# Verifying Distributed Adaptive Real (DART) Systems

#### **Pipelined ZSRM Scheduling**

- Reduces pipeline to single-resource scheduling
- Avoids assuming worst alignment in all stages

But need to deal with transitive interferences due to zero-slack

Ongoing work: theory worked out, implementing scheduler in Linux

## **Functional Verification**

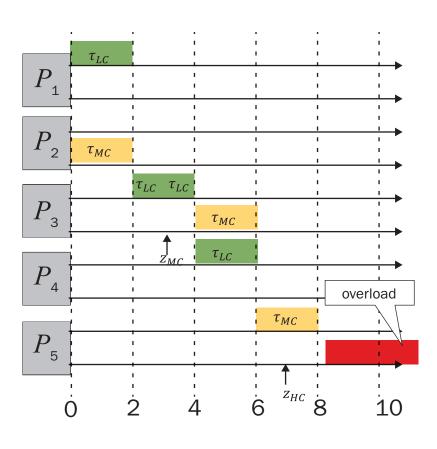
Prove application-controller contract for unbounded time

• Previously limited to bounded verification only

Prove controller-platform contract via hybrid reachability analysis

• Done by AFRL

Working on automation and asynchronous model of computation



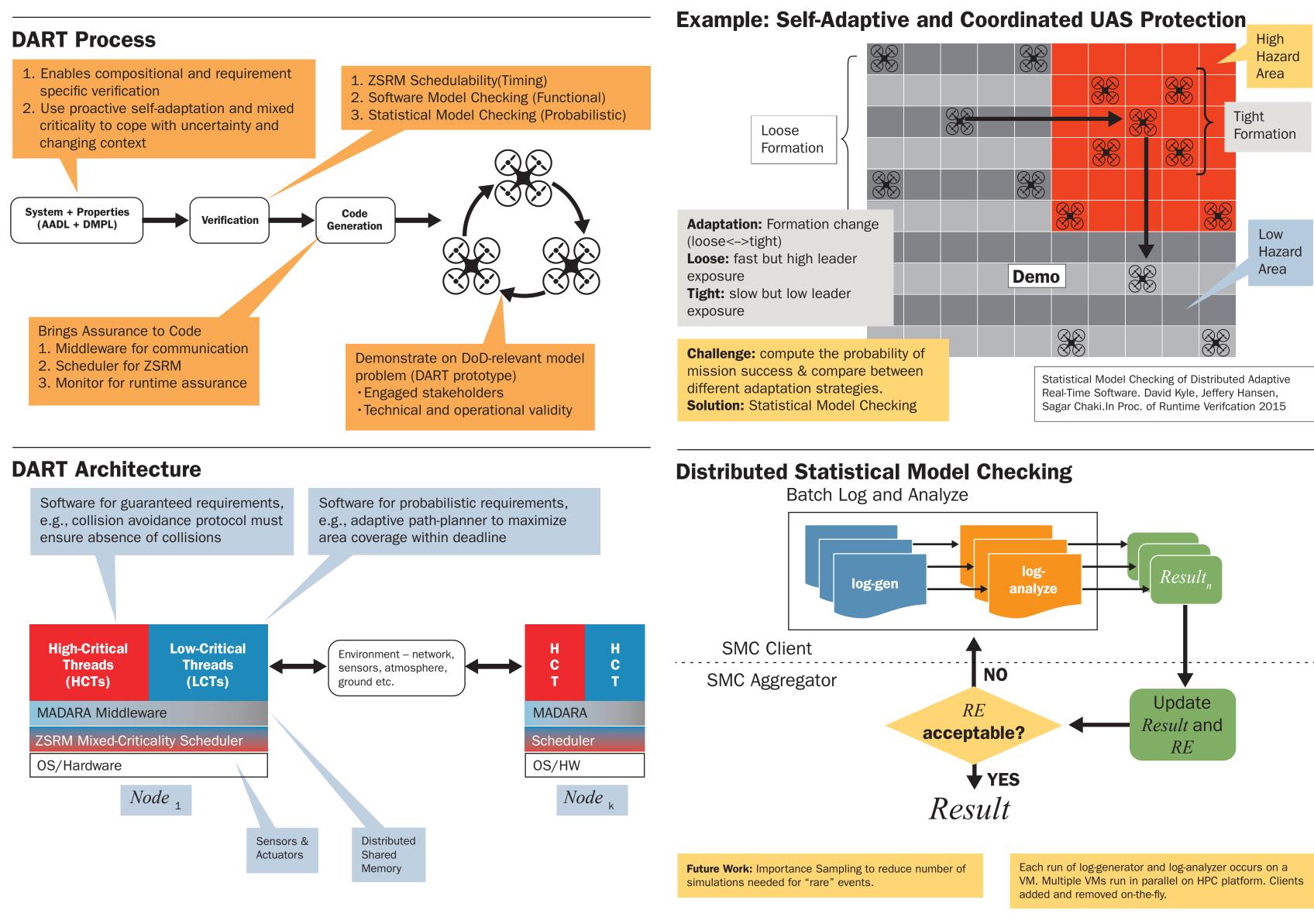
#### Assume-Guarantee Contract **Application** Proof of Controller collision avoidance I<sub>CP</sub> **Platform** Assume-Guarantee Contract

DART Node End-to-End Functional Verification of CPS

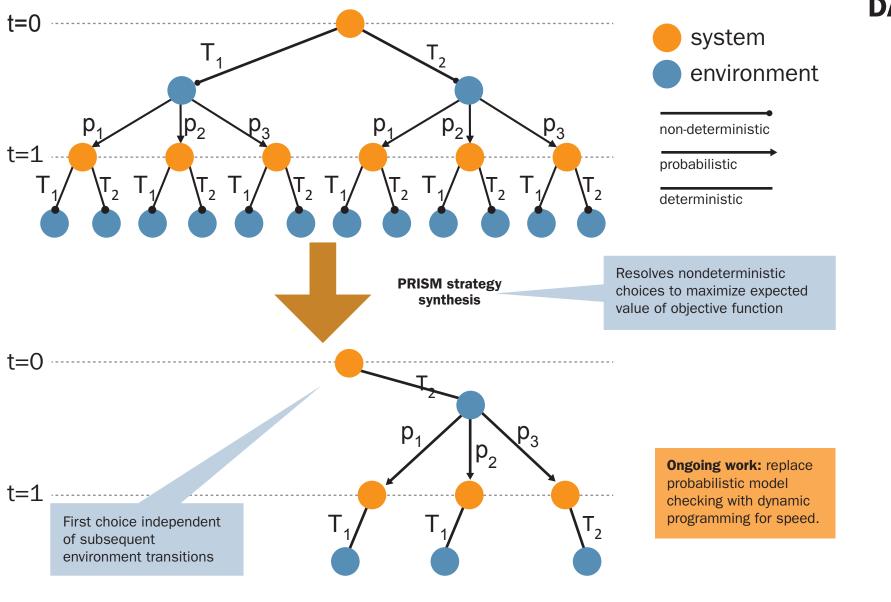
## **DART** Vision

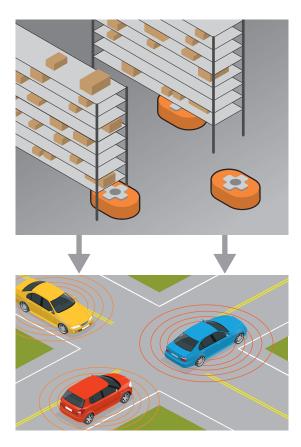
A sound engineering approach based on the judicious use of precise semantics, formal analysis and design constraints leads to assured behavior of (DART) systems while accounting for

- critical requirements •
- probabilistic requirements
- uncertain environments
- necessary coordination
- assurance at source code level



### **Proactive Self-Adaptation Using Probabilistic Model Checking**





#### **DMPL: DART Modeling and Programming Language**

- C-like language that can express distributed, real-time systems
- Semantics are precise
- Supports formal assertions usable for model checking and probabilistic model checking
- Physical and logical concurrency can be expressed in sufficient detail to perform timing analysis
- Can call external libraries
- Generates compilable C++
- Developed syntax, semantics, and compiler (dmplc)

#### **Research Review** 2016

DMPL supports the right level of abstraction. github.com/cps-sei/dart