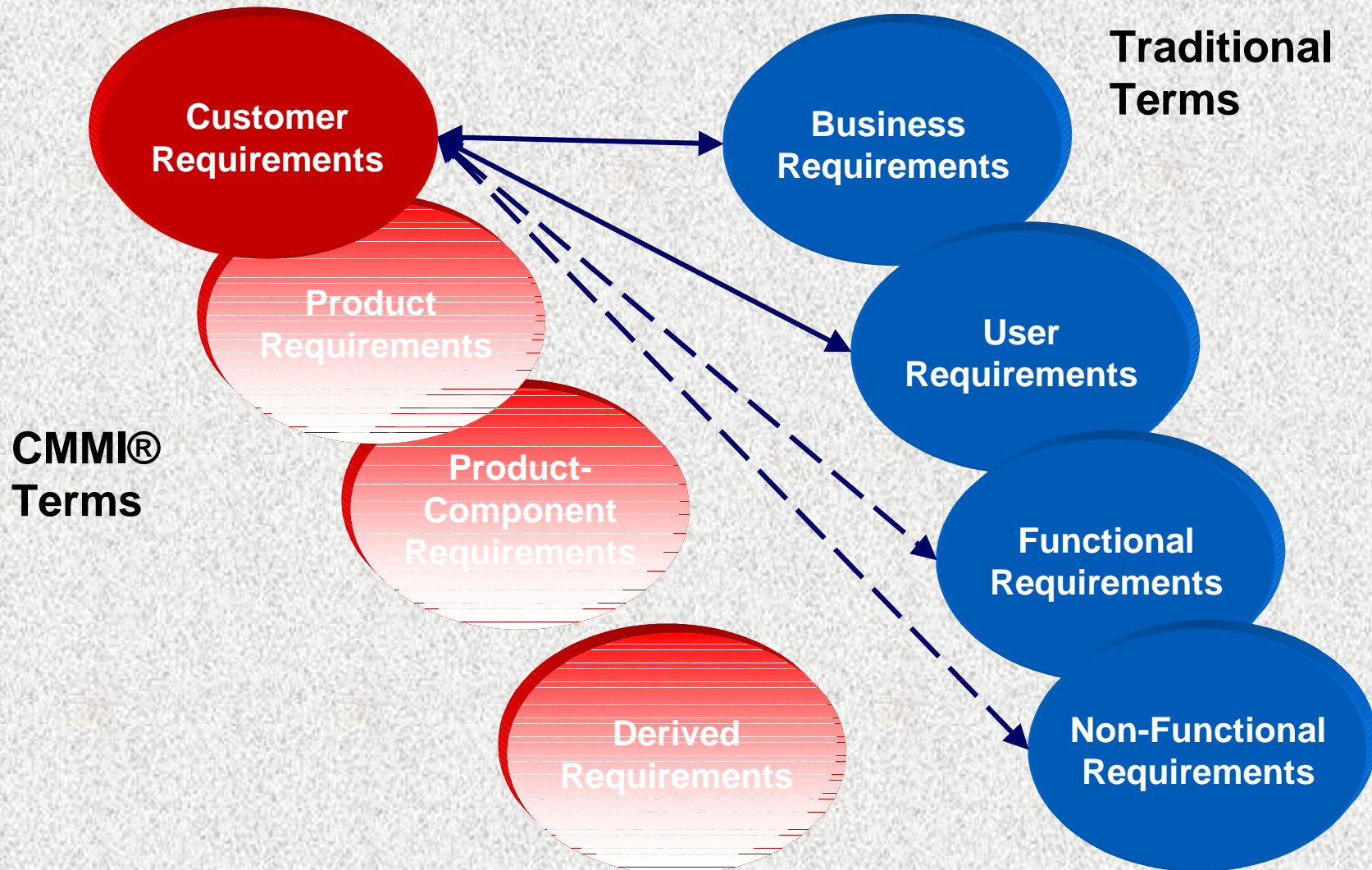




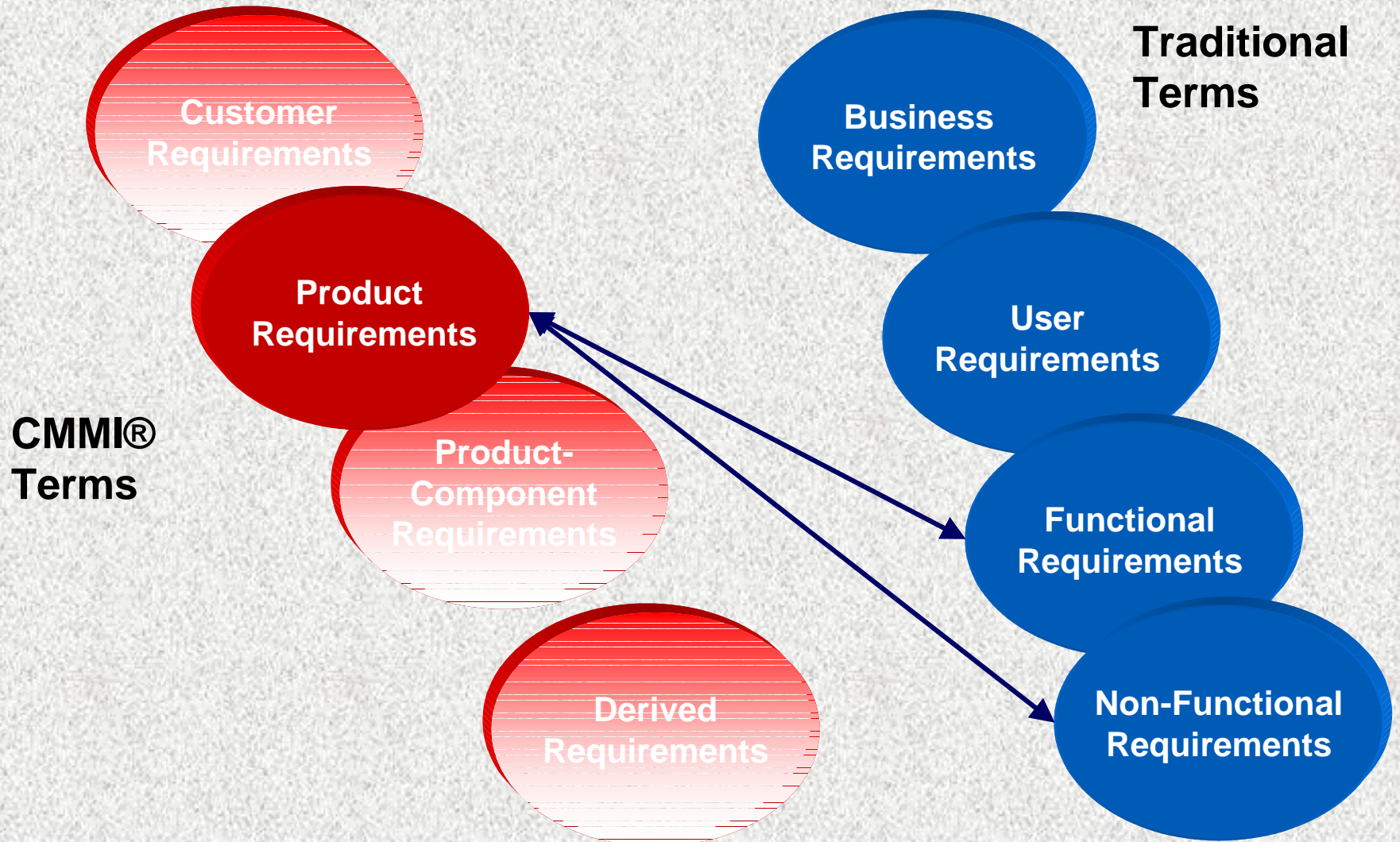
Relating Two Schemas - 1



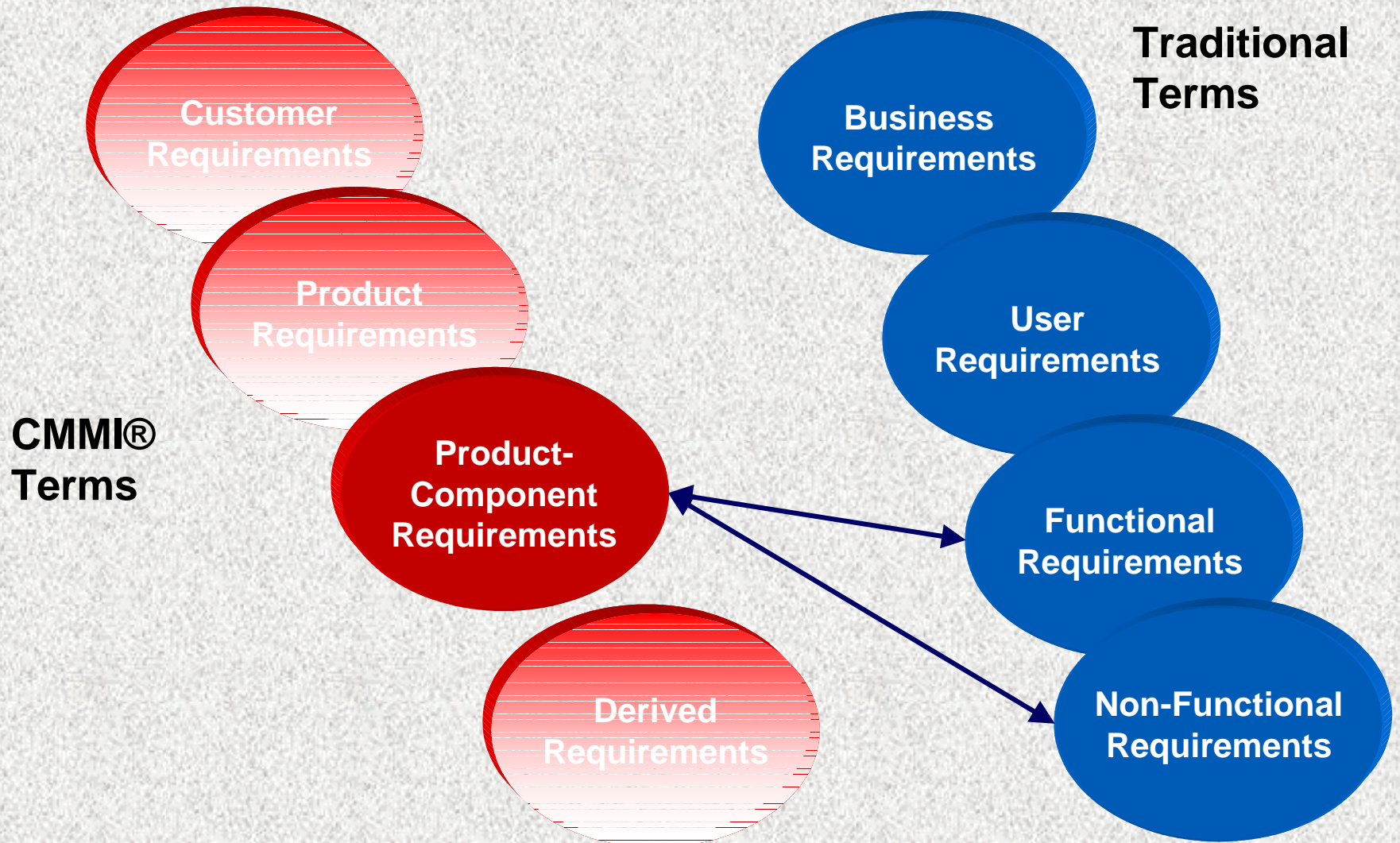
Relating Two Schemas - 2



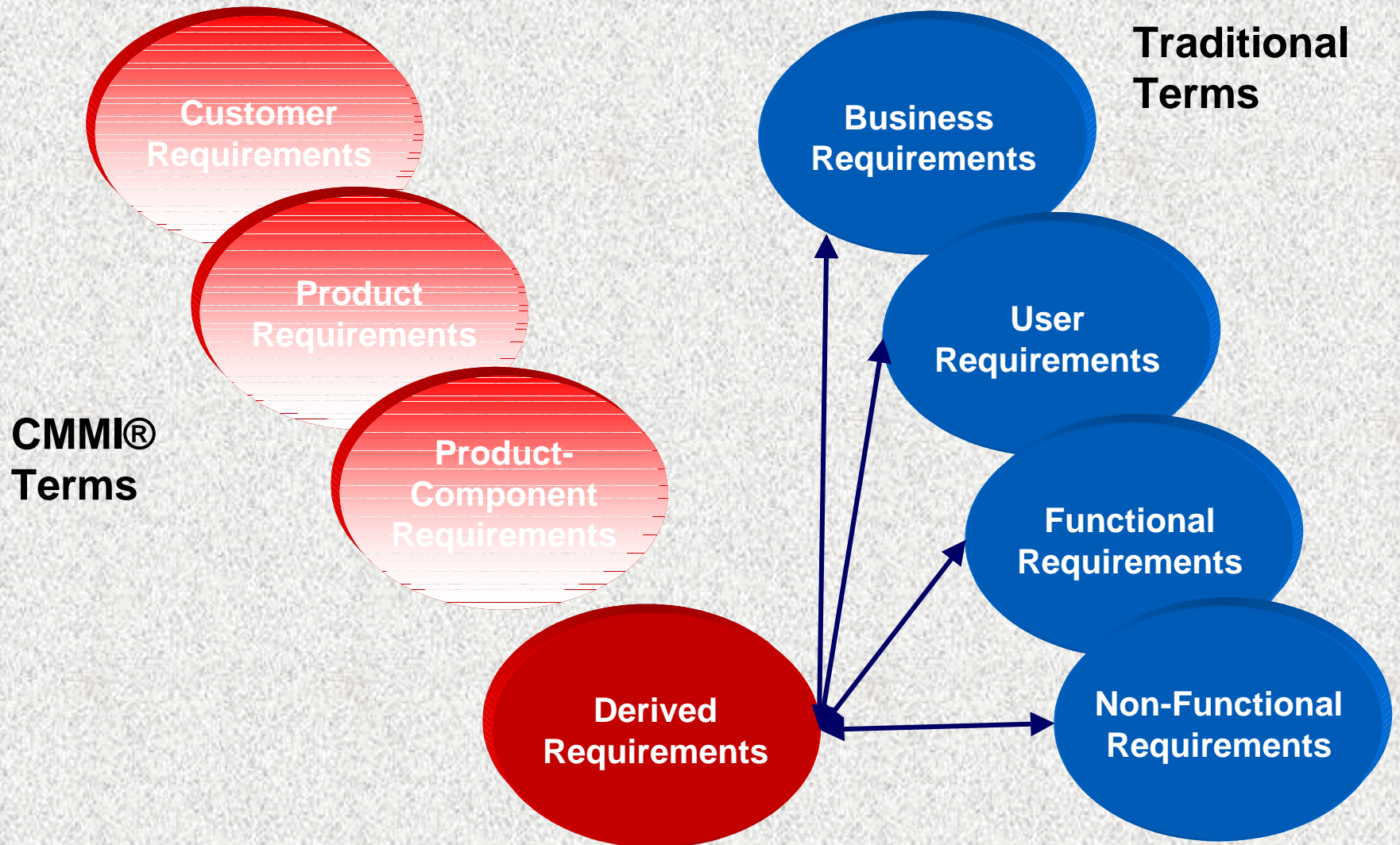
Relating Two Schemas - 3



Relating Two Schemas - 4

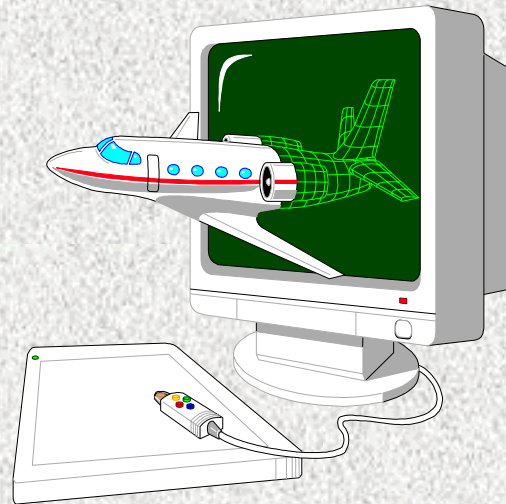


Relating Two Schemas - 5





Implementing Requirements Management





Requirements Management Processes¹

- **Change Control**
- **Version Control**
- **Requirements Tracing**
- **Requirements Status**
- **Requirements Measures**



Requirements Management Processes²

- **Change Control Processes – controlling and authorizing changes**
 - **Documentation and baseline of requirements**
 - **Submission and documentation of changes**
 - **Impact analysis and negotiation with stakeholders**
 - **Change Control Board Infrastructure**
 - **Update and recording of disposition of change request**



Requirements Management Processes³

- **Version Control Processes – ensuring correct version availability**
 - **Configuration management of requirements repository**
 - **Version maintenance and history throughout iterations**
 - **Designated read, write, delete and update permissions**
 - **Check In-Check out capability**
 - **Labeling and annotation schemas**



Requirements Management Processes⁴

- **Requirements Tracing Processes – forward and backward requirements audit trail**
 - **Bidirectional linking to system elements**
 - **Capture of allocation rationale, accountability, and test/validation**
 - **Identification of inconsistencies**
 - **Capabilities to view/trace links**
 - **Verification of requirements**
 - **History of requirements changes**

[Kean, 1998]



Requirements Management Processes⁵

- **Requirements Status Processes – status of activity on requirements**
 - **Categories for status, e.g., proposed, approved, implemented, verified, deleted, and/or rejected**
 - **Methods of tracking**
 - **Escalation standards**



Requirements Management Processes⁶

- **Requirements Measures – metrics for requirements activities and status**
 - **Requirements change requests – status, number, age**
 - **Number of requirements in a particular status category**
 - **Time spent on traceability and other requirements activities**

[Weigers, 2001]



Requirements Management Tools

○ Database-centric

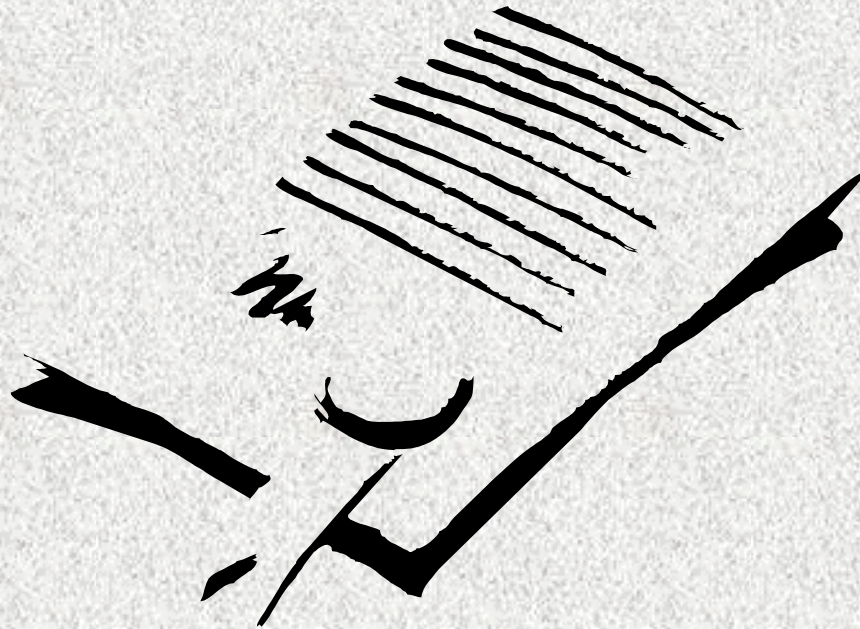
- Store all requirements, attributes, and traceability information in database
- Examples are Caliber-RM, DOORS/ERS, RTM Workshop

○ Document-centric

- Treats word processing document as primary requirements container
- May provide link to database or allow user to identify text as requirement
- Examples are Requireit and RequisitePro



Managing Customer Expectations



A Bill of Rights and a Bill of Responsibilities



Origin and Importance

- **Developed by Karl E. Weigers for his book, Software Requirements**
- **Delineates what customer should expect from project team**
- **Clarifies what customer needs to commit to providing to project team**



Customer Bill of Rights

- **Expect analysts to speak your language.**
- **Expect analysts to learn about your business and your objectives.**
- **Expect analysts to structure the information you present during requirements capture into a written software requirement specification.**
- **Have developers explain all work products created from the requirements process.**
- **Expect developers to treat you with respect and to maintain a collaborative and professional attitude throughout your interactions.**
- **Have developers provide you with ideas and alternatives both for your requirements and for implementation of the product.**
- **Describe characteristics of the product that will make it easy and enjoyable to use.**
- **Be presented with opportunities to adjust your requirements to permit reuse of existing software components.**
- **Be given good-faith estimates of cost, impacts, and trade-offs when you request a change in the requirements.**
- **Receive a system that meets your functional and quality needs, to the extent that those needs have been communicated to the developers and agreed upon.**



Customer Bill of Responsibilities

- Educate analysts about your business and define business jargon.
- Spend the time it takes to provide requirements, clarify them, and iteratively flesh them out.
- Be specific and precise when providing input about the system's requirements.
- Make timely decisions about requirements when requested to do so.
- Respect a developer's assessment of the cost and feasibility of requirements.
- Set priorities for individual requirements, system features, or use cases
- Review requirements documents and prototypes.
- Communicate changes to the project requirements as soon as you know about them.
- Follow the development organization's defined process for requesting requirements changes.
- Respect the processes the developers use for requirements engineering.



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